



Australian Government

CUA20720 Certificate II in Visual Arts

Release 1

CUA20720 Certificate II in Visual Arts

Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package Version 5.0.

Qualification Description

This qualification reflects the role of individuals who are developing the basic creative and technical skills that underpin visual arts and craft practice. It applies to work in different visual arts, craft and design environments.

The job roles that relate to this qualification may include Ceramics Studio Trainee, Community Arts Workshop Assistant and Arts Practitioner. It also provides a pathway to other visual arts, craft and design job roles.

Licensing, legislative, regulatory or certification considerations

Qualification

No licensing, legislative or certification requirements apply to this qualification at the time of publication.

Units of competency in qualification

Some individual units of competency may have their own licensing, legislative, regulatory or certification requirements. Users must check individual units of competency for licensing, legislative, regulatory or certification requirements relevant to that unit.

Entry Requirements

Nil

Packaging Rules

Total number of units = 9

4 core units plus

5 elective units, of which:

- 2 must be from Group A and/or Group B
- 1 must be from Group B
- 2 may be from the remaining listed electives or any currently endorsed training package qualification or accredited course.

Elective units must be relevant to the work environment and the qualification, maintain the overall integrity of the AQF alignment, not duplicate the outcome of another unit chosen for the qualification, and contribute to a valid industry-supported vocational outcome.

Core units

BSBWHS211 Contribute to the health and safety of self and others
CUAACD201 Develop drawing skills to communicate ideas
CUAPPR211 Make simple creative work
CUARES202 Source and use information relevant to own arts practice

Elective units**Group A**

BSBCRT201 Develop and apply thinking and problem solving skills
BSBSTR301 Contribute to continuous improvement
BSBTEC101 Operate digital devices
BSBTEC201 Use business software applications
BSBTEC202 Use digital technologies to communicate in a work environment
BSBESB301 Investigate business opportunities
BSBSUS211 Participate in sustainable work practices
BSBPEF202 Plan and apply time management
BSBTWK201 Work effectively with others
ICTICT215 Operate digital media technology packages

Group B

CUAATS111 Develop understanding of own Aboriginal and/or Torres Strait Islander identity
CUACER201 Develop ceramic skills
CUADES201 Follow a design process
CUADES202 Evaluate the nature of design in a specific industry context
CUADIG212 Develop digital imaging skills
CUADIG213 Develop video art skills
CUADRA201 Develop drawing skills
CUAGLA201 Develop glassworking skills
CUAIND211 Develop and apply creative arts industry knowledge
CUAIND212 Develop and apply knowledge of information and cultural services organisations
CUAJWL211 Develop jewellery-making skills
CUAPAI211 Develop painting skills
CUAPPR202 Participate in planning process for proposed artwork sites
CUAPPR203 Store finished creative work
CUAPRI211 Develop printmaking skills
CUASCU211 Develop sculptural skills
CUATEX201 Develop skills in textile work

CUAWOO201 Develop woodworking skills
MSTGN2013 Identify fibres, fabrics and textiles used in the TCF industry
MSTFD2001 Design and produce a simple garment
MSTFD2002* Apply printing techniques to produce indigenous textile designs
MSTFD2003* Apply dyeing techniques to produce indigenous textile designs
MSTFD2004 Work within an indigenous cultural framework
MSMPCII295 Operate manufacturing equipment
MSMPCII296 Make a small furniture item from timber
MSMPCII297 Make an object from cloth using an existing pattern
MSMPCII298 Make an object from metal
MSMPCII299 Make an object from plastic
MSATCM305A Demonstrate basic knowledge of casting operations
MSFGG3024 Form glass
MSFGN2001 Make measurements and calculations
MSFPF1001 Frame a simple artwork
MSFPF2014 Assemble basic artwork packages
MSFDG3003 Paint and fire glass
MSMPMC308 Operate slip casting equipment
MSMPMC310 Hand mould products

*Note the following prerequisite unit requirements:

Unit in this qualification	Prerequisite unit
MSTFD2002 Apply printing techniques to produce indigenous textile designs	MSTGN2013 Identify fibres, fabrics and textiles used in the TCF industry
MSTFD2003 Apply dyeing techniques to produce indigenous textile designs	MSTGN2013 Identify fibres, fabrics and textiles used in the TCF industry

Qualification Mapping Information

Supersedes and is equivalent to CUA20715 Certificate II in Visual Arts.

Links

Companion Volume Implementation Guide is found on VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>