



Australian Government

AMPSS00019 Game Industry Depot Management Skill Set

Release 1

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Modification History

Release	TP Version	Comment
1	AMPv2.0	Initial release

Description

This Skill Set describes the skills and knowledge to manage the receipt, chilling, storage and loadout of wild game carcasses at chiller boxes.

Pathways Information

The Units of Competency comprising the Game Industry Depot Management Skill Set are drawn from AQF levels II and III in the meat processing qualifications, and can be counted towards other meat processing qualifications, where this is in accordance with the qualification requirements.

Licensing/Regulatory Information

Not applicable.

Skill Set Requirements

Complete 6 units of competency.

Unit Code	Unit Title
AMPCOR202	Apply hygiene and sanitation practices
AMPG300	Overview wild game meat industry
AMPG303	Receive and inspect wild game carcasses from the field
AMPG305	Store wild game carcasses
AMPA2108	Loadout meat product
AMPX204	Maintain production records

Target Group

The target group for this skill set is game depot managers responsible for the receipt, chilling, storage and loadout of wild game carcasses from chiller boxes. However, individual Units are applicable to operators responsible for the receipt of wild game carcasses directly from the field and into a processing plant.

Suggested words for Statement of Attainment

This Skill Set from the AMP Australian Meat Industry Training Package meets the industry requirements for managing the receipt, chilling, storage and loadout of wild game carcasses at chiller boxes.