CUF01 Film, TV, Radio and Multimedia Training Package (Superseded by CUF07)

CUF01
Film, TV, Radio and Multimedia Training Package (Superseded by CUF07)

Overview, Qualifications Framework, Assessment Guidelines and Competency Standards

Volume 1 of 6
Film, Television, Radio, Multimedia Industry Training Package (Volume 1)

Volume 2 Competency Standards

Volume 3 Competency Standards

Volume 4 Competency Standards

Volume 5 Competency Standards

Volume 6 Competency Standards

This volume should not be used in isolation but in the context of the complete film, television, radio and multimedia training package.

The material contained within this volume is part of the endorsed component of the film, television, radio and multimedia training package endorsed by the National Training Quality Committee in May 2001 and agreed by Ministers. This training package is to be reviewed by 30 May 2004.

CUF01 - Film, TV, Radio and Multimedia Training Package (Superseded by CUF07)

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This Training Package should not be regarded as professional advice and it should not be relied upon in any important matter without obtaining appropriate advice relevant to your circumstances.

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Important Note to Users

Training Packages are not static documents; they are amended periodically to reflect the latest industry practices and are version controlled. It is essential that the latest version is always used.

Check the version number before commencing training or assessment

This Training Package is Version 3 - check whether this is the latest version by going to the National Training Information Service (www.ntis.gov.au) and locating information about the Training Package. Alternatively, contact Innovation and Business Industry Skills Council at http://www.ibsa.org.au to confirm the latest version number.

Explanation of version number conventions

The primary release Training Package is Version 1. When changes are made to a Training Package, sometimes the version number is changed and sometimes it is not, depending on the extent of the change. When a Training Package is reviewed it is considered to be a new Training Package for the purposes of version control, and is Version 1. Do not confuse the version number with the Training Packages national code (which remains the same during its period of endorsement).

Version modification history

The version details of this endorsed Training Package are in the table below. The latest information is at the top of the table.

Version	Release Date	Comments
3	10/10/2005	CUSSOU24A Edit sound using computerised digital equipment/systems replaces CUSSOU12A.
2.00	09/12/03	Changes made within Certificate IV and Diploma of Makeup, new unit added to replace unit in Group B and C respectively.
2.00	20/11/03	Changes made within unit CUFPOP09A
2.00	17/01/03	Introduction of Diploma of Broadcasting CUF50501, units added to Diploma bank plus unit title & code corrections
1.00	01/05/01	Primary Release

Forms control: All endorsed training packages will have a version number displayed on the imprint page of every volume constituting that training package. Every training package will display an up-to-date copy of this modification history form, to be placed immediately after the contents page of the first volume of the training package. Comments on changes will only show sufficient detail to enable a user to identify the nature and location of the change. Changes to training packages will generally be batched at quarterly intervals. This modification history form will be included within any displayed sample of that training package and will constitute all detail available to identify changes.

Summary of AQF qualifications in this Training Package

Code	Title
CUF10101	Certificate I in Media
CUF20101	Certificate II in Costume
CUF20201	Certificate II in Screen (art and construction)
CUF20301	Certificate II in Screen
CUF20401	Certificate II in Broadcasting (radio)
CUF20501	Certificate II in Broadcasting (television)
CUF20601	Certificate II in Multimedia
CUF30101	Certificate III in Screen
CUF30201	Certificate III in Screen (laboratory)
CUF30301	Certificate III in Broadcasting (radio)
CUF30401	Certificate III in Broadcasting (television)
CUF30501	Certificate III in Broadcasting (remote area operations)
CUF30601	Certificate III in Multimedia
CUF40101	Certificate IV in Costume
CUF40201	Certificate IV in Make-up - superseded by CUF40203
CUF40301	Certificate IV in Screen (art and construction)
CUF40401	Certificate IV in Screen
CUF40501	Certificate IV in Screen (laboratory)
CUF40601	Certificate IV in Broadcasting (radio)
CUF40701	Certificate IV in Broadcasting (television)
CUF40801	Certificate IV in Multimedia
CUF50101	Diploma of Costume
CUF50201	Diploma of Make-up - superseded by CUF50203
CUF50301	Diploma of Screen (art and construction)
CUF50401	Diploma of Screen
CUF50501	Diploma of Broadcasting
CUF50601	Diploma of Broadcast Engineering

Code	Title
CUF50701	Diploma of Multimedia
CUF60101	Advanced Diploma of Screen
CUF60301	Advanced Diploma of Broadcasting
CUF60401	Advanced Diploma of Broadcast Engineering
CUF60501	Advanced Diploma of Multimedia

Units of competency in this Training Package and their prerequisites

Note – the prerequisite column is only displayed if prerequisites exist.

Code	Title
CUFADM01A	Prepare a proposal
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR03A	Present information on-air
CUFAIR04A	Conduct on-air presentation
CUFAIR05A	Conduct live voice report
CUFANM01A	Develop and implement designs for animation
CUFANM02A	Coordinate the production of animation
CUFANM03A	Produce storyboard for animation
CUFANM04A	Produce layout drawings for animation
CUFANM05A	Produce key drawings for animation
CUFANM06A	Produce cleaned-up and in-betweened drawings
CUFANM07A	Produce traced, photocopied or scanned cels/frames
CUFANM08A	Prepare and produce coloured cels/frames
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFANM12A	Prepare camera-ready animation
CUFANM13A	Produce line image recordings for animation
CUFBRD01A	Communicate using a two way system
CUFBRD02A	Operate a telecine
CUFBRD03A	Capture broadcast material on tape for television transmission
CUFBRD04A	Dub video material for television transmission
CUFBRD05A	Compile material for broadcast transmission

Code	Title
CUFBRD06A	Control the transmission of television material
CUFBRD07A	Operate transmission control
CUFBRD08A	Operate master control
CUFBRD09A	Call shots and cue sources for a television production
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFCAM01A	Set up and operate a basic video camera
CUFCAM02A	Develop and implement a camera plan
CUFCAM03A	Compose camera shots and operate a camera
CUFCAM04A	Operate a camera under special conditions
CUFCAM05A	Pull focus
CUFCAM06A	Shoot television material in a multicamera environment
CUFCAM07A	Maintain battery power and video stocks for a shoot
CUFCAM08A	Coordinate and load film stocks
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM10A	Operate the clapperboard
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCAM13A	Rig camera supports and dollies
CUFCAM14A	Rig camera cranes
CUFCAM15A	Operate a moving camera support
CUFCOS01A	Develop and implement costume designs
CUFCOS02A	Coordinate costume manufacture
CUFCOS03A	Realise costumes
CUFCOS05A	Operate an off site wardrobe department
CUFCOS06A	Dress performers
CUFCOS07A	Make character and period costumes
CUFCOS08A	Maintain costume continuity

Code	Title
CUFCOS09A	Make costumes
CUFCOS4A	Modify, repair and maintain costumes
CUFDRT01A	Read and interpret the script
CUFDRT02A	Conduct selection of the performers
CUFDRT03A	Conduct rehearsals of the performers
CUFDRT04A	Direct the performers
CUFDRT05A	Direct the crew
CUFDRT06A	Collaborate with the editor to finalise the production
CUFDRT07A	Devise camera coverage
CUFEDT01A	Make creative and technical editing decisions
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT07A	Edit recently shot material for immediate transmission
CUFEDT08A	Edit dialogue and sound
CUFENG01A	Design broadcast facilities
CUFENG02A	Plan and coordinate the installation of broadcast equipment and facilities
CUFENG03A	Install or upgrade broadcast equipment and facilities
CUFENG04A	Maintain broadcast facilities and equipment
CUFENG05A	Configure broadcast software
CUFENG06A	Ensure quality of broadcast output
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images

Code	Title
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFIMA05A	Create 3D digital models and images
CUFIMA06A	Develop and implement visual effects designs
CUFIMA07A	Create titles for screen production
CUFLAB01A	Produce film and sound negatives
CUFLAB02A	Prepare negatives for printing
CUFLAB03A	Print film from a negative
CUFLAB04A	Process printed film
CUFLAB05A	Cut and match final negative for film printing
CUFLAB06A	Colour grade negatives prior to printing
CUFLGT01A	Develop and implement lighting designs
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT03A	Determine lighting requirements and operate lighting
CUFLGT04A	Operate lighting consoles
CUFLGT05A	Maintain, repair and modify lighting equipment
CUFMARO1A	Sell products and services
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM04A	Test a multimedia product
CUFMEM05A	Manage multimedia assets
CUFMEM06A	Design a multimedia product
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM08A	Apply principles of instructional design to a multimedia product
CUFMEM09A	Apply principles of game design to a multimedia product

Code	Title
CUFMEM10A	Design and create a multimedia interface
CUFMEM11A	Design the navigation for a multimedia product
CUFMEM12A	Update web pages
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics
CUFMUP01A	Design, apply and remove period and specialised make-up
CUFMUP02A	Design, apply and remove make-up
CUFMUP03A	Maintain make-up continuity
CUFPOP01A	Prepare and participate in an electronic media activity
CUFPOP02A	Breakdown a script
CUFPOP03A	Compile a production schedule
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP05A	Book and coordinate production resources
CUFPOP06A	Survey locations
CUFPOP07A	Manage a film or television shoot
CUFPOP08A	Location manage a film or television shoot
CUFPOP09A	Conduct a briefing
CUFPOP10A	Plan and coordinate the post-production pathway
CUFPOP11A	Coordinate continuity
CUFPOP12A	Coordinate cast and crew
CUFPOP13A	Manage rehearsals
CUFPOP14A	Produce a pre-recorded program segment
CUFPOP15A	Produce pre-recorded programs
CUFPOP16A	Produce live-to-air programs
CUFPOP17A	Plan and prepare a program
CUFPOP18A	Design a program format
CUFPOP19A	Schedule radio play lists

Code	Title
CUFPOP20A	Write a pre-production safety report
CUFPOP21A	Establish a safety plan for a screen production
CUFPOP22A	Supervise screen production safety
CUFPOP23A	Plan and coordinate stunts or action sequences safely
CUFPOP24A	Plan and coordinate the safe use of armoury
CUFPOP25A	Develop and monitor a program schedule
CUFPRP01A	Develop and implement props designs for the screen
CUFPRP02A	Coordinate props production
CUFPRP03A	Make props for the screen
CUFPRP04A	Repair, maintain and alter props
CUFPRP05A	Operate an off site props department
CUFPRP06A	Dress the set and maintain props continuity
CUFRAD01A	Originate and develop the concept
CUFRAD02A	Develop and implement designs
CUFSAF01A	Follow health, safety and security procedures
CUFSCE01A	Develop and implement scenic art designs for the screen
CUFSCE02A	Coordinate scenic art production
CUFSCE03A	Prepare and prime scenic art cloths
CUFSCE04A	Produce scenic art for the screen
CUFSCE05A	Repair, maintain and alter scenic art
CUFSET01A	Develop and implement set designs for the screen
CUFSET02A	Coordinate set production
CUFSET03A	Make sets for the screen
CUFSET04A	Repair, maintain and alter sets
CUFSET05A	Coordinate the transportation and assembly of sets
CUFSET06A	Assemble and maintain the set during production
CUFSFX01A	Develop and implement special effects designs for the screen

Code	Title
CUFSFX02A	Coordinate the creation of special effects
CUFSFX03A	Create special effects for the screen
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX05A	Coordinate the transportation and assembly of special effects items
CUFSFX06A	Assemble and maintain special effects items during production
CUFSFX07A	Execute special effects safely
CUFSOU01A	Operate the boom
CUFSOU02A	Operate a studio panel
CUFTEC01A	Check, maintain and repair equipment
CUFWRT01A	Develop a narrative
CUFWRT02A	Write the script
CUFWRT03A	Edit the script
CUFWRT04A	Write presentation material
CUFWRT05A	Write content and/or copy
CUFWRT06	Write a news voice report
CUFWRT07A	Write an interactive sequence for multimedia
CUFWRT08A	Write narration

Imported units of competency in this Training Package

Code	Title	Origin
BSXFMI404A	Participate in, lead and facilitate work teams	TBA
BSZ401A	Plan assessment	BSZ98
BSZ402A	Conduct assessment	BSZ98
BSZ403A	Review assessment	BSZ98
BSZ404A	Train small groups	BSZ98
CUECLE1A	Undertake general administrative procedures	TBA
CUECOR1A	Manage own work and learning	TBA
CUECOR2A	Work with others	TBA
CUECOS2A	Apply art finishing	TBA
CUECOS5A	Make millinery	TBA
CUECOS7A	Construct hard and soft sculptured accessories, specialised costumes and costume jewellery	TBA
CUEFIN1A	Develop a budget	TBA
CUEFIN2A	Manage a budget	TBA
CUEFIN3A	Obtain sponsorship	TBA
CUEMAR2A	Undertake market research	TBA
CUEMAR3A	Undertake marketing activities	TBA
CUEMUP4A	Design, apply and remove special effects make-up	TBA
CUEMUP5A	Dress (style) wigs	TBA
CUEOHS1A	Implement workplace health, safety and security procedures	TBA
CUEOHS2A	Establish and maintain a safe and secure workplace	TBA
CUERIG1A	Undertake rigging	TBA
CUERIG2A	Lower and dismantle rigging equipment	TBA
CUESOU1A	Repair and maintain sound equipment	TBA
CUESOU6A	Design sound systems	TBA
CUETGE10A	Perform routine manual metal arc and/or gas metal arc welding	TBA

Code	Title	Origin
CUETGE6A	Prepare, install and operate pyrotechnic effects	TBA
CUETGE7A	Carry out manual soldering and desoldering	TBA
CUETGE8A	Use hand tools	TBA
CUETGE9A	Use power tools/hand held operation	TBA
CUEWRH19A	Maintain wigs and hair pieces	TBA
CUEWRH20A	Make wigs	TBA
CULMS413A	Use information technology	TBA
CUSADM01A	Purchase or hire equipment/supplies	CUS01
CUSADM02A	Coordinate the purchase or hire of equipment/supplies	CUS01
CUSADM03A	Manage a project	CUS01
CUSADM04A	Manage a major project	CUS01
CUSADM05A	Develop and implement a business/strategic plan	CUS01
CUSADM06A	Develop and implement an operational plan	CUS01
CUSADM07A	Establish and maintain work and contractual relationships	CUS01
CUSADM09A	Address legal and administrative requirements	CUS01
CUSADM10A	Establish and manage contracts	CUS01
CUSFIN01A	Finance a project	CUS01
CUSGEN01A	Use and adapt to changes in technology	CUS01
CUSGEN02A	Work in a culturally diverse environment	CUS01
CUSGEN03A	Collaborate with colleagues in planning and producing a project	CUS01
CUSGEN04A	Participate in negotiations	CUS01
CUSGEN05A	Make presentations	CUS01
CUSMARO1A	Promote products and services	TBA
CUSRAD01A	Collect and organise information	CUS01
CUSRAD02A	Conduct research	CUS01
CUSSOU01A	Move and set up instruments and equipment	CUS01
CUSSOU02A	Operate portable audio recorder	CUS01

Code	Title	Origin
CUSSOU03A	Transfer sound	CUS01
CUSSOU04A	Record sound	CUS01
CUSSOU05A	Install, align and test sound equipment	CUS01
CUSSOU06A	Lay soundtracks	CUS01
CUSSOU07A	Edit sound using analogue systems	CUS01
CUSSOU08A	Operate sound reinforcement system	CUS01
CUSSOU09A	Mix sound sources	CUS01
CUSSOU10A	De-noise soundtracks	CUS01
CUSSOU11A	Operate sound mixing console	CUS01
CUSSOU13A	Set up, operate and de-rig portable sound recording equipment	CUS01
CUSSOU14A	Breakdown soundtrack	CUS01
CUSSOU15A	Create a final sound balance	CUS01
CUSSOU16A	Develop sound design	CUS01
CUSSOU17A	Develop and implement sound production for a recording	CUS01
CUSSOU18A	Manage production for sound design	CUS01
CUSSOU19A	Manage production for sound recording	CUS01
CUSSOU20A	Prepare and compile music for a soundtrack	CUS01
CUSSOU21A	Direct a final audio master	CUS01
CUSSOU22A	Implement sound design	CUS01
CUSSOU23A	Specify sound systems	CUS01
CUSSOU24A	Edit sound using computerised digital equipment/systems	CUS01
CUSTGE01A	Supervise technical operations	CUS01
ICAIT1097A	Install and configure a network	TBA
ICAITAD058A	Apply skills in object oriented design	ICA99
ICAITB060A	Identify physical database requirements	TBA
ICAITB061A	Monitor physical database implementation	TBA
ICAITB075A	Use a library or pre-existing components	ICA99

Code	Title	Origin
ICAITD128A	Create user and technical documentation	ICA99
ICAITTB070A	Create code for applications	TBA
ICAITU005B	Operate computer hardware	TBA
ICAITU006B	Operate computing packages	TBA
ICAITU126A	Use advanced features of computer applications	TBA
ICAITU127A	Operate system software	TBA
ICPMM11BA	Identify components of multimedia	TBA
ICPMM15DA	Develop a multimedia script	TBA
ICPMM41CA	Incorporate text into multimedia presentations	TBA
ICPMM44CA	Incorporate audio into multimedia presentations	TBA
ICPMM61DA	Prepare multimedia for different platforms	TBA
ICPMM63BA	Access the internet	TBA
ICPMM65DA	Create web pages with multimedia	TBA
LMTPDCL03A	Select and/or modify patterns or blocks	LMT00
LMTPRCL11A	Grade patterns	LMT00
LMTPRCL12A	Measure, lay-up and cut custom made garments	LMT00
LMTPRCL14A	Assemble/fit custom made/bespoke garments	LMT00
THHGHS03A	Provide first aid	TBA
THHGLE05A	Roster staff	TBA
THHGLE07A	Recruit and select staff	TBA
THHGLE12A	Develop and manage marketing strategies	TBA
THHGLE15A	Manage financial operations	TBA
THHGLE16A	Manage physical assets	TBA
THHGLE21A	Provide mentoring support to business colleagues	TBA
UTENES208PB	Disconnect and reconnect fixed wired electrical equipment connected to supply up to 1,000 volts AC or 1,500 volts DC	UTE99
UTENES209B	Attach flexible cords and plugs to electrical equipment connected to a single phase 250 volt supply	UTE99

Code	Title	Origin
UTENES210B	Attach flexible cables and plugs to electrical equipment connected to a supply up to 1,000 volts AC or 1,500 volts DC	UTE99
WRH12A	Dress (Style) Hair	WRH00

Explanation of the review date

The review date (shown on the title page and in the header of each page) indicates when the Training Package is expected to be reviewed in the light of changes such as changing technologies and circumstances. The review date is not an expiry date. Endorsed Training Packages and their components remain current until they are reviewed or replaced.

Overview

What is a Training Package?

A Training Package is an integrated set of nationally endorsed competency standards, assessment guidelines and Australian Qualifications Framework (AQF) qualifications for a specific industry, industry sector or enterprise.

Each Training Package:

- provides a consistent and reliable set of components for training, recognising and assessing peoples skills, and may also have optional support materials
- enables nationally recognised qualifications to be awarded through direct assessment of workplace competencies
- encourages the development and delivery of flexible training which suits individual and industry requirements
- encourages learning and assessment in a work-related environment which leads to verifiable workplace outcomes.

How do Training Packages fit within the National Training Framework?

The National Training Framework is made up of the nationally agreed quality arrangements for the vocational education and training sector, the Australian Quality Training Framework (AQTF), and Training Packages endorsed by the National Training Quality Council (NTQC).

How are Training Packages developed?

