



Australian Government

Assessment Requirements for SITHGAM001 Provide responsible gambling services

Release: 1

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Modification History

Not applicable.

Performance Evidence

Evidence of the ability to complete tasks outlined in elements and performance criteria of this unit in the context of the job role, and:

- identify appropriate organisational processes in response to each of the following gambling related situations:
 - customer request for self-exclusion or assistance
 - customer request for counselling services
 - venue exclusion of self-identified problem gambler
 - dealing with disputes or complaints
 - refusal of credit
 - under-age gambling
- follow organisational policies and procedures for implementing the following responsible gambling practices:
 - provision and appropriate placement of signage, advertising and promotional materials and activities
 - use of strategies to indicate the passage of time
 - use of strategies that encourage breaks in play.

Knowledge Evidence

Demonstrated knowledge required to complete the tasks outlined in elements and performance criteria of this unit:

- current legislation and industry and organisational policies and procedures in regard to responsible provision of gambling services
- indicators of problem gambling:
 - bills that cannot be paid by the player due to excessive gambling
 - borrowing money to gamble
 - changes in sleeping or eating habits due to gambling
 - committing illegal acts to finance gambling
 - considering self-harm as a result of gambling
 - feelings of remorse after gambling
 - gambling more money than the player can afford
 - gambling that makes the home life of the player unhappy

- gambling to escape worry or personal problems
- trying to win back gambling losses
- public interest reasons for implementing responsible service of gambling practices:
 - government and community concerns with problem gambling
 - economic costs of problem gambling
- principles of harm minimisation and strategies to reduce the harm associated with problem gambling:
 - containing gambling-related signage to inside the venue
 - positioning clocks with the correct time in visible locations in gaming machine areas
 - not publishing gaming machine advertising
 - not locating ATMs in gaming areas
 - ensuring that ATM facilities do not allow cash withdrawals from credit accounts
- key requirements of responsible gaming services as detailed in:
 - house policies
 - industry and organisational codes of practice
 - state and territory gaming legislation and regulations
 - state and territory licensing authority regulations and policies
- organisational responsible gambling service procedures for:
 - displaying appropriate gambling-related signage:
 - available gambling counselling services, self-exclusion programs and contact cards
 - chances of winning and probability
 - gaming machine notices regarding gambling warning and problem gambling
 - house policy and industry code of conduct for responsible gambling services
 - self exclusion and exclusion provisions
 - venue code of conduct
 - maintaining confidentiality and privacy requirements
 - maintaining records of gambling related incidents and associated staff action
 - self exclusion and exclusion:
 - customer requesting to be barred from gaming or to have access limited
 - third party exclusion
 - venue exclusion
 - response to attempts to breach exclusion
 - procedures for self-exclusion:
 - referral to colleague, supervisor or manager, according to scope of responsibility
 - referral to counsellors and support services
 - initiating exclusion processes when requested by customer
- role of individual staff members, supervisors and managers in providing responsible gambling services
- ramifications for an organisation and an individual of non-compliance with responsible gaming requirements

- contents of problem gambling information provided by the organisation as required by legislation
- available counselling services and referral procedures.

Assessment Conditions

Skills must be demonstrated in an operational gaming environment. This can be:

- an industry workplace
- a simulated industry environment set up for the purposes of assessment.

Assessment must ensure access to:

- facility where industry-realistic gambling activities occur
- current regulatory documents, legislative publications and codes of conduct outlining responsible gambling requirements distributed by key state and territory gambling licensing agencies
- industry and organisational codes of conduct, policies, procedures, information, signage and brochures relating to responsible gambling services
- industry-realistic range of customers involved in gambling activities; these can be:
 - individuals who participate in role plays or simulated activities, set up for the purpose of assessment, in a simulated industry environment operated within a training organisation.

Assessors must satisfy the Standards for Registered Training Organisations' requirements for assessors; and:

- have worked in industry for at least three years where they have applied the skills and knowledge of this unit of competency.

Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=68c40a93-e51d-4e0f-bc06-899dff092694>