# CUADES611 Manage design realisation

**Release: 1**

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## Modification History

| Release | Comments |
|---|---|
| Release 1 | This version first released with CUA Creative Arts and Culture Training Package Version 5.0. |

## Application

This unit describes the skills and knowledge required to manage the process of taking a design from concept to final realisation or production. It involves planning the realisation of designs, managing the implementation of the design and managing different stakeholders throughout the completion of the realisation process.

It applies to individuals working in any industry context or design discipline who take responsibility for turning design concept into reality – a product or service of value to the end-user. This person could be an individual designer-maker or a designer working as part of a larger design/production team.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

## Unit Sector

Design – Design Process

## Elements and Performance Criteria

| ELEMENT | PERFORMANCE CRITERIA |
|---|---|
| *Elements describe the essential outcomes.* | *Performance criteria describe the performance needed to demonstrate achievement of the element.* |
| 1. Plan realisation of design | 1.1 Collect, analyse and maintain required information on the design |
| | 1.2 Discuss and agree on standards of work and monitoring requirements with required personnel |
| | 1.3 Develop plan and schedule realisation that meets design requirements |
| | 1.4 Incorporate key roles and responsibilities linked to timelines and budget in plan |
| 2. Implement and monitor | 2.1 Organise and allocate resources according to design |

| ELEMENT | PERFORMANCE CRITERIA |
|---|---|
| realisation of design | requirements |
| | 2.2 Confirm obligations and quality standards are met according to design requirements |
| | 2.3 Maintain accurate, applicable and complete documentation in accordance with agreed standards |
| | 2.4 Monitor process through challenging and interrogating own design work |
| | 2.5 Confirm integrity of design is maintained at all times |
| | 2.6 Identify difficulties and problems that arise in relation to realisation of design and take action to rectify situation |
| 3. Liaise and negotiate with stakeholders | 3.1 Establish and maintain applicable communication channels with required personnel |
| | 3.2 Seek and provide information to required personnel according to design requirements |
| | 3.3 Assess adherence to agreed terms and conditions and negotiate changes in light of changed circumstances as required |
| | 3.4 Negotiate and agree on revisions with required parties according to organisational policies and procedures |
| 4. Complete design process | 4.1 Finalise design outcomes in accordance with terms and conditions |
| | 4.2 Seek feedback from required personnel on finished design and make final adjustments as agreed |
| | 4.3 Evaluate completed design in relation to own work and overall process |

# Foundation Skills

*This section describes those language, literacy, numeracy and employment skills that are essential to performance but not explicit in the performance criteria.*

| SKILL | DESCRIPTION |
|---|---|
| Reading | • Collates and analyses textual information from different sources applicable to the design realisation |
| Writing | • Produces documentation using applicable structure, language and context to articulate own ideas and positions |
| Oral Communication | • Articulates clearly using specific language and applicable tone to convey information<br>• Confirms understanding using active questioning and listening |

| SKILL | DESCRIPTION |
|---|---|
|  | techniques |
| Numeracy | • Interprets and uses numeric information in budgets and to determine work schedules |
| Self-management | • Works independently and collectively within broad parameters, with a sense of responsibility and ownership of plans, decisions and outcomes<br>• Adheres to organisational policies and procedures |
| Teamwork | • Takes audience, purpose and contextual factors into account when making decisions about what to communicate, with whom, why and how<br>• Fosters a collaborative culture within own sphere of influence, facilitating a sense of cohesion and commitment |
| Planning and organising | • Takes responsibility for planning and organising tasks to meet workplace deadlines, including those tasks that require liaison with other people |
| Initiative and enterprise | • Analyses how variables impact outcomes using different experiences |
| Problem-solving | • Applies formal problem-solving processes when responding to unpredictable issues and challenges that arise during the design process |

# Unit Mapping Information

Supersedes and is equivalent to BSBDES601 Manage design realisation.

# Links

Companion Volume Implementation Guide is found on VETNet -
https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5