Training Packages are developed by Industry Skills Councils or enterprises to meet the identified training needs of specific industries or industry sectors. To gain national endorsement of Training Packages, developers must provide evidence of extensive research, consultation and support within the industry area or enterprise.

How do Training Packages encourage flexibility?

Training Packages describe the skills and knowledge needed to perform effectively in the workplace without prescribing how people should be trained.

Training Packages acknowledge that people can achieve vocational competency in many ways by emphasising what the learner can do, not how or where they learned to do it. For example, some experienced workers might be able to demonstrate competency against the units of competency, and even gain a qualification, without completing a formal training program.

With Training Packages, assessment and training may be conducted at the workplace, off-the-job, at a training organisation, during regular work, or through work experience, work placement, work simulation or any combination of these.

Who can deliver and assess using Training Packages?

Training and assessment using Training Packages must be conducted by a Registered Training Organisation (RTO) that has the qualifications or specific units of competency on its scope of registration, or that works in partnership with another RTO as specified in the AQTF *Standards for Registered Training Organisations.*
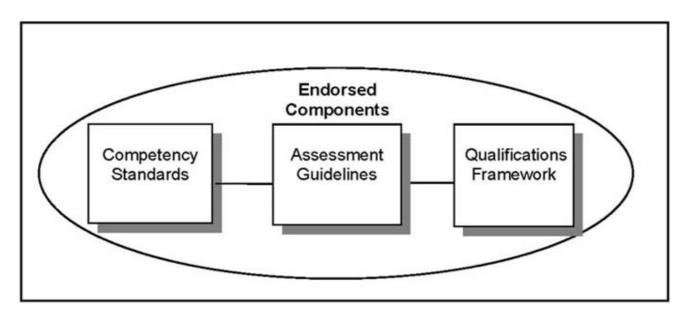
Training Package Components

Training Packages are made up of mandatory components endorsed by the NTQC, and optional support materials.

Training Package Endorsed Components

The nationally endorsed components include the Competency Standards, Assessment Guidelines and Qualifications Framework. These form the basis of training and assessment in the Training Package and, as such, they must be used.

Competency Standards

Each unit of competency identifies a discrete workplace requirement and includes the knowledge and skills that underpin competency as well as language, literacy and numeracy; and occupational health and safety requirements. The units of competency must be adhered to in training and assessment to ensure consistency of outcomes.

Assessment Guidelines

The Assessment Guidelines provide an industry framework to ensure all assessments meet industry needs and nationally agreed standards as expressed in the Training Package and the *Standards for Registered Training Organisations*. The Assessment Guidelines must be followed to ensure the integrity of assessment leading to nationally recognised qualifications.

Qualifications Framework

Each Training Package provides details of those units of competency that must be achieved to award AQF qualifications. The rules around which units of competency can be combined to make up a valid AQF qualification in the Training Package are referred to as the packaging rules. The packaging rules must be followed to ensure the integrity of nationally recognised qualifications issued.

Training Package Support Materials

The endorsed components of Training Packages are complemented and supported by optional support materials that provide for choice in the design of training and assessment to meet the needs of industry and learners.

Training Package support materials can relate to single or multiple units of competency, an industry sector, a qualification or the whole Training Package. They tend to fall into one or more of the categories illustrated below.

Training Package support materials are produced by a range of stakeholders such as RTOs, individual trainers and assessors, private and commercial developers and Government agencies.

Where such materials have been quality assured through a process of noting by the NTQC, they display the following official logo. Noted support materials are listed on the National Training Information Service (NTIS), together with a detailed description and information on the type of product and its availability (www.ntis.gov.au).

It is not compulsory to submit support materials for noting; any resources that meet the requirements of the Training Package can be used.

Training Package, Qualification and Unit of Competency Codes

There are agreed conventions for the national codes used for Training Packages and their components. Always use the correct codes, exactly as they appear in the Training Package, **and with the title always following the code.**

Training Package Codes

Each Training Package has a unique five-character national code assigned when the Training Package is endorsed, for example CUF01. The first three characters are letters identifying the Training Package industry coverage and the last two characters are numbers identifying the year of endorsement.

Qualification Codes

Within each Training Package, each qualification has a unique eight-character code, for example CUF10101. The first three letters identify the Training Package; the first number identifies the qualification level (noting that arabic numbers are not used in qualification titles themselves); the next two numbers identify the position in the sequence of the qualification at that level; and the last two numbers identify the year in which the qualification was endorsed. (Where qualifications are added after the initial Training Package endorsement, the last two numbers may differ from other Training Package qualifications as they identify the year in which those particular qualifications were endorsed).

Unit of Competency Codes

Within each Training Package, each unit of competency has a unique code. The unit of

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competency codes are assigned when the Training Package is endorsed, or when new units of competency are added to an existing endorsed Training Package.

A typical code is made up of 12 characters, normally a mixture of uppercase letters and numbers, as in CUFADM01A. The first three characters signify the Training Package (CUF01Film, TV, Radio and Multimedia Training Package (Superseded by CUF07) in the above example) and up to eight characters, relating to an industry sector, function or skill area, follow. The last character is always a letter and identifies the unit of competency version. The A in the example above indicates that this is the original unit of competency. An incremented version identifier usually means that minor changes have been made. Typically this would mean that wording has changed in the range statement or evidence guide, providing clearer intent. Where changes are made that alter the outcome, a new code is assigned and the title is changed.

Training Package, Qualification and Unit of Competency Titles

There are agreed conventions for titling Training Packages and their components. Always use the correct titles, exactly as they appear in the Training Package, and with the code always placed before the title.

Training Package Titles

The title of each endorsed Training Package is unique and relates the Training Packages broad industry coverage.

Qualification Titles

The title of each endorsed Training Package qualification is unique. Qualification titles use the following sequence:

- firstly, the qualification is identified as either Certificate I, Certificate II, Certificate III, Certificate IV, Diploma or Advanced Diploma
- this is followed by the words in for Certificates I to IV and of for Diploma and Advanced Diploma
- then the industry descriptor follows, for example Telecommunications, and
- if applicable, the occupational or functional stream follows in brackets, for example (Computer Systems).

For example:

- CUF10101 Certificate I in Media

Unit of Competency Titles

Each unit of competency title is unique. Unit of competency titles describe the competency outcome concisely, and are written in sentence case.

For example:

- CUFADM01A Prepare a proposal

The film, television, radio and multimedia industry training package

Industry training packages are a key feature of vocational education and training in Australia. They are part of the National Training Framework (NTF) which has established a national focus for vocational education and training. The aim of the NTF is to ensure that training and assessment arrangements are flexible, consistent, relevant and of high quality.

The film, television, radio and multimedia industry training package:

- Has been developed by industry, for industry

CREATE Australia, the national industry training advisory body for the cultural industries, developed the package with extensive involvement of industry practitioners, enterprises, organisations and training organisations across Australia. Funding to develop the package was provided by the Australian National Training Authority (ANTA).

- Permits many different ways of learning

Learning occurs in many different ways, in many places and at many times - not simply through designated learning " events". The film, television, radio and multimedia industry training package permits many different ways of training - in the workplace, in a training organisation, through work experience, workshops, flexible learning, or traineeships and apprenticeships.

Training may involve a combination of several of these methods, and partnerships between training organisations and industry. The method of learning will depend on what suits employers, learners and the type of learning being undertaken.

- Provides many pathways to competence and a national qualification

People become competent in many different ways. Training packages recognise this by putting the emphasis on what learners can do and know, rather than on how they learned.

The film, television, radio and multimedia industry training package offers individuals the opportunity to gain formal recognition for their skills and knowledge, regardless of where they acquired those skills - whether in education institutions, through practical experience or through a combination of both. Individuals can be assessed directly against competency standards and receive part or all of a qualification without necessarily undertaking any additional training.

- Provides a national framework for training and assessment

For the first time in Australia there are national vocational education and training qualifications for the film, television, radio and multimedia industry. Thus, it is easier to transfer skills from one situation to another and the qualifications awarded in one state or territory are recognised across Australia.

- Gives workplaces and industry bodies more scope to be involved in establishing and providing training

There are many ways in which workplaces and industry bodies may become involved in training. They may, for example, elect to register as training organisations or they may enter into partnerships with other training organisations.

- Provides training and assessment opportunities for people entering the industry and those already working in it

The package is sufficiently flexible to accommodate the learning needs of trainees, apprentices, students or experienced employees.

The Australian film, television, radio and multimedia industry

The Australian film, television, radio, multimedia industry is actually several industries which have common features and distinct differences. All sectors have undergone massive transformation and significant growth over recent years.

According to the Monash University Centre of Policy Studies (December 2000) the film, television and radio sectors expanded considerably between 1991-92 and 1999-00 from 38,800 to 46,300 people an increase of 19.3 percent. More significant growth of 41 percent is projected in the period from 1999-00 to 2007-08 when the industry is anticipated to employ 65,500 people. These figures do not include the rapidly-growing multimedia sector.

Film and television

The film and television industry incorporates many production activities including feature films, independent television drama, productions by television stations, documentary productions and videos. Independent production covers the production of television commercials, cinema advertisements, music videos, corporate videos, non-drama productions (such as infotainment, entertainment and sketch comedy), quiz and game shows, sport, live entertainment and interactive media.

Employment in film and television encompasses all stages of production: development, pre-production, production and post-production. Occupations includes:

- the ideas and creative positions of script writers, producers, directors, animators and editors
- the creative craft departments of production, art and design, camera, lighting, sound and editing
- technical operations in construction, camera, lighting, sound, make-up, wardrobe and technical engineering
- administration and management, including recruitment, financial administration and marketing

People who work in film and television are employed on a permanent, part-time, freelance, contract, project or casual basis, often working across the film, television and video sectors. Television, with its mix of commercial, public and pay operations, offers employment with national or regional networks or PAY TV. Video production companies employ few full-time staff, relying heavily on freelance and short term contract employment.

The film and television industry has experienced rapid structural and technological change in recent years. While the overseas market for Australian products remains healthy, the industry is volatile, influenced by changes in economic circumstances, the impact of globalisation and funding cuts. Despite these changes, however, the industry continues to develop, with substantial employment growth projected to 2008.

Such growth points to a need for ongoing training and skill development to attract able entrants to the industry and to ensure that those working in it maintain their competence. Training for the industry can also offer the skills needed in other industries, with creative flair and technological knowledge crucial to the development of Australia as an innovative nation in the 21st century. Creativity, flair, flexibility, determination, dedication and the ability to work as part of a team are attributes required at all levels of employment in this industry.

Technological advances have increased the need for multi-skilled personnel but demand for specialist skills remains high. The film, television, radio, multimedia industry training package seeks to balance these two needs by providing a qualification framework which offers a

degree of specialisation, along with a capacity to "mix and match" units from a wide range of specialisations and electives.

Radio

There are three sectors in the Australian radio industry: community, commercial and public (ABC and SBS). Although there is some movement of staff and programs between the sectors, their structure, career paths and training requirements differ.

Approximately 18,000 people are employed in the industry, of whom approximately 7,000 work in paid employment while 11,000 work on a volunteer basis. The overwhelming number of volunteers works in the community radio sector. The public broadcasting sector provides almost 40% of the paid employment in the industry.

As with other sectors of the Australian economy, the structure of employment in the radio industry has changed over recent years, with an increase in part time employment and a decline in full time employment. For example, overall employment in commercial radio increased by five percent between 1994 and 1997, but the number of full time employees actually declined by 2.5 percent. Part time employment, on the other hand, increased by 32% and part time employees now comprise almost one third of the total work force.

The impact of digital technology on the radio industry has been profound. The public, all commercial and many community radio stations now employ digital technologies across all their whole operations: administration, production and on-air broadcasting.

Digital broadcasting will have a phenomenal impact on radio. It will improve the quality of the broadcast sound (no signal loss), increase the number of channels broadcast and provide the capacity for simultaneous data transmission. The impact on training will also be significant.

Multimedia

Multimedia is not so much an industry as a descriptive term which defines a growing range of applications across business, education, entertainment, information and commerce where different media are integrated. These media may include text, sound, video, film, photography, graphics and animation. Their integration into multimedia products usually involves digital technology, non-linear application navigation and a capacity for user interaction with the multimedia product.

There is very rapid change in the nature, scope and extent of multimedia applications driven by major developments in computing and telecommunications technology, the take up of the internet and developments in CD ROM technology and other information storage techniques. Another key factor is the growing interest in, and enthusiasm for, multimedia products by business, educators and the community generally.

All forms of media and communications have shifted, or are shifting, from analogue formats to digital formats. Digitisation facilitates integration and enhances the potential applications of multimedia. It also presents challenges for skill development.

Multimedia projects tend to be undertaken by multidisciplinary teams of specialists drawn from different media occupations and other disciplines. The teams may be very small (two-three people) or very large (70 people), with most developers consisting of very small teams of multi-skilled practitioners. Considerable use is made of subcontracted freelance specialist experts in both the small and large teams.

Increasingly, artists (including illustrators, animators, graphic designers, writers, composers and performers) are becoming involved in multimedia projects. Artists are the creators of content, which is crucial to the ongoing development of multimedia and to the competitiveness of countries like Australia in the information age. Artists also help popularise

multimedia, rendering products more accessible and user friendly.

The costs of multimedia have lessened significantly in recent years, rendering the technology more accessible and resulting in its widespread use. At the same time, improvements in technology are opening up many new opportunities for multimedia products.

All of these changes point to continued employment growth in coming years and a concomitant increase in the demand for training across a range of multimedia specialisations.

Scope of the film, television, radio and multimedia industry training package

The film, television, radio and multimedia industry training package sets out the competencies required for many different careers across the industry which apply at vocational education and training level. The package does not cover those areas for which the higher education sector provides training.

Ongoing development and review

The film, television, radio, multimedia industry training package has received endorsement for three years, after which it must be reviewed to ensure its relevance to changing industry circumstances. So that users of the package can be confident that they are using the most recent version of the package, this package includes:

- a code (CUF01) with the last two numbers indicating the year of endorsement
- codes for each competency standard, with the last character of each code representing the version of the standard (A= the first version, etc)
- a code for each qualification, with the last two numbers representing the year in which the qualification was endorsed

The footers refer to the year in which the package will be reviewed.

Qualifications Framework

The Australian Qualifications Framework

What is the Australian Qualifications Framework?

A brief overview of the Australian Qualifications Framework (AQF) follows. For a full explanation of the AQF see the *AQF Implementation Handbook, 3rd Edition 2002*. You can download it from the Australian Qualifications Advisory Board (AQFAB) website (www.aqf.edu.au) or obtain a hard copy by contacting AQFAB on phone 03 9639 1606 or by emailing AQFAB on aqfab@curriculum.edu.au

The AQF provides a comprehensive, nationally consistent framework for all qualifications in post-compulsory education and training in Australia. In the vocational education and training (VET) sector it assists national consistency for all trainees, learners, employers and providers by enabling national recognition of qualifications and Statements of Attainment.

Training Package qualifications in the VET sector must comply with the titles and guidelines of the AQF. Endorsed Training Packages provide a unique title for each AQF qualification which must always be reproduced accurately.

Qualifications

Training Packages can incorporate the following eight AQF qualifications.

- Certificate I in ...
- Certificate II in ...
- Certificate III in ...
- Certificate IV in ...
- Diploma of ...
- Advanced Diploma of ...
- Vocational Graduate Certificate of ...
- Vocational Graduate Diploma of ...

On completion of the requirements defined in the Training Package, a Registered Training Organisation (RTO) may issue a nationally recognised AQF qualification. Issuance of AQF qualifications must comply with the advice provided in the *AQF Implementation Handbook* and the Australian Quality Training Framework *Standards for Registered Training Organisations*, particularly Standard 10.

Statement of Attainment

Where an AQF qualification is partially achieved through the achievement of one or more endorsed units of competency, an RTO may issue a Statement of Attainment. Issuance of Statements of Attainment must comply with the advice provided in the *AQF Implementation Handbook* and the Australian Quality Training Framework *Standards for Registered Training Organisations*, particularly Standard 10.

Under the *Standards for Registered Training Organisations*, RTOs must recognise the achievement of competencies as recorded on a qualification or Statement of Attainment issued by other RTOs. Given this, recognised competencies can progressively build towards a full AQF qualification.

AQF Guidelines and Learning Outcomes

The *AQF Implementation Handbook* provides a comprehensive guideline for each AQF qualification. A summary of the learning outcome characteristics and their distinguishing features for each VET related AQF qualification is provided below.

Certificate I

Characteristics of Learning Outcomes

Breadth, depth and complexity of knowledge and skills would prepare a person to perform a defined range of activities most of which may be routine and predictable.

Applications may include a variety of employment related skills including preparatory access and participation skills, broad-based induction skills and/or specific workplace skills. They may also include participation in a team or work group.

Distinguishing Features of Learning Outcomes

Do the competencies enable an individual with this qualification to:

- demonstrate knowledge by recall in a narrow range of areas;
- demonstrate basic practical skills, such as the use of relevant tools;
- perform a sequence of routine tasks given clear direction
- receive and pass on messages/information.

Certificate II

Characteristics of Learning Outcomes

Breadth, depth and complexity of knowledge and skills would prepare a person to perform in a range of varied activities or knowledge application where there is a clearly defined range of contexts in which the choice of actions required is usually clear and there is limited complexity in the range of operations to be applied.

Performance of a prescribed range of functions involving known routines and procedures and some accountability for the quality of outcomes.

Applications may include some complex or non-routine activities involving individual responsibility or autonomy and/or collaboration with others as part of a group or team.

Distinguishing Features of Learning Outcomes

Do the competencies enable an individual with this qualification to:

- demonstrate basic operational knowledge in a moderate range of areas;
- apply a defined range of skills;
- apply known solutions to a limited range of predictable problems;
- perform a range of tasks where choice between a limited range of options is required;
- assess and record information from varied sources;
- take limited responsibility for own outputs in work and learning.

Certificate III

Characteristics of Learning Outcomes

Breadth, depth and complexity of knowledge and competencies would cover selecting, adapting and transferring skills and knowledge to new environments and providing technical advice and some leadership in resolution of specified problems. This would be applied across a range of roles in a variety of contexts with some complexity in the extent and choice of options available.

Performance of a defined range of skilled operations, usually within a range of broader related activities involving known routines, methods and procedures, where some discretion and judgement is required in the section of equipment, services or contingency measures

and within known time constraints.

Applications may involve some responsibility for others. Participation in teams including group or team co-ordination may be involved.

Distinguishing Features of Learning Outcomes

Do the competencies enable an individual with this qualification to:

- demonstrate some relevant theoretical knowledge
- apply a range of well-developed skills
- apply known solutions to a variety of predictable problems
- perform processes that require a range of well-developed skills where some discretion and judgement is required
- interpret available information, using discretion and judgement
- take responsibility for own outputs in work and learning
- take limited responsibility for the output of others.

Certificate IV

Characteristics of Learning Outcomes

Breadth, depth and complexity of knowledge and competencies would cover a broad range of varied activities or application in a wider variety of contexts most of which are complex and non-routine. Leadership and guidance are involved when organising activities of self and others as well as contributing to technical solutions of a non-routine or contingency nature.

Performance of a broad range of skilled applications including the requirement to evaluate and analyse current practices, develop new criteria and procedures for performing current practices and provision of some leadership and guidance to others in the application and planning of the skills. Applications involve responsibility for, and limited organisation of, others.

Distinguishing Features of Learning Outcomes

Do the competencies enable an individual with this qualification to:

- demonstrate understanding of a broad knowledge base incorporating some theoretical concepts
- apply solutions to a defined range of unpredictable problems
- identify and apply skill and knowledge areas to a wide variety of contexts, with depth in some areas
- identify, analyse and evaluate information from a variety of sources
- take responsibility for own outputs in relation to specified quality standards
- take limited responsibility for the quantity and quality of the output of others.

