



Australian Government

**CUADES305 Source and apply information
on the history and theory of design**

Release: 1

CUADES305 Source and apply information on the history and theory of design

Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package Version 5.0.

Application

This unit describes the skills and knowledge required to source information on design history and theory, and to apply that information in the individual's design work.

It applies to individuals who work in design and need to develop and maintain a general knowledge of design history and theory.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Unit Sector

Design – Design Process

Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Collect information on design history and theory	1.1 Identify and access applicable sources of information on design history and theory 1.2 Organise research material and findings for use in design practice, facilitating easy access and cross-referencing
2. Apply information to own area of work	2.1 Evaluate information in the context of current design practice 2.2 Assess which aspects of information on design history and theory could be used or adapted to inform current practice 2.3 Apply understanding of own area of work using applicable information in culturally appropriate way
3. Update and maintain	3.1 Identify and use opportunities to update and expand

ELEMENT	PERFORMANCE CRITERIA
knowledge of design trends	knowledge of design trends and developments 3.2 Incorporate and integrate knowledge into design activities

Foundation Skills

This section describes those language, literacy, numeracy and employment skills that are essential to performance but not explicit in the performance criteria.

SKILL	DESCRIPTION
Reading	<ul style="list-style-type: none"> Identifies, interprets and evaluates information on historical and current design trends from different sources
Writing	<ul style="list-style-type: none"> Notes findings and sources of information for design knowledge, trends and developments Documents information for colleagues and peers as requested
Oral Communication	<ul style="list-style-type: none"> Asks questions and clarifies information, listens to responses and shares ideas with others
Self-management	<ul style="list-style-type: none"> Understands main tasks, responsibilities and boundaries of own role Takes responsibility for routine low-impact decisions within familiar situations
Planning and organising	<ul style="list-style-type: none"> Plans and implements required tasks
Initiative and enterprise	<ul style="list-style-type: none"> Contributes to new approaches within immediate work environment
Technology	<ul style="list-style-type: none"> Follows routine procedures for using digital technology to enter, store and retrieve information directly applicable to role

Unit Mapping Information

Supersedes and is equivalent to BSBDES305 Source and apply information on the history and theory of design.

Links

Companion Volume Implementation Guide is found on VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>