

# Assessment Requirements for BSBCRT403 Explore the history and social impact of creativity

Release: 1

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# **Modification History**

Release	Comments
Release 1	This version first released with BSB Business Services Training Package Version 1.0.

#### **Performance Evidence**

Evidence of the ability to:

- conduct at least ONE research project into the historical and social impact of creativity that includes:
  - using a range of information sources
  - presenting findings and encourage discussion and debate, respecting different perspectives and ideas
  - identifying and accessing ways to build own creative thinking skills.

Note: if a specific volume or frequency is not stated, then evidence must be provided at least once.

# **Knowledge Evidence**

To complete the unit requirements safely and effectively, the individual must:

- describe the impact of creativity at different points in history, including contemporary perspectives
- explain the potential links between the history of creativity and current individuals and communities
- identify sources of information on the history and social impact of creativity
- outline different factors that impact on creativity.

### **Assessment Conditions**

Assessment must be conducted in a safe environment where evidence gathered demonstrates consistent performance of typical activities experienced in the creativity and innovation — critical thinking field of work and include access to sources of information on the history of creativity.

Assessors must satisfy NVR/AQTF assessor requirements.

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## Links

Companion Volume implementation guides are found in VETNet - <a href="https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=11ef6853-ceed-4ba7-9d87-4da407e23c10">https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=11ef6853-ceed-4ba7-9d87-4da407e23c10</a>

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