Diploma

Characteristics of Learning Outcomes

Breadth, depth and complexity covering planning and initiation of alternative approaches to skills or knowledge applications across a broad range of technical and/or management requirements, evaluation and co-ordination.

The self directed application of knowledge and skills, with substantial depth in some areas where judgement is required in planning and selecting appropriate equipment, services and techniques for self and others.

Applications involve participation in development of strategic initiatives as well as personal

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responsibility and autonomy in performing complex technical operations or organising others. It may include participation in teams including teams concerned with planning and evaluation functions. Group or team co-ordination may be involved.

The degree of emphasis on breadth as against depth of knowledge and skills may vary between qualifications granted at this level.

Distinguishing Features of Learning Outcomes

Do the competencies or learning outcomes enable an individual with this qualification to:

- demonstrate understanding of a broad knowledge base incorporating theoretical concepts, with substantial depth in some areas
- analyse and plan approaches to technical problems or management requirements
- transfer and apply theoretical concepts and/or technical or creative skills to a range of situations
- evaluate information, using it to forecast for planning or research purposes
- take responsibility for own outputs in relation to broad quantity and quality parameters
- take some responsibility for the achievement of group outcomes.

Advanced Diploma

Characteristics of Learning Outcomes

Breadth, depth and complexity involving analysis, design, planning, execution and evaluation across a range of technical and/or management functions including development of new criteria or applications or knowledge or procedures.

The application of a significant range of fundamental principles and complex techniques across a wide and often unpredictable variety of contexts in relation to either varied or highly specific functions. Contribution to the development of a broad plan, budget or strategy is involved and accountability and responsibility for self and others in achieving the outcomes is involved.

Applications involve significant judgement in planning, design, technical or leadership/guidance functions related to products, services, operations or procedures.

The degree of emphasis on breadth as against depth of knowledge and skills may vary between qualifications granted at this level.

Distinguishing Features of Learning Outcomes

Do the competencies or learning outcomes enable an individual with this qualification to:

- demonstrate understanding of specialised knowledge with depth in some areas
- analyse, diagnose, design and execute judgements across a broad range of technical or management functions
- generate ideas through the analysis of information and concepts at an abstract level
- demonstrate a command of wide-ranging, highly specialised technical, creative or conceptual skills
- demonstrate accountability for personal outputs within broad parameters
- demonstrate accountability for personal and group outcomes within broad parameters.

Vocational Graduate Certificate

Characteristics of competencies or learning outcomes

- The self-directed development and achievement of broad and specialised areas of knowledge and skills, building on prior knowledge and skills.

- Substantial breadth and complexity involving the initiation, analysis, design, planning, execution and evaluation of technical and management functions in highly varied and highly specialised contexts.
- Applications involve making significant, high-level, independent judgements in major broad or planning, design, operational, technical and management functions in highly varied and specialised contexts. They may include responsibility and broad ranging accountability for the structure, management and output of the work or functions of others.
- The degree of emphasis on breadth, as opposed to depth, of knowledge and skills may vary between qualifications granted at this level.

Distinguishing features of learning outcomes

- Demonstrate the self-directed development and achievement of broad and specialised areas of knowledge and skills, building on prior knowledge and skills.
- Initiate, analyse, design, plan, execute and evaluate major broad or technical and management functions in highly varied and highly specialised contexts.
- Generate and evaluate ideas through the analysis of information and concepts at an abstract level.
- Demonstrate a command of wide-ranging, highly specialised technical, creative or conceptual skills in complex contexts.
- Demonstrate responsibility and broad-ranging accountability for the structure, management and output of the work or functions of others.

Vocational Graduate Diploma

Characteristics of competencies or learning outcomes

- The self-directed development and achievement of broad and specialised areas of knowledge and skills, building on prior knowledge and skills.
- Substantial breadth, depth and complexity involving the initiation, analysis, design, planning, execution and evaluation of major functions, both broad and highly specialised, in highly varied and highly specialised contexts.
- Further specialisation within a systematic and coherent body of knowledge.
- Applications involve making high-level, fully independent, complex judgements in broad planning, design, operational, technical and management functions in highly varied and highly specialised contexts. They may include full responsibility and accountability for all aspects of work and functions of others, including planning, budgeting and strategy development.
- The degree of emphasis on breadth, as opposed to depth, of knowledge and skills may vary between qualifications granted at this level.

Distinguishing features of learning outcomes

- Demonstrate the self-directed development and achievement of broad and highly specialised areas of knowledge and skills, building on prior knowledge and skills.
- Initiate, analyse, design, plan, execute and evaluate major functions, both broad and within highly varied and highly specialised contexts.
- Generate and evaluate complex ideas through the analysis of information and concepts at an abstract level.
- Demonstrate an expert command of wide-ranging, highly specialised, technical, creative or conceptual skills in complex and highly specialised or varied contexts.
- Demonstrate full responsibility and accountability for personal outputs.
- Demonstrate full responsibility and accountability for all aspects of the work or functions of others, including planning, budgeting and strategy.

The qualifications at a glance

There is one industry wide qualification and four sets of specialist qualifications in the national film, television, radio and multimedia industry training package. The specialist screen qualifications include further specialisations.

Industry wide

Certificate I in Media allows learners to develop basic skills in radio, video and multimedia and provides an avenue for study which will articulate into higher level qualifications.

Screen (film and television)

This group of qualifications consists of five specialist areas:

- Screen production and design (including animation, digital imaging, internet, information technology, camera, editing, special effects, sound, production planning and operations, and broadcast and studio operations)
- Art and construction (sets, props and scenic art)
- Costume (costume making, costume development, management and supervision)
- Make-up (including the provision of make-up and specialist services)
- Laboratory (including performing processing duties within film processing laboratories and the provision of specialist laboratory services)

Broadcasting (radio and television)

These qualifications cover a range of broadcasting skills including production/sound production, operating broadcast facilities in geographically remote locations and managerial and executive duties.

Broadcast Engineering

These qualifications include performing specialist technical engineering functions and the design, planning and coordination of broadcast facilities.

Multimedia

These qualifications cover the full range of skills needed in multimedia applications.

Unit banks

There are unit banks for qualifications at all levels except Certificate I. In most cases the 'elective' units specified for each qualification can be selected from the unit banks. The unit banks follow the complete set of qualifications.

INDUSTRY WIDE	BROADCAST ENGINEERING	MULTIMEDIA	BROADCASTING (RADIO AND TELEVISION)
	Advanced diploma of broadcast engineering	Advanced diploma of multimedia	Advanced diploma of broadcasting
	Diploma of broadcast engineering	Diploma of multimedia	Diploma of broadcasting
		Certificate IV in multimedia	Certificate IV in broadcasting (radio)

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			Certificate IV in broadcasting (television)
		Certificate III in multimedia	Certificate III in broadcasting (radio)
			Certificate III in broadcasting (television)
			Certificate III in broadcasting (remote area operations)
		Certificate II in multimedia	Certificate II in broadcasting (radio)
			Certificate II in broadcasting (television)
Certificate I in media			

SCREEN (FILM AND TELEVISION)

Screen production and design	Art and construction	Costume	Make-up	Laboratory
Advanced diploma of screen				
Diploma of screen	Diploma of screen (art and construction)	Diploma of costume	Diploma of make-up	
Certificate IV in screen	Certificate IV in screen (art and construction)	Certificate IV in costume	Certificate IV in make-up	Certificate IV in screen (laboratory)
Certificate III in screen				Certificate III in screen (laboratory)
Certificate II in screen	Certificate II in screen (art and construction)	Certificate II in costume		

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Skill Sets

Definition

Skill sets are defined as single units of competency, or combinations of units of competency from an endorsed Training Package, which link to a licence or regulatory requirement, or defined industry need.

Wording on Statements of Attainment

Skill sets are a way of publicly identifying logical groupings of units of competency which meet an identified need or industry outcome. Skill sets are not qualifications.

Where skill sets are identified in a Training Package, the Statement of Attainment can set out the competencies a person has achieved in a way that is consistent and clear for employers and others. This is done by including the wording 'these competencies meet [the relevant skill set title or industry need is included]' on the Statement of Attainment. This wording applies only to skill sets that are formally identified as such in the endorsed Training Package.

All Statements of Attainment must include the wording 'A Statement of Attainment is issued by a Registered Training Organisation when an individual has completed one or more units of competency from a nationally recognised qualification'. The following may also be used 'these competencies form part of the [the relevant qualification(s) code and title are inserted]'.

This section below provides information on skill sets within this Training Package, with the following important disclaimer: **Readers should ensure that they have also read the part of the Training Package that outlines licensing and regulatory requirements.**

Skill Sets in this Training Package

Where this section is blank, nationally recognised skill sets have yet to be identified in this industry.

Qualifications

CUF10101 Certificate I in Media

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Certificate I in Media:</u>

- **6 Units**
    - **3 Core units**
        Core (refer to the unit list at the end of this section)
    - *and* **3 Elective units where**
        - **Minimum of 1 unit is from the Elective group**
            Electives (refer to the unit list at the end of this section)
        - ***and/or* Maximum of 2 units from the General group**
            General Units (refer to the unit list at the end of this section)

CORE UNITS

Core

Code	Title
CUFGEN01A	Develop and apply industry knowledge
CUFPOP01A	Prepare and participate in an electronic media activity
CUFSAF01A	Follow health, safety and security procedures

ELECTIVE UNITS

Electives

Code	Title
CUECOR1A	Manage own work and learning
CUETGE7A	Carry out manual soldering and desoldering
CUETGE8A	Use hand tools
CUFCAM01A	Set up and operate a basic video camera
CUSADM01A	Purchase or hire equipment/supplies
CUSGEN01A	Use and adapt to changes in technology
CUSSOU01A	Move and set up instruments and equipment
CUSSOU02A	Operate portable audio recorder
CUSSOU03A	Transfer sound
ICAITU005B	Operate computer hardware
ICAITU006B	Operate computing packages
ICPMM63BA	Access the internet
THHGHS03A	Provide first aid

General Units

Code	Title
CUECLE1A	Undertake general administrative procedures
CUECOR2A	Work with others
CULMS413A	Use information technology
CUSGEN02A	Work in a culturally diverse environment

CUF20101 Certificate II in Costume

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Certificate II in Costume:</u>

- **8 Units where:**
  - **5 Core Units**
    - *Core (refer to the unit list at the end of this section)*
  - *and* **3 Elective Units**
    - **Unit Bank for Certificate II**
      - *Unit Bank for Certificate II (refer to the unit list at the end of this section)*
    - ***and/or* Certificate II**

ELECTIVE UNITS

Core

Code	Title
CUECOR2A	Work with others
CUFCOS06A	Dress performers
CUFGEN01A	Develop and apply industry knowledge
CUFSAF01A	Follow health, safety and security procedures

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CUF20101 Certificate II in Costume

Unit Bank for Certificate II

Code	Title
CUECLE1A	Undertake general administrative procedures
CUECOR1A	Manage own work and learning
CUECOR2A	Work with others
CUETGE10A	Perform routine manual metal arc and/or gas metal arc welding
CUETGE7A	Carry out manual soldering and desoldering
CUETGE8A	Use hand tools
CUETGE9A	Use power tools/hand held operation
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR03A	Present information on-air
CUFANM07A	Produce traced, photocopied or scanned cels/frames
CUFANM08A	Prepare and produce coloured cels/frames
CUFBRD01A	Communicate using a two way system
CUFCAM01A	Set up and operate a basic video camera
CUFCAM10A	Operate the clapperboard
CUFCOS06A	Dress performers
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM12A	Update web pages
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics
CUFPOP01A	Prepare and participate in an electronic media activity
CUFPRP04A	Repair, maintain and alter props
CUFSAF01A	Follow health, safety and security procedures
CUFSCE03A	Prepare and prime scenic art cloths
CUFSCE05A	Repair, maintain and alter scenic art
CUFSET04A	Repair, maintain and alter sets
CUFSOU01A	Operate the boom
CUFSOU02A	Operate a studio panel
CULMS413A	Use information technology
CUSADM01A	Purchase or hire equipment/supplies
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSRAD01A	Collect and organise information
CUSSOU01A	Move and set up instruments and equipment
CUSSOU02A	Operate portable audio recorder
CUSSOU03A	Transfer sound
CUSSOU04A	Record sound
CUSSOU06A	Lay soundtracks

Code	Title
CUSSOU07A	Edit sound using analogue systems
CUSSOU12A	Edit sound using digital systems
ICAITU005B	Operate computer hardware
ICAITU006B	Operate computing packages
ICPMM11BA	Identify components of multimedia
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM63BA	Access the internet
THHGHS03A	Provide first aid
WRH12A	Dress (Style) Hair

CUF20201 Certificate II in Screen (art and construction)

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Certificate II in Screen (art and construction):</u>

- **8 Units where:**
  - **3 Core Units from Group A**
    Group A: Core (refer to the unit list at the end of this section)
  - *and* **1 unit Specialist Unit from Group B**
    Group B: Specialist (refer to the unit list at the end of this section)
  - *and* **4 Elective Units where:**
    - **2 or more units from Unit Bank for Certificate II**
      Unit Bank for Certificate II (refer to the unit list at the end of this section)
    - *and* **2 units maybe selected from any other industry training package at** Certificate II

CORE UNITS

Group A: Core

Code	Title
CUETGE8A	Use hand tools
CUFGEN01A	Develop and apply industry knowledge
CUFSAF01A	Follow health, safety and security procedures

ELECTIVE UNITS

Group B: Specialist

Code	Title
CUFPRP04A	Repair, maintain and alter props
CUFSCE03A	Prepare and prime scenic art cloths
CUFSCE05A	Repair, maintain and alter scenic art
CUFSET04A	Repair, maintain and alter sets

Unit Bank for Certificate II

Code	Title
CUECLE1A	Undertake general administrative procedures
CUECOR1A	Manage own work and learning
CUECOR2A	Work with others
CUETGE10A	Perform routine manual metal arc and/or gas metal arc welding
CUETGE7A	Carry out manual soldering and desoldering
CUETGE8A	Use hand tools
CUETGE9A	Use power tools/hand held operation
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR03A	Present information on-air
CUFANM07A	Produce traced, photocopied or scanned cels/frames
CUFANM08A	Prepare and produce coloured cels/frames
CUFBRD01A	Communicate using a two way system
CUFCAM01A	Set up and operate a basic video camera
CUFCAM10A	Operate the clapperboard
CUFCOS06A	Dress performers
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM12A	Update web pages
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics
CUFPOP01A	Prepare and participate in an electronic media activity
CUFPRP04A	Repair, maintain and alter props
CUFSAF01A	Follow health, safety and security procedures
CUFSCE03A	Prepare and prime scenic art cloths
CUFSCE05A	Repair, maintain and alter scenic art
CUFSET04A	Repair, maintain and alter sets
CUFSOU01A	Operate the boom
CUFSOU02A	Operate a studio panel
CULMS413A	Use information technology
CUSADM01A	Purchase or hire equipment/supplies
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSRAD01A	Collect and organise information
CUSSOU01A	Move and set up instruments and equipment
CUSSOU02A	Operate portable audio recorder
CUSSOU03A	Transfer sound
CUSSOU04A	Record sound
CUSSOU06A	Lay soundtracks

Code	Title
CUSSOU07A	Edit sound using analogue systems
CUSSOU12A	Edit sound using digital systems
ICAITU005B	Operate computer hardware
ICAITU006B	Operate computing packages
ICPMM11BA	Identify components of multimedia
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM63BA	Access the internet
THHGHS03A	Provide first aid
WRH12A	Dress (Style) Hair

CUF20301 Certificate II in Screen

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Certificate II in Screen:</u>

- **8 Units where:**
    - **2 Core Units from Group A**
        Group A: Core (refer to the unit list at the end of this section)
    - *and* **3 Specialist Units from Group B**
        Group B: Specialist (refer to the unit list at the end of this section)
    - *and* **3 Elective Units from:**
        - **Unit Bank for Certificate II**
            Unit Bank for Certificate II (refer to the unit list at the end of this section)
        - *and/or* **any other training package at** Certificate II

CORE UNITS

Group A: Core

Code	Title
CUFGEN01A	Develop and apply industry knowledge
CUFSAF01A	Follow health, safety and security procedures

ELECTIVE UNITS

Group B: Specialist

Code	Title
CUFANM07A	Produce traced, photocopied or scanned cels/frames
CUFANM08A	Prepare and produce coloured cels/frames
CUFCAM01A	Set up and operate a basic video camera
CUFCAM10A	Operate the clapperboard
CUFIMA01A	Produce and manipulate digital images
CUFMEM14A	Create, manipulate and incorporate 2D graphics
CUFSOU01A	Operate the boom
CUSSOU01A	Move and set up instruments and equipment
CUSSOU02A	Operate portable audio recorder
CUSSOU03A	Transfer sound

Unit Bank for Certificate II

Code	Title
CUECLE1A	Undertake general administrative procedures
CUECOR1A	Manage own work and learning
CUECOR2A	Work with others
CUETGE10A	Perform routine manual metal arc and/or gas metal arc welding
CUETGE7A	Carry out manual soldering and desoldering
CUETGE8A	Use hand tools
CUETGE9A	Use power tools/hand held operation
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR03A	Present information on-air
CUFANM07A	Produce traced, photocopied or scanned cels/frames
CUFANM08A	Prepare and produce coloured cels/frames
CUFBRD01A	Communicate using a two way system
CUFCAM01A	Set up and operate a basic video camera
CUFCAM10A	Operate the clapperboard
CUFCOS06A	Dress performers
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM12A	Update web pages
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics
CUFPOP01A	Prepare and participate in an electronic media activity
CUFPRP04A	Repair, maintain and alter props
CUFSAF01A	Follow health, safety and security procedures
CUFSCE03A	Prepare and prime scenic art cloths
CUFSCE05A	Repair, maintain and alter scenic art
CUFSET04A	Repair, maintain and alter sets
CUFSOU01A	Operate the boom
CUFSOU02A	Operate a studio panel
CULMS413A	Use information technology
CUSADM01A	Purchase or hire equipment/supplies
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSRAD01A	Collect and organise information
CUSSOU01A	Move and set up instruments and equipment
CUSSOU02A	Operate portable audio recorder
CUSSOU03A	Transfer sound
CUSSOU04A	Record sound
CUSSOU06A	Lay soundtracks

Code	Title
CUSSOU07A	Edit sound using analogue systems
CUSSOU12A	Edit sound using digital systems
ICAITU005B	Operate computer hardware
ICAITU006B	Operate computing packages
ICPMM11BA	Identify components of multimedia
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM63BA	Access the internet
THHGHS03A	Provide first aid
WRH12A	Dress (Style) Hair

CUF20401 Certificate II in Broadcasting (radio)

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Certificate II in Broadcasting (radio):</u>

- **9 Units where:**
  - **2 Core Units from Group A**
    Group A: Core (refer to the unit list at the end of this section)
  - *and* **3 Specialist Units from Group B**
    Group B: Specialist (refer to the unit list at the end of this section)
  - *and* **4 Elective Units from:** CUF20401 Certificate II in Broadcasting (radio)
    - **Unit Bank for Certificate II**
      Unit Bank for Certificate II (refer to the unit list at the end of this section)
    - *and/or* **between 0 and 2 units may be selected from any other training package at** CUF20401 Certificate II in Broadcasting (radio)

CORE UNITS

Group A: Core

Code	Title
CUFGEN01A	Develop and apply industry knowledge
CUFSAF01A	Follow health, safety and security procedures

