

# **CUAACD314 Make scale models**

Release: 1

#### **CUAACD314** Make scale models

# **Modification History**

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package Version 5.0.

## **Application**

This unit describes the skills and knowledge required to make three-dimensional (3-D) physical scale models in response to specifications. It does not cover the use of 3-D digital software. It involves preparing to make scale models, completing construction of the models and finalising the model construction process according to scale model requirements.

The unit applies to those who work in many industries and use any 3-D form to make scale models as an essential part of the design process for a range productions or events.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

#### **Unit Sector**

Visual Communication – Art, Craft and Design

#### **Elements and Performance Criteria**

ELEMENT	PERFORMANCE CRITERIA
Elements describe the essential outcomes.	Performance criteria describe the performance needed to demonstrate achievement of the element.
1. Prepare to make scale models	1.1 Clarify scale model requirements according to documentation, verbal briefs and consultation with required personnel
	1.2 Identify potential challenges and plan work to minimise risk in consultation with required personnel
	1.3 Select techniques for model making according to project requirements
	1.4 Confirm presentation requirements and timelines for final scale models
	1.5 Confirm equipment, materials and work space requirements for model construction
	1.6 Set up work space and equipment according to safety

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ELEMENT	PERFORMANCE CRITERIA
	considerations and organisational procedures
2. Complete model construction	2.1 Make preliminary models representing core dimensions in line with specifications
	2.2 Review preliminary models against objectives and specifications in consultation with required personnel
	2.3 Confirm intellectual property and other relevant legislative requirements are met
	2.4 Make adjustments to models as required
	2.5 Complete models according to project requirements
3. Finalise model construction process	3.1 Present models to required personnel according to project and organisational requirements
	3.2 Follow organisational storage and inventory procedures post-construction
	3.3 Seek and use feedback from others to improve own skills

## **Foundation Skills**

This section describes those language, literacy, numeracy and employment skills that are essential to performance but not explicit in the performance criteria.

SKILL	DESCRIPTION
Reading	Assesses information from different sources and identifies key objectives of scale model projects, and construction and presentation details
Oral Communication	Elicits information and opinions from others and presents scale model solutions using selected strategies
Numeracy	Interprets and applies numerical specifications and scale requirements to accurate construction and adjustment of scale models
Self-mana gement	Complies with intellectual property and other legislative requirements within the scope of own role and responsibility when planning and undertaking work
Teamwork	Collaborates and cooperates with colleagues to determine design requirements and plan work processes to achieve effective and compliant design outcomes
Planning and organising	Organises tasks in a logical sequence to enable completion within prescribed timeframe
	Analyses task requirements to select applicable techniques

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SKILL	DESCRIPTION
	Determines production resources required with input from others

# **Unit Mapping Information**

Supersedes and is equivalent to CUAACD304 Make scale models.

# Links

Companion Volume Implementation Guide is found on VETNet - <a href="https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5">https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5</a>

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