AMPGAM301 Apply knowledge of the wild game meat industry

Release: 1

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Modification History

Release	Comments
Release 1	This version released with AMP Australian Meat Processing Training Package Version 8.0.

Application

This unit describes the skills and knowledge required to interpret and operate in the commercial and regulatory environment of the wild game meat industry.

Wild game means any vertebrate animal of a species that can be legally harvested in the field and is not farmed.

This unit applies to individuals who work in wild game meat processing establishments, field depot operators and field harvesters.

All work must be carried out to comply with workplace procedures, according to state/territory health and safety, food safety and animal welfare regulations, legislation and standards that apply to the workplace.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

Pre-requisite Unit

Nil

Unit Sector

Wild Game (GAM)

Elements and Performance Criteria

Elements	Performance Criteria
Elements describe the essential outcomes.	*Performance criteria describe the performance needed to demonstrate achievement of the element.*
1. Identify the sequence of operations for wild game harvesting in Australia	1.1 Identify the importance of a professional image for wild game meat industry 1.2 Outline the sequence of operations from harvesting to end product

Elements	Performance Criteria
Elements describe the essential outcomes.	*Performance criteria describe the performance needed to demonstrate achievement of the element.*
	1.3 Identify the range of wild game meat products produced in Australia 1.4 Identify and explain the impact of customer expectations on the wild game harvesting process
2. Interpret the commercial and regulatory environment of wild game meat harvesting	2.1 Recognise the role of the Commonwealth regulator and local state/territory regulatory authorities 2.2 Identify relevant state/territory wildlife regulator and their licensing requirements 2.3 Identify the importance of the relevant approved arrangement, food safety plan or management plan 2.4 Identify key requirements of the relevant *Australian Standard* 2.5 Recognise other Australian Standards relevant to harvesting wild game 2.6 Recognise the nature of prohibited areas and/or locations for harvesting 2.7 Recognise auditing, review and micro-testing programs that affect the industry
3. Operate effectively as an individual in the wild game harvesting industry	3.1 Use appropriate communication methods when interacting with colleagues and community members 3.2 Assess workplace health and safety hazards and implement controls to minimise risks 3.3 Manage time and delivery obligations 3.4 Follow hygiene and sanitation requirements for self, product and equipment

Foundation Skills

This section describes those language, literacy, numeracy and employment skills that are essential for performance in this unit of competency but are not explicit in the performance criteria.

Skill	Description
Reading	• Interpret regulatory requirements and key information included in relevant Australian Standards

Skill	Description
Oral communication	• Listen carefully to work instructions and directions • Interact with community members respectfully and in a manner that supports a professional image of the wild game meat industry
Numeracy	• Manage time effectively

Unit Mapping Information

Code and title current version	Code and title previous version	Comments	Equivalence status
AMPGAM301 Apply knowledge of the wild game meat industry	AMPG300 Overview wild game meat industry	Unit code and title updated Performance Criteria clarified Foundation Skills added Performance Evidence, Knowledge Evidence and Assessment Conditions reworded for clarity	Equivalent

Links

Companion Volumes, including Implementation Guides, are available at VETNet: - https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=5e2e56b7-698f-4822-84bb-25adbb8443a7