ELECTIVE UNITS

Group B: Specialist

Code	Title
CUFSOU02A	Operate a studio panel
CUSADM01A	Purchase or hire equipment/supplies
CUSRAD01A	Collect and organise information
CUSSOU02A	Operate portable audio recorder
CUSSOU04A	Record sound
CUSSOU07A	Edit sound using analogue systems
CUSSOU12A	Edit sound using digital systems

Unit Bank for Certificate II

Code	Title
CUECLE1A	Undertake general administrative procedures
CUECOR1A	Manage own work and learning
CUECOR2A	Work with others
CUETGE10A	Perform routine manual metal arc and/or gas metal arc welding
CUETGE7A	Carry out manual soldering and desoldering
CUETGE8A	Use hand tools
CUETGE9A	Use power tools/hand held operation
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR03A	Present information on-air
CUFANM07A	Produce traced, photocopied or scanned cels/frames
CUFANM08A	Prepare and produce coloured cels/frames
CUFBRD01A	Communicate using a two way system
CUFCAM01A	Set up and operate a basic video camera
CUFCAM10A	Operate the clapperboard
CUFCOS06A	Dress performers
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM12A	Update web pages
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics
CUFPOP01A	Prepare and participate in an electronic media activity
CUFPRP04A	Repair, maintain and alter props
CUFSAF01A	Follow health, safety and security procedures
CUFSCE03A	Prepare and prime scenic art cloths
CUFSCE05A	Repair, maintain and alter scenic art
CUFSET04A	Repair, maintain and alter sets
CUFSOU01A	Operate the boom
CUFSOU02A	Operate a studio panel
CULMS413A	Use information technology
CUSADM01A	Purchase or hire equipment/supplies
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSRAD01A	Collect and organise information
CUSSOU01A	Move and set up instruments and equipment
CUSSOU02A	Operate portable audio recorder
CUSSOU03A	Transfer sound
CUSSOU04A	Record sound
CUSSOU06A	Lay soundtracks

Code	Title
CUSSOU07A	Edit sound using analogue systems
CUSSOU12A	Edit sound using digital systems
ICAITU005B	Operate computer hardware
ICAITU006B	Operate computing packages
ICPMM11BA	Identify components of multimedia
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM63BA	Access the internet
THHGHS03A	Provide first aid
WRH12A	Dress (Style) Hair

CUF20501 Certificate II in Broadcasting (television)

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Certificate II in Broadcasting (television):</u>

- **9 Units where:**
    - **2 Core Units from Group A**
        Group A: Core (refer to the unit list at the end of this section)
    - *and* **4 Specialist Units from Group B**
        Group B: Specialist (refer to the unit list at the end of this section)
    - *and* **3 Elective Units from:**
        - **Unit Bank for Certificate II**
            Unit Bank for Certificate II (refer to the unit list at the end of this section)
        - *and/or* **between 0 and 2 units Units may be selected from any other training package at** Certificate II

CUF01 Film, TV, Radio and Multimedia Training Package (Superseded by CUF07) (Version 3)   **Date this PDF was generated: 23 February 2009**

CUF20501 Certificate II in Broadcasting (television)

CORE UNITS

Group A: Core

Code	Title
CUFGEN01A	Develop and apply industry knowledge
CUFSAF01A	Follow health, safety and security procedures

ELECTIVE UNITS

Group B: Specialist

Code	Title
CUFBRD01A	Communicate using a two way system
CUFCAM01A	Set up and operate a basic video camera
CUFCAM10A	Operate the clapperboard
CUFPOP01A	Prepare and participate in an electronic media activity
CUSADM01A	Purchase or hire equipment/supplies
CUSRAD01A	Collect and organise information

Unit Bank for Certificate II

Code	Title
CUECLE1A	Undertake general administrative procedures
CUECOR1A	Manage own work and learning
CUECOR2A	Work with others
CUETGE10A	Perform routine manual metal arc and/or gas metal arc welding
CUETGE7A	Carry out manual soldering and desoldering
CUETGE8A	Use hand tools
CUETGE9A	Use power tools/hand held operation
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR03A	Present information on-air
CUFANM07A	Produce traced, photocopied or scanned cels/frames
CUFANM08A	Prepare and produce coloured cels/frames
CUFBRD01A	Communicate using a two way system
CUFCAM01A	Set up and operate a basic video camera
CUFCAM10A	Operate the clapperboard
CUFCOS06A	Dress performers
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM12A	Update web pages
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics
CUFPOP01A	Prepare and participate in an electronic media activity
CUFPRP04A	Repair, maintain and alter props
CUFSAF01A	Follow health, safety and security procedures
CUFSCE03A	Prepare and prime scenic art cloths
CUFSCE05A	Repair, maintain and alter scenic art
CUFSET04A	Repair, maintain and alter sets
CUFSOU01A	Operate the boom
CUFSOU02A	Operate a studio panel
CULMS413A	Use information technology
CUSADM01A	Purchase or hire equipment/supplies
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSRAD01A	Collect and organise information
CUSSOU01A	Move and set up instruments and equipment
CUSSOU02A	Operate portable audio recorder
CUSSOU03A	Transfer sound
CUSSOU04A	Record sound
CUSSOU06A	Lay soundtracks

CUF01 Film, TV, Radio and Multimedia Training Package (Superseded by CUF07) (Version 3) **Date this PDF was generated: 23 February 2009**

CUF20501 Certificate II in Broadcasting (television)

Code	Title
CUSSOU07A	Edit sound using analogue systems
CUSSOU12A	Edit sound using digital systems
ICAITU005B	Operate computer hardware
ICAITU006B	Operate computing packages
ICPMM11BA	Identify components of multimedia
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM63BA	Access the internet
THHGHS03A	Provide first aid
WRH12A	Dress (Style) Hair

CUF20601 Certificate II in Multimedia

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Certificate II in Multimedia:</u>

- **9 Units where:**
    - **2 Core Units from Group A**
        Group A: Core (refer to the unit list at the end of this section)
    - **and 7 Elective Units from Group B**
        Group B: Electives (refer to the unit list at the end of this section)

CORE UNITS

Group A: Core

Code	Title
CUFGEN01A	Develop and apply industry knowledge
CUFSAF01A	Follow health, safety and security procedures

ELECTIVE UNITS

Group B: Electives

Code	Title
CUFCAM01A	Set up and operate a basic video camera
CUFIMA01A	Produce and manipulate digital images
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM12A	Update web pages
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics
CUFPOP01A	Prepare and participate in an electronic media activity
CULMS413A	Use information technology
CUSRAD01A	Collect and organise information
ICAITU005B	Operate computer hardware
ICAITU006B	Operate computing packages
ICPMM11BA	Identify components of multimedia
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM63BA	Access the internet

CUF30101 Certificate III in Screen

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Certificate III in Screen:</u>

- **11 Units where:**
    - **2 Core Units from Group A**
      Group A: Core (refer to the unit list at the end of this section)
    - **and**
        - **4 units from Specialist Group B - Animation, digital imaging, information technology, editing**
          Group B: Specialist (refer to the unit list at the end of this section)
        - **or 4 units from Specialist Group C - Camera**
          Group C: Specialist (refer to the unit list at the end of this section)
        - **or 4 units from Specialist Group D - Sound**
          Group D: Specialist (refer to the unit list at the end of this section)
        - **or 4 units units from Specialist Group E: Special Effects**
          Group E: Specialist (refer to the unit list at the end of this section)
        - **or 4 units from Specialist Group F: Lighting**
          Group F: Specialist (refer to the unit list at the end of this section)
        - **or 4 units from Specialist Group G: Production planning and operations, Broadcast and studio operations**
          Group G: Specialist (refer to the unit list at the end of this section)
    - **and 2 Elective Units from Group H**
      Group H: Electives (refer to the unit list at the end of this section)
    - **and 3 Elective units from:**
        - **Unit bank for Certificate III**
          Unit Bank for Certificate III (refer to the unit list at the end of this section)
        - **or any other training package at** Certificate III

CORE UNITS

Group A: Core

Code	Title
CUFGEN01A	Develop and apply industry knowledge
CUFSAF01A	Follow health, safety and security procedures

ELECTIVE UNITS

Group B: Specialist

Code	Title
CUFANM06A	Produce cleaned-up and in-betweened drawings
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software

Group C: Specialist

Code	Title
CUFCAM05A	Pull focus
CUFCAM07A	Maintain battery power and video stocks for a shoot
CUFCAM08A	Coordinate and load film stocks
CUFCAM13A	Rig camera supports and dollies
CUFCAM14A	Rig camera cranes
CUFCAM15A	Operate a moving camera support

Group D: Specialist

Code	Title
CUESOU1A	Repair and maintain sound equipment
CUFSOU02A	Operate a studio panel
CUSSOU04A	Record sound
CUSSOU05A	Install, align and test sound equipment
CUSSOU06A	Lay soundtracks
CUSSOU07A	Edit sound using analogue systems
CUSSOU08A	Operate sound reinforcement system
CUSSOU09A	Mix sound sources
CUSSOU10A	De-noise soundtracks
CUSSOU12A	Edit sound using digital systems
CUSSOU13A	Set up, operate and de-rig portable sound recording equipment
CUSSOU14A	Breakdown soundtrack

Group E: Specialist

Code	Title
CUECOS2A	Apply art finishing
CUERIG1A	Undertake rigging
CUERIG2A	Lower and dismantle rigging equipment
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX06A	Assemble and maintain special effects items during production

Group F: Specialist

Code	Title
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT04A	Operate lighting consoles
CUFLGT05A	Maintain, repair and modify lighting equipment
UTENES209B	Attach flexible cords and plugs to electrical equipment connected to a single phase 250 volt supply

Group G: Specialist

Code	Title
CUFBRD01A	Communicate using a two way system
CUFBRD03A	Capture broadcast material on tape for television transmission
CUFBRD04A	Dub video material for television transmission
CUFBRD09A	Call shots and cue sources for a television production
CUFPOP02A	Breakdown a script
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP05A	Book and coordinate production resources

Group H: Electives

Code	Title
CUECLE1A	Undertake general administrative procedures
CUECOS2A	Apply art finishing
CUESOU1A	Repair and maintain sound equipment
CUFADM02A	Address copyright
CUFAIR02A	Conduct an interview
CUFAIR05A	Conduct live voice report
CUFANM06A	Produce cleaned-up and in-betweened drawings
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFBRD04A	Dub video material for television transmission
CUFBRD05A	Compile material for broadcast transmission
CUFBRD09A	Call shots and cue sources for a television production
CUFCAM05A	Pull focus
CUFCAM07A	Maintain battery power and video stocks for a shoot
CUFCAM08A	Coordinate and load film stocks
CUFCAM13A	Rig camera supports and dollies
CUFCAM14A	Rig camera cranes
CUFCAM15A	Operate a moving camera support
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFLAB01A	Produce film and sound negatives
CUFLAB02A	Prepare negatives for printing
CUFLAB03A	Print film from a negative
CUFLAB04A	Process printed film
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT04A	Operate lighting consoles
CUFLGT05A	Maintain, repair and modify lighting equipment
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFPOP02A	Breakdown a script
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP14A	Produce a pre-recorded program segment
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX06A	Assemble and maintain special effects items during production
CUFTEC01A	Check, maintain and repair equipment
CUFWRT04A	Write presentation material

Code	Title
CUFWRT05A	Write content and/or copy
CUFWRT06A	Write a news voice report
CUSADM01A	Purchase or hire equipment/supplies
CUSGEN04A	Participate in negotiations
CUSRAD01A	Collect and organise information
CUSSOU05A	Install, align and test sound equipment
CUSSOU08A	Operate sound reinforcement system
CUSSOU09A	Mix sound sources
CUSSOU10A	De-noise soundtracks
CUSSOU13A	Set up, operate and de-rig portable sound recording equipment
CUSSOU14A	Breakdown soundtrack
ICAITU126A	Use advanced features of computer applications
ICPMM65DA	Create web pages with multimedia

Unit Bank for Certificate III

Code	Title
BSZ404A	Train small groups
CUECLE1A	Undertake general administrative procedures
CUECOR1A	Manage own work and learning
CUECOR2A	Work with others
CUECOS2A	Apply art finishing
CUEMUP5A	Dress (style) wigs
CUERIG1A	Undertake rigging
CUERIG2A	Lower and dismantle rigging equipment
CUESOU1A	Repair and maintain sound equipment
CUETGE10A	Perform routine manual metal arc and/or gas metal arc welding
CUETGE9A	Use power tools/hand held operation
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR03A	Present information on-air
CUFAIR05A	Conduct live voice report
CUFANM06A	Produce cleaned-up and in-betweened drawings
CUFANM07A	Produce traced, photocopied or scanned cels/frames
CUFANM08A	Prepare and produce coloured cels/frames
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFBRD01A	Communicate using a two way system
CUFBRD03A	Capture broadcast material on tape for television transmission
CUFBRD04A	Dub video material for television transmission
CUFBRD05A	Compile material for broadcast transmission
CUFBRD07A	Operate transmission control
CUFBRD09A	Call shots and cue sources for a television production
CUFCAM01A	Set up and operate a basic video camera
CUFCAM05A	Pull focus
CUFCAM07A	Maintain battery power and video stocks for a shoot
CUFCAM08A	Coordinate and load film stocks
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM10A	Operate the clapperboard
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCAM13A	Rig camera supports and dollies
CUFCAM14A	Rig camera cranes
CUFCAM15A	Operate a moving camera support
CUFCOS06A	Dress performers
CUFCOS08A	Maintain costume continuity

Code	Title
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFLAB01A	Produce film and sound negatives
CUFLAB02A	Prepare negatives for printing
CUFLAB03A	Print film from a negative
CUFLAB04A	Process printed film
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT04A	Operate lighting consoles
CUFLGT05A	Maintain, repair and modify lighting equipment
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM12A	Update web pages
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP05A	Book and coordinate production resources
CUFPOP14A	Produce a pre-recorded program segment
CUFPRP04A	Repair, maintain and alter props
CUFPRP06A	Dress the set and maintain props continuity
CUFSAF01A	Follow health, safety and security procedures
CUFSCE03A	Prepare and prime scenic art cloths
CUFSCE04A	Produce scenic art for the screen
CUFSCE05A	Repair, maintain and alter scenic art
CUFSET03A	Make sets for the screen
CUFSET04A	Repair, maintain and alter sets
CUFSET06A	Assemble and maintain the set during production
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX06A	Assemble and maintain special effects items during production
CUFSOU01A	Operate the boom
CUFSOU02A	Operate a studio panel
CUFTEC01A	Check, maintain and repair equipment
CUFWRT04A	Write presentation material

Code	Title
CUFWRT05A	Write content and/or copy
CUFWRT06A	Write a news voice report
CULMS413A	Use information technology
CUSADM01A	Purchase or hire equipment/supplies
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSRAD01A	Collect and organise information
CUSSOU04A	Record sound
CUSSOU05A	Install, align and test sound equipment
CUSSOU06A	Lay soundtracks
CUSSOU07A	Edit sound using analogue systems
CUSSOU08A	Operate sound reinforcement system
CUSSOU09A	Mix sound sources
CUSSOU10A	De-noise soundtracks
CUSSOU11A	Operate sound mixing console
CUSSOU12A	Edit sound using digital systems
CUSSOU13A	Set up, operate and de-rig portable sound recording equipment
CUSSOU14A	Breakdown soundtrack
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM11BA	Identify components of multimedia
ICPMM15DA	Develop a multimedia script
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM65DA	Create web pages with multimedia
THHGHS03A	Provide first aid
UTENES208A	Disconnect and reconnect fixed wired electrical equipment connected to supply up to 1,000 volts AC or 1,500 volts DC
UTENES209B	Attach flexible cords and plugs to electrical equipment connected to a single phase 250 volt supply
UTENES210B	Attach flexible cables and plugs to electrical equipment connected to a supply up to 1,000 volts AC or 1,500 volts DC
WRH12A	Dress (Style) Hair

CUF30201 Certificate III in Screen (laboratory)

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Certificate III in Screen (laboratory):</u>

- **8 Units where:**
    - **2 Core Units are from Group A**
        Group A: Core (refer to the unit list at the end of this section)
    - *and* **2 Elective Units from Group B**
        Group B: Electives (refer to the unit list at the end of this section)
    - *and* **4 Elective Units from:**
        - **Unit bank for Certificate III**
            Unit Bank for Certificate III (refer to the unit list at the end of this section)
        - *or* **any other training package at** Certificate III

ELECTIVE UNITS

Group A: Core

Code	Title
CUFGEN01A	Develop and apply industry knowledge
CUFSAF01A	Follow health, safety and security procedures

Group B: Electives

Code	Title
CUFLAB01A	Produce film and sound negatives
CUFLAB02A	Prepare negatives for printing
CUFLAB03A	Print film from a negative
CUFLAB04A	Process printed film

Unit Bank for Certificate III

Code	Title
BSZ404A	Train small groups
CUECLE1A	Undertake general administrative procedures
CUECOR1A	Manage own work and learning
CUECOR2A	Work with others
CUECOS2A	Apply art finishing
CUEMUP5A	Dress (style) wigs
CUERIG1A	Undertake rigging
CUERIG2A	Lower and dismantle rigging equipment
CUESOU1A	Repair and maintain sound equipment
CUETGE10A	Perform routine manual metal arc and/or gas metal arc welding
CUETGE9A	Use power tools/hand held operation
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR03A	Present information on-air
CUFAIR05A	Conduct live voice report
CUFANM06A	Produce cleaned-up and in-betweened drawings
CUFANM07A	Produce traced, photocopied or scanned cels/frames
CUFANM08A	Prepare and produce coloured cels/frames
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFBRD01A	Communicate using a two way system
CUFBRD03A	Capture broadcast material on tape for television transmission
CUFBRD04A	Dub video material for television transmission
CUFBRD05A	Compile material for broadcast transmission
CUFBRD07A	Operate transmission control
CUFBRD09A	Call shots and cue sources for a television production
CUFCAM01A	Set up and operate a basic video camera
CUFCAM05A	Pull focus
CUFCAM07A	Maintain battery power and video stocks for a shoot
CUFCAM08A	Coordinate and load film stocks
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM10A	Operate the clapperboard
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCAM13A	Rig camera supports and dollies
CUFCAM14A	Rig camera cranes
CUFCAM15A	Operate a moving camera support
CUFCOS06A	Dress performers
CUFCOS08A	Maintain costume continuity

Code	Title
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFLAB01A	Produce film and sound negatives
CUFLAB02A	Prepare negatives for printing
CUFLAB03A	Print film from a negative
CUFLAB04A	Process printed film
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT04A	Operate lighting consoles
CUFLGT05A	Maintain, repair and modify lighting equipment
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM12A	Update web pages
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP05A	Book and coordinate production resources
CUFPOP14A	Produce a pre-recorded program segment
CUFPRP04A	Repair, maintain and alter props
CUFPRP06A	Dress the set and maintain props continuity
CUFSAF01A	Follow health, safety and security procedures
CUFSCE03A	Prepare and prime scenic art cloths
CUFSCE04A	Produce scenic art for the screen
CUFSCE05A	Repair, maintain and alter scenic art
CUFSET03A	Make sets for the screen
CUFSET04A	Repair, maintain and alter sets
CUFSET06A	Assemble and maintain the set during production
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX06A	Assemble and maintain special effects items during production
CUFSOU01A	Operate the boom
CUFSOU02A	Operate a studio panel
CUFTEC01A	Check, maintain and repair equipment
CUFWRT04A	Write presentation material

Code	Title
CUFWRT05A	Write content and/or copy
CUFWRT06A	Write a news voice report
CULMS413A	Use information technology
CUSADM01A	Purchase or hire equipment/supplies
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSRAD01A	Collect and organise information
CUSSOU04A	Record sound
CUSSOU05A	Install, align and test sound equipment
CUSSOU06A	Lay soundtracks
CUSSOU07A	Edit sound using analogue systems
CUSSOU08A	Operate sound reinforcement system
CUSSOU09A	Mix sound sources
CUSSOU10A	De-noise soundtracks
CUSSOU11A	Operate sound mixing console
CUSSOU12A	Edit sound using digital systems
CUSSOU13A	Set up, operate and de-rig portable sound recording equipment
CUSSOU14A	Breakdown soundtrack
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM11BA	Identify components of multimedia
ICPMM15DA	Develop a multimedia script
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM65DA	Create web pages with multimedia
THHGHS03A	Provide first aid
UTENES208A	Disconnect and reconnect fixed wired electrical equipment connected to supply up to 1,000 volts AC or 1,500 volts DC
UTENES209B	Attach flexible cords and plugs to electrical equipment connected to a single phase 250 volt supply
UTENES210B	Attach flexible cables and plugs to electrical equipment connected to a supply up to 1,000 volts AC or 1,500 volts DC
WRH12A	Dress (Style) Hair

CUF30301 Certificate III in Broadcasting (radio)

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Certificate III in Broadcasting (radio):</u>

- **11 Units where:**
    - **2 Core Units are from Group A**
        Group A: Core (refer to the unit list at the end of this section)
    - ***and* 6 Specialist Units from Group B**
        Group B: Specialist (refer to the unit list at the end of this section)
    - ***and* 3 Elective Units from:**
        - **Unit bank for Certificate III**
            Unit Bank for Certificate III (refer to the unit list at the end of this section)
        - ***and/or* between 0 and 2 units may be selected from any other training package at** Certificate III

CORE UNITS

Group A: Core

Code	Title
CUFGEN01A	Develop and apply industry knowledge
CUFSAF01A	Follow health, safety and security procedures

ELECTIVE UNITS

Group B: Specialist

Code	Title
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR03A	Present information on-air
CUFAIR05A	Conduct live voice report
CUFBRD05A	Compile material for broadcast transmission
CUFPOP14A	Produce a pre-recorded program segment
CUFPOP17A	Plan and prepare a program
CUFSOU02A	Operate a studio panel
CUFTEC01A	Check, maintain and repair equipment
CUFWRT04A	Write presentation material
CUFWRT05A	Write content and/or copy
CUFWRT06A	Write a news voice report
CUSRAD01A	Collect and organise information
CUSSOU04A	Record sound
CUSSOU07A	Edit sound using analogue systems
CUSSOU09A	Mix sound sources
CUSSOU12A	Edit sound using digital systems

CUF01 Film, TV, Radio and Multimedia Training Package (Superseded by CUF07) (Version 3)   **Date this PDF was generated: 23 February 2009**

CUF30301 Certificate III in Broadcasting (radio)

Unit Bank for Certificate III

Code	Title
BSZ404A	Train small groups
CUECLE1A	Undertake general administrative procedures
CUECOR1A	Manage own work and learning
CUECOR2A	Work with others
CUECOS2A	Apply art finishing
CUEMUP5A	Dress (style) wigs
CUERIG1A	Undertake rigging
CUERIG2A	Lower and dismantle rigging equipment
CUESOU1A	Repair and maintain sound equipment
CUETGE10A	Perform routine manual metal arc and/or gas metal arc welding
CUETGE9A	Use power tools/hand held operation
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR03A	Present information on-air
CUFAIR05A	Conduct live voice report
CUFANM06A	Produce cleaned-up and in-betweened drawings
CUFANM07A	Produce traced, photocopied or scanned cels/frames
CUFANM08A	Prepare and produce coloured cels/frames
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFBRD01A	Communicate using a two way system
CUFBRD03A	Capture broadcast material on tape for television transmission
CUFBRD04A	Dub video material for television transmission
CUFBRD05A	Compile material for broadcast transmission
CUFBRD07A	Operate transmission control
CUFBRD09A	Call shots and cue sources for a television production
CUFCAM01A	Set up and operate a basic video camera
CUFCAM05A	Pull focus
CUFCAM07A	Maintain battery power and video stocks for a shoot
CUFCAM08A	Coordinate and load film stocks
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM10A	Operate the clapperboard
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCAM13A	Rig camera supports and dollies
CUFCAM14A	Rig camera cranes
CUFCAM15A	Operate a moving camera support
CUFCOS06A	Dress performers
CUFCOS08A	Maintain costume continuity

Code	Title
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFLAB01A	Produce film and sound negatives
CUFLAB02A	Prepare negatives for printing
CUFLAB03A	Print film from a negative
CUFLAB04A	Process printed film
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT04A	Operate lighting consoles
CUFLGT05A	Maintain, repair and modify lighting equipment
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM12A	Update web pages
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP05A	Book and coordinate production resources
CUFPOP14A	Produce a pre-recorded program segment
CUFPRP04A	Repair, maintain and alter props
CUFPRP06A	Dress the set and maintain props continuity
CUFSAF01A	Follow health, safety and security procedures
CUFSCE03A	Prepare and prime scenic art cloths
CUFSCE04A	Produce scenic art for the screen
CUFSCE05A	Repair, maintain and alter scenic art
CUFSET03A	Make sets for the screen
CUFSET04A	Repair, maintain and alter sets
CUFSET06A	Assemble and maintain the set during production
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX06A	Assemble and maintain special effects items during production
CUFSOU01A	Operate the boom
CUFSOU02A	Operate a studio panel
CUFTEC01A	Check, maintain and repair equipment
CUFWRT04A	Write presentation material

Code	Title
CUFWRT05A	Write content and/or copy
CUFWRT06A	Write a news voice report
CULMS413A	Use information technology
CUSADM01A	Purchase or hire equipment/supplies
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSRAD01A	Collect and organise information
CUSSOU04A	Record sound
CUSSOU05A	Install, align and test sound equipment
CUSSOU06A	Lay soundtracks
CUSSOU07A	Edit sound using analogue systems
CUSSOU08A	Operate sound reinforcement system
CUSSOU09A	Mix sound sources
CUSSOU10A	De-noise soundtracks
CUSSOU11A	Operate sound mixing console
CUSSOU12A	Edit sound using digital systems
CUSSOU13A	Set up, operate and de-rig portable sound recording equipment
CUSSOU14A	Breakdown soundtrack
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM11BA	Identify components of multimedia
ICPMM15DA	Develop a multimedia script
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM65DA	Create web pages with multimedia
THHGHS03A	Provide first aid
UTENES208A	Disconnect and reconnect fixed wired electrical equipment connected to supply up to 1,000 volts AC or 1,500 volts DC
UTENES209B	Attach flexible cords and plugs to electrical equipment connected to a single phase 250 volt supply
UTENES210B	Attach flexible cables and plugs to electrical equipment connected to a supply up to 1,000 volts AC or 1,500 volts DC
WRH12A	Dress (Style) Hair

CUF30401 Certificate III in Broadcasting (television)

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Certificate III in Broadcasting (television):</u>

- **11 Units where:**
    - **2 Core Units from Group A**
        Group A: Core (refer to the unit list at the end of this section)
    - *and* **6 Specialist Units from Group B**
        Group B: Specialist (refer to the unit list at the end of this section)
    - *and* **3 Units where:**
        - **1 or more from Unit bank for Certificate III**
            Unit Bank for Certificate III (refer to the unit list at the end of this section)
        - *and/or* **Maximum of 2 units may be selected from any other training package at** Certificate III

CORE UNITS

Group A: Core

Code	Title
CUFGEN01A	Develop and apply industry knowledge
CUFSAF01A	Follow health, safety and security procedures

ELECTIVE UNITS

Group B: Specialist

Code	Title
CUECLE1A	Undertake general administrative procedures
CUFADM02A	Address copyright
CUFBRD01A	Communicate using a two way system
CUFBRD03A	Capture broadcast material on tape for television transmission
CUFBRD04A	Dub video material for television transmission
CUFBRD05A	Compile material for broadcast transmission
CUFBRD07A	Operate transmission control
CUFBRD09A	Call shots and cue sources for a television production
CUFPOP02A	Breakdown a script
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP05A	Book and coordinate production resources
CUFTEC01A	Check, maintain and repair equipment
CUSRAD01A	Collect and organise information

Unit Bank for Certificate III

Code	Title
BSZ404A	Train small groups
CUECLE1A	Undertake general administrative procedures
CUECOR1A	Manage own work and learning
CUECOR2A	Work with others
CUECOS2A	Apply art finishing
CUEMUP5A	Dress (style) wigs
CUERIG1A	Undertake rigging
CUERIG2A	Lower and dismantle rigging equipment
CUESOU1A	Repair and maintain sound equipment
CUETGE10A	Perform routine manual metal arc and/or gas metal arc welding
CUETGE9A	Use power tools/hand held operation
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR03A	Present information on-air
CUFAIR05A	Conduct live voice report
CUFANM06A	Produce cleaned-up and in-betweened drawings
CUFANM07A	Produce traced, photocopied or scanned cels/frames
CUFANM08A	Prepare and produce coloured cels/frames
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFBRD01A	Communicate using a two way system
CUFBRD03A	Capture broadcast material on tape for television transmission
CUFBRD04A	Dub video material for television transmission
CUFBRD05A	Compile material for broadcast transmission
CUFBRD07A	Operate transmission control
CUFBRD09A	Call shots and cue sources for a television production
CUFCAM01A	Set up and operate a basic video camera
CUFCAM05A	Pull focus
CUFCAM07A	Maintain battery power and video stocks for a shoot
CUFCAM08A	Coordinate and load film stocks
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM10A	Operate the clapperboard
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCAM13A	Rig camera supports and dollies
CUFCAM14A	Rig camera cranes
CUFCAM15A	Operate a moving camera support
CUFCOS06A	Dress performers
CUFCOS08A	Maintain costume continuity

Code	Title
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFLAB01A	Produce film and sound negatives
CUFLAB02A	Prepare negatives for printing
CUFLAB03A	Print film from a negative
CUFLAB04A	Process printed film
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT04A	Operate lighting consoles
CUFLGT05A	Maintain, repair and modify lighting equipment
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM12A	Update web pages
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP05A	Book and coordinate production resources
CUFPOP14A	Produce a pre-recorded program segment
CUFPRP04A	Repair, maintain and alter props
CUFPRP06A	Dress the set and maintain props continuity
CUFSAF01A	Follow health, safety and security procedures
CUFSCE03A	Prepare and prime scenic art cloths
CUFSCE04A	Produce scenic art for the screen
CUFSCE05A	Repair, maintain and alter scenic art
CUFSET03A	Make sets for the screen
CUFSET04A	Repair, maintain and alter sets
CUFSET06A	Assemble and maintain the set during production
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX06A	Assemble and maintain special effects items during production
CUFSOU01A	Operate the boom
CUFSOU02A	Operate a studio panel
CUFTEC01A	Check, maintain and repair equipment
CUFWRT04A	Write presentation material

Code	Title
CUFWRT05A	Write content and/or copy
CUFWRT06A	Write a news voice report
CULMS413A	Use information technology
CUSADM01A	Purchase or hire equipment/supplies
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSRAD01A	Collect and organise information
CUSSOU04A	Record sound
CUSSOU05A	Install, align and test sound equipment
CUSSOU06A	Lay soundtracks
CUSSOU07A	Edit sound using analogue systems
CUSSOU08A	Operate sound reinforcement system
CUSSOU09A	Mix sound sources
CUSSOU10A	De-noise soundtracks
CUSSOU11A	Operate sound mixing console
CUSSOU12A	Edit sound using digital systems
CUSSOU13A	Set up, operate and de-rig portable sound recording equipment
CUSSOU14A	Breakdown soundtrack
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM11BA	Identify components of multimedia
ICPMM15DA	Develop a multimedia script
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM65DA	Create web pages with multimedia
THHGHS03A	Provide first aid
UTENES208A	Disconnect and reconnect fixed wired electrical equipment connected to supply up to 1,000 volts AC or 1,500 volts DC
UTENES209B	Attach flexible cords and plugs to electrical equipment connected to a single phase 250 volt supply
UTENES210B	Attach flexible cables and plugs to electrical equipment connected to a supply up to 1,000 volts AC or 1,500 volts DC
WRH12A	Dress (Style) Hair

CUF30501 Certificate III in Broadcasting (remote area operations)

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Certificate III in Broadcasting (remote area operations):</u>

- **13 Units where:**
    - **7 Core Units from Group A**
        Group A: Core (refer to the unit list at the end of this section)
    - *and* **4 Specialist Units from Group B**
        Group B: Specialist (refer to the unit list at the end of this section)
    - *and* **2 Elective Units from:**
        - **Unit bank for Certificate III**
            Unit Bank for Certificate III (refer to the unit list at the end of this section)
        - *and/or* **any other industry training package at** Certificate III

ELECTIVE UNITS

Group A: Core

Code	Title
CUFAIR03A	Present information on-air
CUFBRD07A	Operate transmission control
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFSAF01A	Follow health, safety and security procedures
CUFSOU02A	Operate a studio panel
CUFTEC01A	Check, maintain and repair equipment

Group B: Specialist

Code	Title
CUECLE1A	Undertake general administrative procedures
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR05A	Conduct live voice report
CUFBRD01A	Communicate using a two way system
CUFBRD03A	Capture broadcast material on tape for television transmission
CUFBRD04A	Dub video material for television transmission
CUFBRD05A	Compile material for broadcast transmission
CUFBRD06A	Control the transmission of television material
CUFBRD09A	Call shots and cue sources for a television production
CUFCAM01A	Set up and operate a basic video camera
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP14A	Produce a pre-recorded program segment
CUFWRT04A	Write presentation material
CUFWRT05A	Write content and/or copy
CUFWRT06A	Write a news voice report
CUSRAD01A	Collect and organise information
CUSSOU05A	Install, align and test sound equipment
CUSSOU07A	Edit sound using analogue systems
CUSSOU09A	Mix sound sources
CUSSOU10A	De-noise soundtracks
CUSSOU12A	Edit sound using digital systems
CUSSOU13A	Set up, operate and de-rig portable sound recording equipment

Unit Bank for Certificate III

Code	Title
BSZ404A	Train small groups
CUECLE1A	Undertake general administrative procedures
CUECOR1A	Manage own work and learning
CUECOR2A	Work with others
CUECOS2A	Apply art finishing
CUEMUP5A	Dress (style) wigs
CUERIG1A	Undertake rigging
CUERIG2A	Lower and dismantle rigging equipment
CUESOU1A	Repair and maintain sound equipment
CUETGE10A	Perform routine manual metal arc and/or gas metal arc welding
CUETGE9A	Use power tools/hand held operation
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR03A	Present information on-air
CUFAIR05A	Conduct live voice report
CUFANM06A	Produce cleaned-up and in-betweened drawings
CUFANM07A	Produce traced, photocopied or scanned cels/frames
CUFANM08A	Prepare and produce coloured cels/frames
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFBRD01A	Communicate using a two way system
CUFBRD03A	Capture broadcast material on tape for television transmission
CUFBRD04A	Dub video material for television transmission
CUFBRD05A	Compile material for broadcast transmission
CUFBRD07A	Operate transmission control
CUFBRD09A	Call shots and cue sources for a television production
CUFCAM01A	Set up and operate a basic video camera
CUFCAM05A	Pull focus
CUFCAM07A	Maintain battery power and video stocks for a shoot
CUFCAM08A	Coordinate and load film stocks
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM10A	Operate the clapperboard
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCAM13A	Rig camera supports and dollies
CUFCAM14A	Rig camera cranes
CUFCAM15A	Operate a moving camera support
CUFCOS06A	Dress performers
CUFCOS08A	Maintain costume continuity

Code	Title
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFLAB01A	Produce film and sound negatives
CUFLAB02A	Prepare negatives for printing
CUFLAB03A	Print film from a negative
CUFLAB04A	Process printed film
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT04A	Operate lighting consoles
CUFLGT05A	Maintain, repair and modify lighting equipment
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM12A	Update web pages
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP05A	Book and coordinate production resources
CUFPOP14A	Produce a pre-recorded program segment
CUFPRP04A	Repair, maintain and alter props
CUFPRP06A	Dress the set and maintain props continuity
CUFSAF01A	Follow health, safety and security procedures
CUFSCE03A	Prepare and prime scenic art cloths
CUFSCE04A	Produce scenic art for the screen
CUFSCE05A	Repair, maintain and alter scenic art
CUFSET03A	Make sets for the screen
CUFSET04A	Repair, maintain and alter sets
CUFSET06A	Assemble and maintain the set during production
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX06A	Assemble and maintain special effects items during production
CUFSOU01A	Operate the boom
CUFSOU02A	Operate a studio panel
CUFTEC01A	Check, maintain and repair equipment
CUFWRT04A	Write presentation material

Code	Title
CUFWRT05A	Write content and/or copy
CUFWRT06A	Write a news voice report
CULMS413A	Use information technology
CUSADM01A	Purchase or hire equipment/supplies
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSRAD01A	Collect and organise information
CUSSOU04A	Record sound
CUSSOU05A	Install, align and test sound equipment
CUSSOU06A	Lay soundtracks
CUSSOU07A	Edit sound using analogue systems
CUSSOU08A	Operate sound reinforcement system
CUSSOU09A	Mix sound sources
CUSSOU10A	De-noise soundtracks
CUSSOU11A	Operate sound mixing console
CUSSOU12A	Edit sound using digital systems
CUSSOU13A	Set up, operate and de-rig portable sound recording equipment
CUSSOU14A	Breakdown soundtrack
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM11BA	Identify components of multimedia
ICPMM15DA	Develop a multimedia script
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM65DA	Create web pages with multimedia
THHGHS03A	Provide first aid
UTENES208A	Disconnect and reconnect fixed wired electrical equipment connected to supply up to 1,000 volts AC or 1,500 volts DC
UTENES209B	Attach flexible cords and plugs to electrical equipment connected to a single phase 250 volt supply
UTENES210B	Attach flexible cables and plugs to electrical equipment connected to a supply up to 1,000 volts AC or 1,500 volts DC
WRH12A	Dress (Style) Hair

CUF30601 Certificate III in Multimedia

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Certificate III in Multimedia:</u>

- **13 Units where**
    - **2 Core Units from Group A**
        Group A: Core (refer to the unit list at the end of this section)
    - *and* **6 Specialist Units from Group B**
        Group B: Specialist (refer to the unit list at the end of this section)
    - *and* **3 Elective Units from Group C**
        Group C: Electives (refer to the unit list at the end of this section)
    - *and* **2 Elective Units from:**
        - **Unit bank for Certificate III**
            Unit Bank for Certificate III (refer to the unit list at the end of this section)
        - *and/or* **any other industry training package at** Certificate III

ELECTIVE UNITS

Group A: Core

Code	Title
CUFGEN01A	Develop and apply industry knowledge
CUFSAF01A	Follow health, safety and security procedures

Group B: Specialist

Code	Title
CUFEDT05A	Operate a non-linear editing system
CUFIMA03A	Create 2D digital animation
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFWRT05A	Write content and/or copy
CUSSOU12A	Edit sound using digital systems
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM15DA	Develop a multimedia script
ICPMM65DA	Create web pages with multimedia

Group C: Electives

Code	Title
CUFADM02A	Address copyright
CUFCAM01A	Set up and operate a basic video camera
CUFIMA01A	Produce and manipulate digital images
CUFMEM12A	Update web pages
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics
CUFRAD01A	Originate and develop the concept
CULMS413A	Use information technology
CUSGEN01A	Use and adapt to changes in technology
CUSSOU4A	Record sound
ICPMM11BA	Identify components of multimedia
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations

Unit Bank for Certificate III

Code	Title
BSZ404A	Train small groups
CUECLE1A	Undertake general administrative procedures
CUECOR1A	Manage own work and learning
CUECOR2A	Work with others
CUECOS2A	Apply art finishing
CUEMUP5A	Dress (style) wigs
CUERIG1A	Undertake rigging
CUERIG2A	Lower and dismantle rigging equipment
CUESOU1A	Repair and maintain sound equipment
CUETGE10A	Perform routine manual metal arc and/or gas metal arc welding
CUETGE9A	Use power tools/hand held operation
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR03A	Present information on-air
CUFAIR05A	Conduct live voice report
CUFANM06A	Produce cleaned-up and in-betweened drawings
CUFANM07A	Produce traced, photocopied or scanned cels/frames
CUFANM08A	Prepare and produce coloured cels/frames
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFBRD01A	Communicate using a two way system
CUFBRD03A	Capture broadcast material on tape for television transmission
CUFBRD04A	Dub video material for television transmission
CUFBRD05A	Compile material for broadcast transmission
CUFBRD07A	Operate transmission control
CUFBRD09A	Call shots and cue sources for a television production
CUFCAM01A	Set up and operate a basic video camera
CUFCAM05A	Pull focus
CUFCAM07A	Maintain battery power and video stocks for a shoot
CUFCAM08A	Coordinate and load film stocks
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM10A	Operate the clapperboard
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCAM13A	Rig camera supports and dollies
CUFCAM14A	Rig camera cranes
CUFCAM15A	Operate a moving camera support
CUFCOS06A	Dress performers
CUFCOS08A	Maintain costume continuity

Code	Title
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFLAB01A	Produce film and sound negatives
CUFLAB02A	Prepare negatives for printing
CUFLAB03A	Print film from a negative
CUFLAB04A	Process printed film
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT04A	Operate lighting consoles
CUFLGT05A	Maintain, repair and modify lighting equipment
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM12A	Update web pages
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP05A	Book and coordinate production resources
CUFPOP14A	Produce a pre-recorded program segment
CUFPRP04A	Repair, maintain and alter props
CUFPRP06A	Dress the set and maintain props continuity
CUFSAF01A	Follow health, safety and security procedures
CUFSCE03A	Prepare and prime scenic art cloths
CUFSCE04A	Produce scenic art for the screen
CUFSCE05A	Repair, maintain and alter scenic art
CUFSET03A	Make sets for the screen
CUFSET04A	Repair, maintain and alter sets
CUFSET06A	Assemble and maintain the set during production
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX06A	Assemble and maintain special effects items during production
CUFSOU01A	Operate the boom
CUFSOU02A	Operate a studio panel
CUFTEC01A	Check, maintain and repair equipment
CUFWRT04A	Write presentation material

Code	Title
CUFWRT05A	Write content and/or copy
CUFWRT06A	Write a news voice report
CULMS413A	Use information technology
CUSADM01A	Purchase or hire equipment/supplies
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSRAD01A	Collect and organise information
CUSSOU04A	Record sound
CUSSOU05A	Install, align and test sound equipment
CUSSOU06A	Lay soundtracks
CUSSOU07A	Edit sound using analogue systems
CUSSOU08A	Operate sound reinforcement system
CUSSOU09A	Mix sound sources
CUSSOU10A	De-noise soundtracks
CUSSOU11A	Operate sound mixing console
CUSSOU12A	Edit sound using digital systems
CUSSOU13A	Set up, operate and de-rig portable sound recording equipment
CUSSOU14A	Breakdown soundtrack
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM11BA	Identify components of multimedia
ICPMM15DA	Develop a multimedia script
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM65DA	Create web pages with multimedia
THHGHS03A	Provide first aid
UTENES208A	Disconnect and reconnect fixed wired electrical equipment connected to supply up to 1,000 volts AC or 1,500 volts DC
UTENES209B	Attach flexible cords and plugs to electrical equipment connected to a single phase 250 volt supply
UTENES210B	Attach flexible cables and plugs to electrical equipment connected to a supply up to 1,000 volts AC or 1,500 volts DC
WRH12A	Dress (Style) Hair

CUF40101 Certificate IV in Costume

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Certificate IV in Costume:</u>

- **12 Units where:**
    - **3 Core Units from Group A**
        Group A: Core (refer to the unit list at the end of this section)
    - **and 5 Specialist Units from Group B**
        Group B: Specialist (refer to the unit list at the end of this section)
    - **and 4 Elective Units from:**
        - **any other training package at** Certificate IV
        - **and/or Unit bank for Certificate IV**
            Unit Bank for Certificate IV (refer to the unit list at the end of this section)

CORE UNITS

Group A: Core

Code	Title
CUFCOS09A	Make costumes
CUFGEN01A	Develop and apply industry knowledge
CUFSAF01A	Follow health, safety and security procedures

ELECTIVE UNITS

Group B: Specialist

Code	Title
CUECOS2A	Apply art finishing
CUECOS5A	Make millinery
CUFCOS08A	Maintain costume continuity
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
LMTPDCL03A	Select and/or modify patterns or blocks
LMTPRCL11A	Grade patterns
LMTPRCL12A	Measure, lay-up and cut custom made garments
LMTPRCL14A	Assemble/fit custom made/bespoke garments

Unit Bank for Certificate IV

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
BSZ401A	Plan assessment
BSZ402A	Conduct assessment
BSZ403A	Review assessment
BSZ404A	Train small groups
CUECOR1A	Manage own work and learning
CUECOR2A	Work with others
CUECOS2A	Apply art finishing
CUECOS5A	Make millinery
CUEMAR3A	Undertake marketing activities
CUEMUP5A	Dress (style) wigs
CUEOHS1A	Implement workplace health, safety and security procedures
CUERIG1A	Undertake rigging
CUERIG2A	Lower and dismantle rigging equipment
CUESOU1A	Repair and maintain sound equipment
CUEWRH19A	Maintain wigs and hair pieces
CUEWRH20A	Make wigs
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR03A	Present information on-air
CUFAIR04A	Conduct on-air presentation
CUFAIR05A	Conduct live voice report
CUFANM04A	Produce layout drawings for animation
CUFANM05A	Produce key drawings for animation
CUFANM06A	Produce cleaned-up and in-betweened drawings
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFANM12A	Prepare camera-ready animation
CUFANM13A	Produce line image recordings for animation
CUFBRD01A	Communicate using a two way system
CUFBRD02A	Operate a telecine
CUFBRD03A	Capture broadcast material on tape for television transmission
CUFBRD04A	Dub video material for television transmission
CUFBRD05A	Compile material for broadcast transmission
CUFBRD06A	Control the transmission of television material
CUFBRD07A	Operate transmission control
CUFBRD09A	Call shots and cue sources for a television production
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFCAM05A	Pull focus

Code	Title
CUFCAM06A	Shoot television material in a multicamera environment
CUFCAM07A	Maintain battery power and video stocks for a shoot
CUFCAM08A	Coordinate and load film stocks
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCAM13A	Rig camera supports and dollies
CUFCAM14A	Rig camera cranes
CUFCAM15A	Operate a moving camera support
CUFCOS08A	Maintain costume continuity
CUFCOS09A	Make costumes
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT07A	Edit recently shot material for immediate transmission
CUFEDT08A	Edit dialogue and sound
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFIMA05A	Create 3D digital models and images
CUFLAB01A	Produce film and sound negatives
CUFLAB02A	Prepare negatives for printing
CUFLAB03A	Print film from a negative
CUFLAB04A	Process printed film
CUFLAB05A	Cut and match final negative for film printing
CUFLAB06A	Colour grade negatives prior to printing
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT03A	Determine lighting requirements and operate lighting
CUFLGT04A	Operate lighting consoles
CUFLGT05A	Maintain, repair and modify lighting equipment
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM05A	Manage multimedia assets
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics

Code	Title
CUFMUP02A	Design, apply and remove make-up
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP03A	Compile a production schedule
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP05A	Book and coordinate production resources
CUFPOP06A	Survey locations
CUFPOP07A	Manage a film or television shoot
CUFPOP11A	Coordinate continuity
CUFPOP12A	Coordinate cast and crew
CUFPOP13A	Manage rehearsals
CUFPOP14A	Produce a pre-recorded program segment
CUFPOP15A	Produce pre-recorded programs
CUFPOP17A	Plan and prepare a program
CUFPOP19A	Schedule radio play lists
CUFPRP03A	Make props for the screen
CUFPRP06A	Dress the set and maintain props continuity
CUFSAF01A	Follow health, safety and security procedures
CUFSCE04A	Produce scenic art for the screen
CUFSET03A	Make sets for the screen
CUFSET06A	Assemble and maintain the set during production
CUFSFX03A	Create special effects for the screen
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX05A	Coordinate the transportation and assembly of special effects items
CUFSFX06A	Assemble and maintain special effects items during production
CUFSFX07A	Execute special effects safely
CUFTEC01A	Check, maintain and repair equipment
CUFWRT04A	Write presentation material
CUFWRT05A	Write content and/or copy
CUFWRT06A	Write a news voice report
CUFWRT07A	Write an interactive sequence for multimedia
CULMS413A	Use information technology
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM07A	Establish and maintain work and contractual relationships
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSRAD01A	Collect and organise information
CUSRAD02A	Conduct research

Code	Title
CUSSOU05A	Install, align and test sound equipment
CUSSOU07A	Edit sound using analogue systems
CUSSOU08A	Operate sound reinforcement system
CUSSOU09A	Mix sound sources
CUSSOU10A	De-noise soundtracks
CUSSOU11A	Operate sound mixing console
CUSSOU12A	Edit sound using digital systems
CUSSOU13A	Set up, operate and de-rig portable sound recording equipment
CUSSOU14A	Breakdown soundtrack
CUSSOU23A	Specify sound systems
CUSTGE01A	Supervise technical operations
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications
ICAITB075A	Use a library or pre-existing components
ICAITI097A	Install and configure a network
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM11BA	Identify components of multimedia
ICPMM15DA	Develop a multimedia script
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM65DA	Create web pages with multimedia
LMTPDCL03A	Select and/or modify patterns or blocks
LMTPRCL11A	Grade patterns
LMTPRCL12A	Measure, lay-up and cut custom made garments
LMTPRCL14A	Assemble/fit custom made/bespoke garments
THHGHS03A	Provide first aid
THHGLE05A	Roster staff
UTENES208A	Disconnect and reconnect fixed wired electrical equipment connected to supply up to 1,000 volts AC or 1,500 volts DC
UTENES209B	Attach flexible cords and plugs to electrical equipment connected to a single phase 250 volt supply
UTENES210B	Attach flexible cables and plugs to electrical equipment connected to a supply up to 1,000 volts AC or 1,500 volts DC
WRH12A	Dress (Style) Hair

CUF40201 Certificate IV in Make-up - superseded by CUF40203

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Certificate IV in Make-up - superseded by CUF40203:</u>

- **12 Units where:**
    - **3 Core Units from Group A**
      Group A: Core (refer to the unit list at the end of this section)
    - *and* **6 Specialist Units from Group B**
      Group B: Specialist (refer to the unit list at the end of this section)
    - *and* **3 Elective Units where:**
        - **2 or more Units from Unit bank for Certificate IV**
          Unit Bank for Certificate IV (refer to the unit list at the end of this section)
        - *and/or* **Maximum of 1 unit from any other training package at** Certificate IV

CORE UNITS

Group A: Core

Code	Title
CUFGEN01A	Develop and apply industry knowledge
CUFMUP02A	Design, apply and remove make-up
CUFSAF01A	Follow health, safety and security procedures

ELECTIVE UNITS

Group B: Specialist

Code	Title
CUEMUP5A	Dress (style) wigs
CUEWRH19A	Maintain wigs and hair pieces
CUEWRH20A	Make wigs
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSRAD02A	Conduct research
WRH12A	Dress (Style) Hair

CUF01 Film, TV, Radio and Multimedia Training Package (Superseded by CUF07) (Version 3)
        Date this PDF was generated: 23 February 2009

CUF40201 Certificate IV in Make-up - superseded by CUF40203

Unit Bank for Certificate IV

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
BSZ401A	Plan assessment
BSZ402A	Conduct assessment
BSZ403A	Review assessment
BSZ404A	Train small groups
CUECOR1A	Manage own work and learning
CUECOR2A	Work with others
CUECOS2A	Apply art finishing
CUECOS5A	Make millinery
CUEMAR3A	Undertake marketing activities
CUEMUP5A	Dress (style) wigs
CUEOHS1A	Implement workplace health, safety and security procedures
CUERIG1A	Undertake rigging
CUERIG2A	Lower and dismantle rigging equipment
CUESOU1A	Repair and maintain sound equipment
CUEWRH19A	Maintain wigs and hair pieces
CUEWRH20A	Make wigs
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR03A	Present information on-air
CUFAIR04A	Conduct on-air presentation
CUFAIR05A	Conduct live voice report
CUFANM04A	Produce layout drawings for animation
CUFANM05A	Produce key drawings for animation
CUFANM06A	Produce cleaned-up and in-betweened drawings
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFANM12A	Prepare camera-ready animation
CUFANM13A	Produce line image recordings for animation
CUFBRD01A	Communicate using a two way system
CUFBRD02A	Operate a telecine
CUFBRD03A	Capture broadcast material on tape for television transmission
CUFBRD04A	Dub video material for television transmission
CUFBRD05A	Compile material for broadcast transmission
CUFBRD06A	Control the transmission of television material
CUFBRD07A	Operate transmission control
CUFBRD09A	Call shots and cue sources for a television production
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFCAM05A	Pull focus

Code	Title
CUFCAM06A	Shoot television material in a multicamera environment
CUFCAM07A	Maintain battery power and video stocks for a shoot
CUFCAM08A	Coordinate and load film stocks
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCAM13A	Rig camera supports and dollies
CUFCAM14A	Rig camera cranes
CUFCAM15A	Operate a moving camera support
CUFCOS08A	Maintain costume continuity
CUFCOS09A	Make costumes
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT07A	Edit recently shot material for immediate transmission
CUFEDT08A	Edit dialogue and sound
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFIMA05A	Create 3D digital models and images
CUFLAB01A	Produce film and sound negatives
CUFLAB02A	Prepare negatives for printing
CUFLAB03A	Print film from a negative
CUFLAB04A	Process printed film
CUFLAB05A	Cut and match final negative for film printing
CUFLAB06A	Colour grade negatives prior to printing
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT03A	Determine lighting requirements and operate lighting
CUFLGT04A	Operate lighting consoles
CUFLGT05A	Maintain, repair and modify lighting equipment
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM05A	Manage multimedia assets
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics

Code	Title
CUFMUP02A	Design, apply and remove make-up
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP03A	Compile a production schedule
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP05A	Book and coordinate production resources
CUFPOP06A	Survey locations
CUFPOP07A	Manage a film or television shoot
CUFPOP11A	Coordinate continuity
CUFPOP12A	Coordinate cast and crew
CUFPOP13A	Manage rehearsals
CUFPOP14A	Produce a pre-recorded program segment
CUFPOP15A	Produce pre-recorded programs
CUFPOP17A	Plan and prepare a program
CUFPOP19A	Schedule radio play lists
CUFPRP03A	Make props for the screen
CUFPRP06A	Dress the set and maintain props continuity
CUFSAF01A	Follow health, safety and security procedures
CUFSCE04A	Produce scenic art for the screen
CUFSET03A	Make sets for the screen
CUFSET06A	Assemble and maintain the set during production
CUFSFX03A	Create special effects for the screen
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX05A	Coordinate the transportation and assembly of special effects items
CUFSFX06A	Assemble and maintain special effects items during production
CUFSFX07A	Execute special effects safely
CUFTEC01A	Check, maintain and repair equipment
CUFWRT04A	Write presentation material
CUFWRT05A	Write content and/or copy
CUFWRT06A	Write a news voice report
CUFWRT07A	Write an interactive sequence for multimedia
CULMS413A	Use information technology
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM07A	Establish and maintain work and contractual relationships
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSRAD01A	Collect and organise information
CUSRAD02A	Conduct research

Code	Title
CUSSOU05A	Install, align and test sound equipment
CUSSOU07A	Edit sound using analogue systems
CUSSOU08A	Operate sound reinforcement system
CUSSOU09A	Mix sound sources
CUSSOU10A	De-noise soundtracks
CUSSOU11A	Operate sound mixing console
CUSSOU12A	Edit sound using digital systems
CUSSOU13A	Set up, operate and de-rig portable sound recording equipment
CUSSOU14A	Breakdown soundtrack
CUSSOU23A	Specify sound systems
CUSTGE01A	Supervise technical operations
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications
ICAITB075A	Use a library or pre-existing components
ICAITI097A	Install and configure a network
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM11BA	Identify components of multimedia
ICPMM15DA	Develop a multimedia script
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM65DA	Create web pages with multimedia
LMTPDCL03A	Select and/or modify patterns or blocks
LMTPRCL11A	Grade patterns
LMTPRCL12A	Measure, lay-up and cut custom made garments
LMTPRCL14A	Assemble/fit custom made/bespoke garments
THHGHS03A	Provide first aid
THHGLE05A	Roster staff
UTENES208A	Disconnect and reconnect fixed wired electrical equipment connected to supply up to 1,000 volts AC or 1,500 volts DC
UTENES209B	Attach flexible cords and plugs to electrical equipment connected to a single phase 250 volt supply
UTENES210B	Attach flexible cables and plugs to electrical equipment connected to a supply up to 1,000 volts AC or 1,500 volts DC
WRH12A	Dress (Style) Hair

CUF40301 Certificate IV in Screen (art and construction)

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Certificate IV in Screen (art and construction):</u>

- **14 Units where:**
    - **2 Core Units from Group A**
        - *Group A: Core (refer to the unit list at the end of this section)*
    - *and* **3 Specialist Units from Group B**
        - *Group B: Specialist (refer to the unit list at the end of this section)*
    - *and* **5 Elective Units from Group C**
        - *Group C: Electives (refer to the unit list at the end of this section)*
    - *and* **4 Elective Units where:**
        - **2 or more units from Unit bank for Certificate IV**
            - *Unit Bank for Certificate IV (refer to the unit list at the end of this section)*
        - *and/or* **Maximum of 2 units may be selected from training package at** Certificate IV

CORE UNITS

Group A: Core

Code	Title
CUFGEN01A	Develop and apply industry knowledge
CUFSAF01A	Follow health, safety and security procedures

ELECTIVE UNITS

Group B: Specialist

Code	Title
CUECOS2A	Apply art finishing
CUFPRP03A	Make props for the screen
CUFPRP06A	Dress the set and maintain props continuity
CUFSCE03A	Prepare and prime scenic art cloths
CUFSCE04A	Produce scenic art for the screen
CUFSET03A	Make sets for the screen
CUFSET06A	Assemble and maintain the set during production

Group C: Electives

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
CUECOS5A	Make millinery
CUEWRH19A	Maintain wigs and hair pieces
CUEWRH20A	Make wigs
CUFADM02A	Address copyright
CUFANM04A	Produce layout drawings for animation
CUFANM13A	Produce line image recordings for animation
CUFBRD02A	Operate a telecine
CUFCOS09A	Make costumes
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT08A	Edit dialogue and sound
CUFIMA05A	Create 3D digital models and images
CUFLAB05A	Cut and match final negative for film printing
CUFLAB06A	Colour grade negatives prior to printing
CUFLGT03A	Determine lighting requirements and operate lighting
CUFMEM02A	Author a multimedia product
CUFMUP02A	Design, apply and remove make-up
CUFPOP02A	Breakdown a script
CUFPOP03A	Compile a production schedule
CUFPOP06A	Survey locations
CUFPOP08A	Location manage a film or television shoot
CUFPOP17A	Plan and prepare a program
CUFPOP20A	Write a pre-production safety report
CUFPRP03A	Make props for the screen
CUFWRT07A	Write an interactive sequence for multimedia
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM07A	Establish and maintain work and contractual relationships
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSRAD02A	Conduct research
CUSSOU23A	Specify sound systems
CUSTGE01A	Supervise technical operations
THHGLE05A	Roster staff

Unit Bank for Certificate IV

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
BSZ401A	Plan assessment
BSZ402A	Conduct assessment
BSZ403A	Review assessment
BSZ404A	Train small groups
CUECOR1A	Manage own work and learning
CUECOR2A	Work with others
CUECOS2A	Apply art finishing
CUECOS5A	Make millinery
CUEMAR3A	Undertake marketing activities
CUEMUP5A	Dress (style) wigs
CUEOHS1A	Implement workplace health, safety and security procedures
CUERIG1A	Undertake rigging
CUERIG2A	Lower and dismantle rigging equipment
CUESOU1A	Repair and maintain sound equipment
CUEWRH19A	Maintain wigs and hair pieces
CUEWRH20A	Make wigs
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR03A	Present information on-air
CUFAIR04A	Conduct on-air presentation
CUFAIR05A	Conduct live voice report
CUFANM04A	Produce layout drawings for animation
CUFANM05A	Produce key drawings for animation
CUFANM06A	Produce cleaned-up and in-betweened drawings
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFANM12A	Prepare camera-ready animation
CUFANM13A	Produce line image recordings for animation
CUFBRD01A	Communicate using a two way system
CUFBRD02A	Operate a telecine
CUFBRD03A	Capture broadcast material on tape for television transmission
CUFBRD04A	Dub video material for television transmission
CUFBRD05A	Compile material for broadcast transmission
CUFBRD06A	Control the transmission of television material
CUFBRD07A	Operate transmission control
CUFBRD09A	Call shots and cue sources for a television production
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFCAM05A	Pull focus

Code	Title
CUFCAM06A	Shoot television material in a multicamera environment
CUFCAM07A	Maintain battery power and video stocks for a shoot
CUFCAM08A	Coordinate and load film stocks
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCAM13A	Rig camera supports and dollies
CUFCAM14A	Rig camera cranes
CUFCAM15A	Operate a moving camera support
CUFCOS08A	Maintain costume continuity
CUFCOS09A	Make costumes
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT07A	Edit recently shot material for immediate transmission
CUFEDT08A	Edit dialogue and sound
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFIMA05A	Create 3D digital models and images
CUFLAB01A	Produce film and sound negatives
CUFLAB02A	Prepare negatives for printing
CUFLAB03A	Print film from a negative
CUFLAB04A	Process printed film
CUFLAB05A	Cut and match final negative for film printing
CUFLAB06A	Colour grade negatives prior to printing
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT03A	Determine lighting requirements and operate lighting
CUFLGT04A	Operate lighting consoles
CUFLGT05A	Maintain, repair and modify lighting equipment
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM05A	Manage multimedia assets
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics

Code	Title
CUFMUP02A	Design, apply and remove make-up
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP03A	Compile a production schedule
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP05A	Book and coordinate production resources
CUFPOP06A	Survey locations
CUFPOP07A	Manage a film or television shoot
CUFPOP11A	Coordinate continuity
CUFPOP12A	Coordinate cast and crew
CUFPOP13A	Manage rehearsals
CUFPOP14A	Produce a pre-recorded program segment
CUFPOP15A	Produce pre-recorded programs
CUFPOP17A	Plan and prepare a program
CUFPOP19A	Schedule radio play lists
CUFPRP03A	Make props for the screen
CUFPRP06A	Dress the set and maintain props continuity
CUFSAF01A	Follow health, safety and security procedures
CUFSCE04A	Produce scenic art for the screen
CUFSET03A	Make sets for the screen
CUFSET06A	Assemble and maintain the set during production
CUFSFX03A	Create special effects for the screen
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX05A	Coordinate the transportation and assembly of special effects items
CUFSFX06A	Assemble and maintain special effects items during production
CUFSFX07A	Execute special effects safely
CUFTEC01A	Check, maintain and repair equipment
CUFWRT04A	Write presentation material
CUFWRT05A	Write content and/or copy
CUFWRT06A	Write a news voice report
CUFWRT07A	Write an interactive sequence for multimedia
CULMS413A	Use information technology
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM07A	Establish and maintain work and contractual relationships
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSRAD01A	Collect and organise information
CUSRAD02A	Conduct research

Code	Title
CUSSOU05A	Install, align and test sound equipment
CUSSOU07A	Edit sound using analogue systems
CUSSOU08A	Operate sound reinforcement system
CUSSOU09A	Mix sound sources
CUSSOU10A	De-noise soundtracks
CUSSOU11A	Operate sound mixing console
CUSSOU12A	Edit sound using digital systems
CUSSOU13A	Set up, operate and de-rig portable sound recording equipment
CUSSOU14A	Breakdown soundtrack
CUSSOU23A	Specify sound systems
CUSTGE01A	Supervise technical operations
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications
ICAITB075A	Use a library or pre-existing components
ICAITI097A	Install and configure a network
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM11BA	Identify components of multimedia
ICPMM15DA	Develop a multimedia script
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM65DA	Create web pages with multimedia
LMTPDCL03A	Select and/or modify patterns or blocks
LMTPRCL11A	Grade patterns
LMTPRCL12A	Measure, lay-up and cut custom made garments
LMTPRCL14A	Assemble/fit custom made/bespoke garments
THHGHS03A	Provide first aid
THHGLE05A	Roster staff
UTENES208A	Disconnect and reconnect fixed wired electrical equipment connected to supply up to 1,000 volts AC or 1,500 volts DC
UTENES209B	Attach flexible cords and plugs to electrical equipment connected to a single phase 250 volt supply
UTENES210B	Attach flexible cables and plugs to electrical equipment connected to a supply up to 1,000 volts AC or 1,500 volts DC
WRH12A	Dress (Style) Hair

CUF40401 Certificate IV in Screen

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Certificate IV in Screen:</u>

- **15 Units where:**
    - **2 Core Units from Group A**
      Group A: Core (refer to the unit list at the end of this section)
    - *and* **5 Units where:**
        - **2 or more are from Specialist Group B (1) - Animation, digital imaging, information technology, editing**
          Group B: Specialist: 1 (refer to the unit list at the end of this section)
        - *and* **between 0 and 3 units from Specialist Group B (2) - Animation, digital imaging, information technology, editing**
          Group B: Specialist: 2 (refer to the unit list at the end of this section)
    - *and* **5 Units where:**
        - **2 or more are from Specialist Group C (1) - Camera**
          Group C: Specialist: 1 (refer to the unit list at the end of this section)
        - *and* **between 0 and 3 units from Specialist Group C (2) - Camera**
          Group C: Specialist: 2 (refer to the unit list at the end of this section)
    - *and* **5 Units where:**
        - **2 or more units from Specialist Group D (1) - Sound**
          Group D: Specialist: 1 (refer to the unit list at the end of this section)
        - *and* **between 0 and 3 units from Specialist Group D (2) - Sound**
          Group D: Specialist: 2 (refer to the unit list at the end of this section)
    - *and* **5 Units where:**
        - **2 or more units are from Specialist Group E (1) - Special Effects**
          Group E: Specialist: 1 (refer to the unit list at the end of this section)
        - *and* **between 0 and 3 units from Specialist Group E (2) - Special Effects**
          Group E: Specialist: 2 (refer to the unit list at the end of this section)
    - *and* **5 Units where:** CUF40401 Certificate IV in Screen
        - **2 or more units are from Specialist Group F (1) - Lighting**
          Group F: Specialist: 1 (refer to the unit list at the end of this section)
        - *and* **between 0 and 3 units from Specialist Group F (2) - Lighting**
          Group F: Specialist: 2 (refer to the unit list at the end of this section)
    - *and* **5 Units where:**
        - **2 or more units are from Specialist Group G (1) - Production planning and operations, Broadcast and studio operations**
          Group G: Specialist: 1 (refer to the unit list at the end of this section)
        - *and* **between 0 and 3 units from Specialist Group G (2) - Production planning and operations, Broadcast and studio operations**
          Group G: Specialist: 2 (refer to the unit list at the end of this section)
    - *or* **4 Elective Units from Group H**
      Group H: Electives (refer to the unit list at the end of this section)
    - *or* **4 Elective Units from:** CUF40401 Certificate IV in Screen
        - **Unit Bank for Certificate IV**
          Unit Bank for Certificate IV (refer to the unit list at the end of this section)
        - *or* **any other training package at** Certificate IV

CORE UNITS

Group A: Core

Code	Title
CUFGEN01A	Develop and apply industry knowledge
CUFSAF01A	Follow health, safety and security procedures

ELECTIVE UNITS

Group B: Specialist: 1

Code	Title
CUFANM04A	Produce layout drawings for animation
CUFANM05A	Produce key drawings for animation
CUFANM13A	Produce line image recordings for animation
CUFEDT02A	Prepare material and documents for editing
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT08A	Edit dialogue and sound
CUFIMA04A	Create 3D digital animation
CUFIMA05A	Create 3D digital models and images

Group B: Specialist: 2

Code	Title
CUFANM06A	Produce cleaned-up and in-betweened drawings
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFIMA03A	Create 2D digital animation
CUFMEM14A	Create, manipulate and incorporate 2D graphics
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software

Group C: Specialist: 1

Code	Title
CUFCAM06A	Shoot television material in a multicamera environment
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables

Group C: Specialist: 2

Code	Title
CUFCAM05A	Pull focus
CUFCAM07A	Maintain battery power and video stocks for a shoot
CUFCAM08A	Coordinate and load film stocks
CUFCAM13A	Rig camera supports and dollies
CUFCAM14A	Rig camera cranes
CUFCAM15A	Operate a moving camera support

Group D: Specialist: 1

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
CUESOU1A	Repair and maintain sound equipment
CUSSOU23A	Specify sound systems
CUSTGE01A	Supervise technical operations

Group D: Specialist: 2

Code	Title
CUSSOU05A	Install, align and test sound equipment
CUSSOU07A	Edit sound using analogue systems
CUSSOU08A	Operate sound reinforcement system
CUSSOU09A	Mix sound sources
CUSSOU10A	De-noise soundtracks
CUSSOU11A	Operate sound mixing console
CUSSOU12A	Edit sound using digital systems
CUSSOU13A	Set up, operate and de-rig portable sound recording equipment
CUSSOU14A	Breakdown soundtrack

Group E: Specialist: 1

Code	Title
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX07A	Execute special effects safely

Group E: Specialist: 2

Code	Title
CUERIG1A	Undertake rigging
CUERIG2A	Lower and dismantle rigging equipment
CUFSFX05A	Coordinate the transportation and assembly of special effects items
CUFSFX06A	Assemble and maintain special effects items during production

Group F: Specialist: 1

Code	Title
CUFLGT03A	Determine lighting requirements and operate lighting
CUSTGE01A	Supervise technical operations

Group F: Specialist: 2

Code	Title
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT04A	Operate lighting consoles
CUFLGT05A	Maintain, repair and modify lighting equipment
UTENES208PB	Disconnect and reconnect fixed wired electrical equipment connected to supply up to 1,000 volts AC or 1,500 volts DC
UTENES209B	Attach flexible cords and plugs to electrical equipment connected to a single phase 250 volt supply
UTENES210B	Attach flexible cables and plugs to electrical equipment connected to a supply up to 1,000 volts AC or 1,500 volts DC

Group G: Specialist: 1

Code	Title
CUFBRD02A	Operate a telecine
CUFBRD06A	Control the transmission of television material
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFPOP03A	Compile a production schedule
CUFPOP06A	Survey locations
CUFPOP07A	Manage a film or television shoot
CUFPOP11A	Coordinate continuity
CUFPOP12A	Coordinate cast and crew
CUFPOP13A	Manage rehearsals
CUFPOP14A	Produce a pre-recorded program segment
CUFPOP17A	Plan and prepare a program
CUSTGE01A	Supervise technical operations

Group G: Specialist: 2

Code	Title
CUFBRD01A	Communicate using a two way system
CUFBRD03A	Capture broadcast material on tape for television transmission
CUFBRD04A	Dub video material for television transmission
CUFBRD05A	Compile material for broadcast transmission
CUFBRD07A	Operate transmission control
CUFBRD09A	Call shots and cue sources for a television production
CUFPOP02A	Breakdown a script
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP05A	Book and coordinate production resources

Group H: Electives

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
CUFADM02A	Address copyright
CUFANM04A	Produce layout drawings for animation
CUFANM13A	Produce line image recordings for animation
CUFBRD02A	Operate a telecine
CUFBRD06A	Control the transmission of television material
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFCAM06A	Shoot television material in a multicamera environment
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT08A	Edit dialogue and sound
CUFIMA05A	Create 3D digital models and images
CUFLGT03A	Determine lighting requirements and operate lighting
CUFPOP03A	Compile a production schedule
CUFPOP06A	Survey locations
CUFPOP07A	Manage a film or television shoot
CUFPOP11A	Coordinate continuity
CUFPOP12A	Coordinate cast and crew
CUFPOP13A	Manage rehearsals
CUFPOP17A	Plan and prepare a program
CUFSFX07A	Execute special effects safely
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM07A	Establish and maintain work and contractual relationships
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN05A	Make presentations
CUSRAD02A	Conduct research
CUSTGE01A	Supervise technical operations
THHGLE05A	Roster staff

Unit Bank for Certificate IV

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
BSZ401A	Plan assessment
BSZ402A	Conduct assessment
BSZ403A	Review assessment
BSZ404A	Train small groups
CUECOR1A	Manage own work and learning
CUECOR2A	Work with others
CUECOS2A	Apply art finishing
CUECOS5A	Make millinery
CUEMAR3A	Undertake marketing activities
CUEMUP5A	Dress (style) wigs
CUEOHS1A	Implement workplace health, safety and security procedures
CUERIG1A	Undertake rigging
CUERIG2A	Lower and dismantle rigging equipment
CUESOU1A	Repair and maintain sound equipment
CUEWRH19A	Maintain wigs and hair pieces
CUEWRH20A	Make wigs
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR03A	Present information on-air
CUFAIR04A	Conduct on-air presentation
CUFAIR05A	Conduct live voice report
CUFANM04A	Produce layout drawings for animation
CUFANM05A	Produce key drawings for animation
CUFANM06A	Produce cleaned-up and in-betweened drawings
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFANM12A	Prepare camera-ready animation
CUFANM13A	Produce line image recordings for animation
CUFBRD01A	Communicate using a two way system
CUFBRD02A	Operate a telecine
CUFBRD03A	Capture broadcast material on tape for television transmission
CUFBRD04A	Dub video material for television transmission
CUFBRD05A	Compile material for broadcast transmission
CUFBRD06A	Control the transmission of television material
CUFBRD07A	Operate transmission control
CUFBRD09A	Call shots and cue sources for a television production
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFCAM05A	Pull focus

Code	Title
CUFCAM06A	Shoot television material in a multicamera environment
CUFCAM07A	Maintain battery power and video stocks for a shoot
CUFCAM08A	Coordinate and load film stocks
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCAM13A	Rig camera supports and dollies
CUFCAM14A	Rig camera cranes
CUFCAM15A	Operate a moving camera support
CUFCOS08A	Maintain costume continuity
CUFCOS09A	Make costumes
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT07A	Edit recently shot material for immediate transmission
CUFEDT08A	Edit dialogue and sound
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFIMA05A	Create 3D digital models and images
CUFLAB01A	Produce film and sound negatives
CUFLAB02A	Prepare negatives for printing
CUFLAB03A	Print film from a negative
CUFLAB04A	Process printed film
CUFLAB05A	Cut and match final negative for film printing
CUFLAB06A	Colour grade negatives prior to printing
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT03A	Determine lighting requirements and operate lighting
CUFLGT04A	Operate lighting consoles
CUFLGT05A	Maintain, repair and modify lighting equipment
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM05A	Manage multimedia assets
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics

Code	Title
CUFMUP02A	Design, apply and remove make-up
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP03A	Compile a production schedule
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP05A	Book and coordinate production resources
CUFPOP06A	Survey locations
CUFPOP07A	Manage a film or television shoot
CUFPOP11A	Coordinate continuity
CUFPOP12A	Coordinate cast and crew
CUFPOP13A	Manage rehearsals
CUFPOP14A	Produce a pre-recorded program segment
CUFPOP15A	Produce pre-recorded programs
CUFPOP17A	Plan and prepare a program
CUFPOP19A	Schedule radio play lists
CUFPRP03A	Make props for the screen
CUFPRP06A	Dress the set and maintain props continuity
CUFSAF01A	Follow health, safety and security procedures
CUFSCE04A	Produce scenic art for the screen
CUFSET03A	Make sets for the screen
CUFSET06A	Assemble and maintain the set during production
CUFSFX03A	Create special effects for the screen
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX05A	Coordinate the transportation and assembly of special effects items
CUFSFX06A	Assemble and maintain special effects items during production
CUFSFX07A	Execute special effects safely
CUFTEC01A	Check, maintain and repair equipment
CUFWRT04A	Write presentation material
CUFWRT05A	Write content and/or copy
CUFWRT06A	Write a news voice report
CUFWRT07A	Write an interactive sequence for multimedia
CULMS413A	Use information technology
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM07A	Establish and maintain work and contractual relationships
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSRAD01A	Collect and organise information
CUSRAD02A	Conduct research

Code	Title
CUSSOU05A	Install, align and test sound equipment
CUSSOU07A	Edit sound using analogue systems
CUSSOU08A	Operate sound reinforcement system
CUSSOU09A	Mix sound sources
CUSSOU10A	De-noise soundtracks
CUSSOU11A	Operate sound mixing console
CUSSOU12A	Edit sound using digital systems
CUSSOU13A	Set up, operate and de-rig portable sound recording equipment
CUSSOU14A	Breakdown soundtrack
CUSSOU23A	Specify sound systems
CUSTGE01A	Supervise technical operations
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications
ICAITB075A	Use a library or pre-existing components
ICAITI097A	Install and configure a network
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM11BA	Identify components of multimedia
ICPMM15DA	Develop a multimedia script
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM65DA	Create web pages with multimedia
LMTPDCL03A	Select and/or modify patterns or blocks
LMTPRCL11A	Grade patterns
LMTPRCL12A	Measure, lay-up and cut custom made garments
LMTPRCL14A	Assemble/fit custom made/bespoke garments
THHGHS03A	Provide first aid
THHGLE05A	Roster staff
UTENES208A	Disconnect and reconnect fixed wired electrical equipment connected to supply up to 1,000 volts AC or 1,500 volts DC
UTENES209B	Attach flexible cords and plugs to electrical equipment connected to a single phase 250 volt supply
UTENES210B	Attach flexible cables and plugs to electrical equipment connected to a supply up to 1,000 volts AC or 1,500 volts DC
WRH12A	Dress (Style) Hair

CUF40501 Certificate IV in Screen (laboratory)

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

To achieve a Certificate IV in Screen (laboratory):

- **12 Units where:**
  - **3 Core Units from Group A**
    Group A: Core (refer to the unit list at the end of this section)
  - *and* **1 unit from Group B**
    Group B (refer to the unit list at the end of this section)
  - *and* **5 units from Group C**
    Group C (refer to the unit list at the end of this section)
  - *and* **3 Elective Units from:**
    - **Unit Bank for Certificate IV**
      Unit Bank for Certificate IV (refer to the unit list at the end of this section)
    - *or* **any other training package at** Certificate IV

ELECTIVE UNITS

Group A: Core

Code	Title
CUFGEN01A	Develop and apply industry knowledge
CUFSAF01A	Follow health, safety and security procedures
CUSADM02A	Coordinate the purchase or hire of equipment/supplies

Group B

Code	Title
CUFLAB05A	Cut and match final negative for film printing
CUFLAB06A	Colour grade negatives prior to printing

Group C

Code	Title
CUFADM02A	Address copyright
CUFLAB01A	Produce film and sound negatives
CUFLAB02A	Prepare negatives for printing
CUFLAB03A	Print film from a negative
CUFLAB04A	Process printed film
CUFTEC01A	Check, maintain and repair equipment
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM07A	Establish and maintain work and contractual relationships
CUSTGE01A	Supervise technical operations

Unit Bank for Certificate IV

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
BSZ401A	Plan assessment
BSZ402A	Conduct assessment
BSZ403A	Review assessment
BSZ404A	Train small groups
CUECOR1A	Manage own work and learning
CUECOR2A	Work with others
CUECOS2A	Apply art finishing
CUECOS5A	Make millinery
CUEMAR3A	Undertake marketing activities
CUEMUP5A	Dress (style) wigs
CUEOHS1A	Implement workplace health, safety and security procedures
CUERIG1A	Undertake rigging
CUERIG2A	Lower and dismantle rigging equipment
CUESOU1A	Repair and maintain sound equipment
CUEWRH19A	Maintain wigs and hair pieces
CUEWRH20A	Make wigs
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR03A	Present information on-air
CUFAIR04A	Conduct on-air presentation
CUFAIR05A	Conduct live voice report
CUFANM04A	Produce layout drawings for animation
CUFANM05A	Produce key drawings for animation
CUFANM06A	Produce cleaned-up and in-betweened drawings
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFANM12A	Prepare camera-ready animation
CUFANM13A	Produce line image recordings for animation
CUFBRD01A	Communicate using a two way system
CUFBRD02A	Operate a telecine
CUFBRD03A	Capture broadcast material on tape for television transmission
CUFBRD04A	Dub video material for television transmission
CUFBRD05A	Compile material for broadcast transmission
CUFBRD06A	Control the transmission of television material
CUFBRD07A	Operate transmission control
CUFBRD09A	Call shots and cue sources for a television production
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFCAM05A	Pull focus

Code	Title
CUFCAM06A	Shoot television material in a multicamera environment
CUFCAM07A	Maintain battery power and video stocks for a shoot
CUFCAM08A	Coordinate and load film stocks
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCAM13A	Rig camera supports and dollies
CUFCAM14A	Rig camera cranes
CUFCAM15A	Operate a moving camera support
CUFCOS08A	Maintain costume continuity
CUFCOS09A	Make costumes
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT07A	Edit recently shot material for immediate transmission
CUFEDT08A	Edit dialogue and sound
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFIMA05A	Create 3D digital models and images
CUFLAB01A	Produce film and sound negatives
CUFLAB02A	Prepare negatives for printing
CUFLAB03A	Print film from a negative
CUFLAB04A	Process printed film
CUFLAB05A	Cut and match final negative for film printing
CUFLAB06A	Colour grade negatives prior to printing
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT03A	Determine lighting requirements and operate lighting
CUFLGT04A	Operate lighting consoles
CUFLGT05A	Maintain, repair and modify lighting equipment
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM05A	Manage multimedia assets
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics

Code	Title
CUFMUP02A	Design, apply and remove make-up
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP03A	Compile a production schedule
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP05A	Book and coordinate production resources
CUFPOP06A	Survey locations
CUFPOP07A	Manage a film or television shoot
CUFPOP11A	Coordinate continuity
CUFPOP12A	Coordinate cast and crew
CUFPOP13A	Manage rehearsals
CUFPOP14A	Produce a pre-recorded program segment
CUFPOP15A	Produce pre-recorded programs
CUFPOP17A	Plan and prepare a program
CUFPOP19A	Schedule radio play lists
CUFPRP03A	Make props for the screen
CUFPRP06A	Dress the set and maintain props continuity
CUFSAF01A	Follow health, safety and security procedures
CUFSCE04A	Produce scenic art for the screen
CUFSET03A	Make sets for the screen
CUFSET06A	Assemble and maintain the set during production
CUFSFX03A	Create special effects for the screen
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX05A	Coordinate the transportation and assembly of special effects items
CUFSFX06A	Assemble and maintain special effects items during production
CUFSFX07A	Execute special effects safely
CUFTEC01A	Check, maintain and repair equipment
CUFWRT04A	Write presentation material
CUFWRT05A	Write content and/or copy
CUFWRT06A	Write a news voice report
CUFWRT07A	Write an interactive sequence for multimedia
CULMS413A	Use information technology
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM07A	Establish and maintain work and contractual relationships
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSRAD01A	Collect and organise information
CUSRAD02A	Conduct research

Code	Title
CUSSOU05A	Install, align and test sound equipment
CUSSOU07A	Edit sound using analogue systems
CUSSOU08A	Operate sound reinforcement system
CUSSOU09A	Mix sound sources
CUSSOU10A	De-noise soundtracks
CUSSOU11A	Operate sound mixing console
CUSSOU12A	Edit sound using digital systems
CUSSOU13A	Set up, operate and de-rig portable sound recording equipment
CUSSOU14A	Breakdown soundtrack
CUSSOU23A	Specify sound systems
CUSTGE01A	Supervise technical operations
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications
ICAITB075A	Use a library or pre-existing components
ICAITI097A	Install and configure a network
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM11BA	Identify components of multimedia
ICPMM15DA	Develop a multimedia script
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM65DA	Create web pages with multimedia
LMTPDCL03A	Select and/or modify patterns or blocks
LMTPRCL11A	Grade patterns
LMTPRCL12A	Measure, lay-up and cut custom made garments
LMTPRCL14A	Assemble/fit custom made/bespoke garments
THHGHS03A	Provide first aid
THHGLE05A	Roster staff
UTENES208A	Disconnect and reconnect fixed wired electrical equipment connected to supply up to 1,000 volts AC or 1,500 volts DC
UTENES209B	Attach flexible cords and plugs to electrical equipment connected to a single phase 250 volt supply
UTENES210B	Attach flexible cables and plugs to electrical equipment connected to a supply up to 1,000 volts AC or 1,500 volts DC
WRH12A	Dress (Style) Hair

CUF40601 Certificate IV in Broadcasting (radio)

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Certificate IV in Broadcasting (radio):</u>

- **14 Units where:**
    - **2 Core Units from Group A**
        Group A: Core (refer to the unit list at the end of this section)
    - *and* **4 Specialist Units from Group B**
        Group B: Specialist (refer to the unit list at the end of this section)
    - *and* **4 Elective Units from Group C**
        Group C: Electives (refer to the unit list at the end of this section)
    - *and* **4 Elective Units from:**
        - **Unit Bank for Certificate IV**
            Unit Bank for Certificate IV (refer to the unit list at the end of this section)
        - *and/or* **between 0 and 2 units may be selected from any other training package at** Certificate IV

CORE UNITS

Group A: Core

Code	Title
CUFGEN01A	Develop and apply industry knowledge
CUFSAF01A	Follow health, safety and security procedures

ELECTIVE UNITS

Group B: Specialist

Code	Title
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR04A	Conduct on-air presentation
CUFAIR05A	Conduct live voice report
CUFPOP03A	Compile a production schedule
CUFPOP14A	Produce a pre-recorded program segment
CUFPOP17A	Plan and prepare a program
CUFPOP19A	Schedule radio play lists
CUFWRT04A	Write presentation material
CUFWRT05A	Write content and/or copy
CUFWRT06A	Write a news voice report
CUSTGE01A	Supervise technical operations

Group C: Electives

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
CUFADM02A	Address copyright
CUFPOP02A	Breakdown a script
CUFPOP15A	Produce pre-recorded programs
CUFPOP16A	Produce live-to-air programs
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM07A	Establish and maintain work and contractual relationships
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN05A	Make presentations
CUSRAD02A	Conduct research
THHGLE05A	Roster staff

Unit Bank for Certificate IV

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
BSZ401A	Plan assessment
BSZ402A	Conduct assessment
BSZ403A	Review assessment
BSZ404A	Train small groups
CUECOR1A	Manage own work and learning
CUECOR2A	Work with others
CUECOS2A	Apply art finishing
CUECOS5A	Make millinery
CUEMAR3A	Undertake marketing activities
CUEMUP5A	Dress (style) wigs
CUEOHS1A	Implement workplace health, safety and security procedures
CUERIG1A	Undertake rigging
CUERIG2A	Lower and dismantle rigging equipment
CUESOU1A	Repair and maintain sound equipment
CUEWRH19A	Maintain wigs and hair pieces
CUEWRH20A	Make wigs
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR03A	Present information on-air
CUFAIR04A	Conduct on-air presentation
CUFAIR05A	Conduct live voice report
CUFANM04A	Produce layout drawings for animation
CUFANM05A	Produce key drawings for animation
CUFANM06A	Produce cleaned-up and in-betweened drawings
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFANM12A	Prepare camera-ready animation
CUFANM13A	Produce line image recordings for animation
CUFBRD01A	Communicate using a two way system
CUFBRD02A	Operate a telecine
CUFBRD03A	Capture broadcast material on tape for television transmission
CUFBRD04A	Dub video material for television transmission
CUFBRD05A	Compile material for broadcast transmission
CUFBRD06A	Control the transmission of television material
CUFBRD07A	Operate transmission control
CUFBRD09A	Call shots and cue sources for a television production
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFCAM05A	Pull focus

Code	Title
CUFCAM06A	Shoot television material in a multicamera environment
CUFCAM07A	Maintain battery power and video stocks for a shoot
CUFCAM08A	Coordinate and load film stocks
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCAM13A	Rig camera supports and dollies
CUFCAM14A	Rig camera cranes
CUFCAM15A	Operate a moving camera support
CUFCOS08A	Maintain costume continuity
CUFCOS09A	Make costumes
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT07A	Edit recently shot material for immediate transmission
CUFEDT08A	Edit dialogue and sound
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFIMA05A	Create 3D digital models and images
CUFLAB01A	Produce film and sound negatives
CUFLAB02A	Prepare negatives for printing
CUFLAB03A	Print film from a negative
CUFLAB04A	Process printed film
CUFLAB05A	Cut and match final negative for film printing
CUFLAB06A	Colour grade negatives prior to printing
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT03A	Determine lighting requirements and operate lighting
CUFLGT04A	Operate lighting consoles
CUFLGT05A	Maintain, repair and modify lighting equipment
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM05A	Manage multimedia assets
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics

Code	Title
CUFMUP02A	Design, apply and remove make-up
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP03A	Compile a production schedule
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP05A	Book and coordinate production resources
CUFPOP06A	Survey locations
CUFPOP07A	Manage a film or television shoot
CUFPOP11A	Coordinate continuity
CUFPOP12A	Coordinate cast and crew
CUFPOP13A	Manage rehearsals
CUFPOP14A	Produce a pre-recorded program segment
CUFPOP15A	Produce pre-recorded programs
CUFPOP17A	Plan and prepare a program
CUFPOP19A	Schedule radio play lists
CUFPRP03A	Make props for the screen
CUFPRP06A	Dress the set and maintain props continuity
CUFSAF01A	Follow health, safety and security procedures
CUFSCE04A	Produce scenic art for the screen
CUFSET03A	Make sets for the screen
CUFSET06A	Assemble and maintain the set during production
CUFSFX03A	Create special effects for the screen
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX05A	Coordinate the transportation and assembly of special effects items
CUFSFX06A	Assemble and maintain special effects items during production
CUFSFX07A	Execute special effects safely
CUFTEC01A	Check, maintain and repair equipment
CUFWRT04A	Write presentation material
CUFWRT05A	Write content and/or copy
CUFWRT06A	Write a news voice report
CUFWRT07A	Write an interactive sequence for multimedia
CULMS413A	Use information technology
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM07A	Establish and maintain work and contractual relationships
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSRAD01A	Collect and organise information
CUSRAD02A	Conduct research

Code	Title
CUSSOU05A	Install, align and test sound equipment
CUSSOU07A	Edit sound using analogue systems
CUSSOU08A	Operate sound reinforcement system
CUSSOU09A	Mix sound sources
CUSSOU10A	De-noise soundtracks
CUSSOU11A	Operate sound mixing console
CUSSOU12A	Edit sound using digital systems
CUSSOU13A	Set up, operate and de-rig portable sound recording equipment
CUSSOU14A	Breakdown soundtrack
CUSSOU23A	Specify sound systems
CUSTGE01A	Supervise technical operations
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications
ICAITB075A	Use a library or pre-existing components
ICAITI097A	Install and configure a network
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM11BA	Identify components of multimedia
ICPMM15DA	Develop a multimedia script
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM65DA	Create web pages with multimedia
LMTPDCL03A	Select and/or modify patterns or blocks
LMTPRCL11A	Grade patterns
LMTPRCL12A	Measure, lay-up and cut custom made garments
LMTPRCL14A	Assemble/fit custom made/bespoke garments
THHGHS03A	Provide first aid
THHGLE05A	Roster staff
UTENES208A	Disconnect and reconnect fixed wired electrical equipment connected to supply up to 1,000 volts AC or 1,500 volts DC
UTENES209B	Attach flexible cords and plugs to electrical equipment connected to a single phase 250 volt supply
UTENES210B	Attach flexible cables and plugs to electrical equipment connected to a supply up to 1,000 volts AC or 1,500 volts DC
WRH12A	Dress (Style) Hair

CUF40701 Certificate IV in Broadcasting (television)

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

To achieve a Certificate IV in Broadcasting (television):

- **14 Units where:**
    - **2 Core Units from Group A**
        - *Group A: Core (refer to the unit list at the end of this section)*
    - **and 4 Specialist Units from Group B**
        - *Group B: Specialist (refer to the unit list at the end of this section)*
    - **and 4 Elective Units from Group C**
        - *Group C: Electives (refer to the unit list at the end of this section)*
    - **and 4 Elective Units from:**
        - **Unit Bank for Certificate IV**
            - *Unit Bank for Certificate IV (refer to the unit list at the end of this section)*
        - **and/or Maximum of 2 units from any other industry training package at** Certificate IV

CORE UNITS

Group A: Core

Code	Title
CUFGEN01A	Develop and apply industry knowledge
CUFSAF01A	Follow health, safety and security procedures

ELECTIVE UNITS

Group B: Specialist

Code	Title
CUFBRD01A	Communicate using a two way system
CUFBRD02A	Operate a telecine
CUFBRD06A	Control the transmission of television material
CUFBRD07A	Operate transmission control
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFPOP03A	Compile a production schedule
CUSTGE01A	Supervise technical operations

Group C: Electives

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
CUFADM02A	Address copyright
CUFPOP02A	Breakdown a script
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM07A	Establish and maintain work and contractual relationships
CUSGEN05A	Make presentations
CUSRAD02A	Conduct research
THHGLE05A	Roster staff

Unit Bank for Certificate IV

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
BSZ401A	Plan assessment
BSZ402A	Conduct assessment
BSZ403A	Review assessment
BSZ404A	Train small groups
CUECOR1A	Manage own work and learning
CUECOR2A	Work with others
CUECOS2A	Apply art finishing
CUECOS5A	Make millinery
CUEMAR3A	Undertake marketing activities
CUEMUP5A	Dress (style) wigs
CUEOHS1A	Implement workplace health, safety and security procedures
CUERIG1A	Undertake rigging
CUERIG2A	Lower and dismantle rigging equipment
CUESOU1A	Repair and maintain sound equipment
CUEWRH19A	Maintain wigs and hair pieces
CUEWRH20A	Make wigs
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR03A	Present information on-air
CUFAIR04A	Conduct on-air presentation
CUFAIR05A	Conduct live voice report
CUFANM04A	Produce layout drawings for animation
CUFANM05A	Produce key drawings for animation
CUFANM06A	Produce cleaned-up and in-betweened drawings
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFANM12A	Prepare camera-ready animation
CUFANM13A	Produce line image recordings for animation
CUFBRD01A	Communicate using a two way system
CUFBRD02A	Operate a telecine
CUFBRD03A	Capture broadcast material on tape for television transmission
CUFBRD04A	Dub video material for television transmission
CUFBRD05A	Compile material for broadcast transmission
CUFBRD06A	Control the transmission of television material
CUFBRD07A	Operate transmission control
CUFBRD09A	Call shots and cue sources for a television production
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFCAM05A	Pull focus

Code	Title
CUFCAM06A	Shoot television material in a multicamera environment
CUFCAM07A	Maintain battery power and video stocks for a shoot
CUFCAM08A	Coordinate and load film stocks
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCAM13A	Rig camera supports and dollies
CUFCAM14A	Rig camera cranes
CUFCAM15A	Operate a moving camera support
CUFCOS08A	Maintain costume continuity
CUFCOS09A	Make costumes
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT07A	Edit recently shot material for immediate transmission
CUFEDT08A	Edit dialogue and sound
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFIMA05A	Create 3D digital models and images
CUFLAB01A	Produce film and sound negatives
CUFLAB02A	Prepare negatives for printing
CUFLAB03A	Print film from a negative
CUFLAB04A	Process printed film
CUFLAB05A	Cut and match final negative for film printing
CUFLAB06A	Colour grade negatives prior to printing
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT03A	Determine lighting requirements and operate lighting
CUFLGT04A	Operate lighting consoles
CUFLGT05A	Maintain, repair and modify lighting equipment
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM05A	Manage multimedia assets
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics

Code	Title
CUFMUP02A	Design, apply and remove make-up
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP03A	Compile a production schedule
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP05A	Book and coordinate production resources
CUFPOP06A	Survey locations
CUFPOP07A	Manage a film or television shoot
CUFPOP11A	Coordinate continuity
CUFPOP12A	Coordinate cast and crew
CUFPOP13A	Manage rehearsals
CUFPOP14A	Produce a pre-recorded program segment
CUFPOP15A	Produce pre-recorded programs
CUFPOP17A	Plan and prepare a program
CUFPOP19A	Schedule radio play lists
CUFPRP03A	Make props for the screen
CUFPRP06A	Dress the set and maintain props continuity
CUFSAF01A	Follow health, safety and security procedures
CUFSCE04A	Produce scenic art for the screen
CUFSET03A	Make sets for the screen
CUFSET06A	Assemble and maintain the set during production
CUFSFX03A	Create special effects for the screen
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX05A	Coordinate the transportation and assembly of special effects items
CUFSFX06A	Assemble and maintain special effects items during production
CUFSFX07A	Execute special effects safely
CUFTEC01A	Check, maintain and repair equipment
CUFWRT04A	Write presentation material
CUFWRT05A	Write content and/or copy
CUFWRT06A	Write a news voice report
CUFWRT07A	Write an interactive sequence for multimedia
CULMS413A	Use information technology
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM07A	Establish and maintain work and contractual relationships
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSRAD01A	Collect and organise information
CUSRAD02A	Conduct research

Code	Title
CUSSOU05A	Install, align and test sound equipment
CUSSOU07A	Edit sound using analogue systems
CUSSOU08A	Operate sound reinforcement system
CUSSOU09A	Mix sound sources
CUSSOU10A	De-noise soundtracks
CUSSOU11A	Operate sound mixing console
CUSSOU12A	Edit sound using digital systems
CUSSOU13A	Set up, operate and de-rig portable sound recording equipment
CUSSOU14A	Breakdown soundtrack
CUSSOU23A	Specify sound systems
CUSTGE01A	Supervise technical operations
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications
ICAITB075A	Use a library or pre-existing components
ICAITI097A	Install and configure a network
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM11BA	Identify components of multimedia
ICPMM15DA	Develop a multimedia script
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM65DA	Create web pages with multimedia
LMTPDCL03A	Select and/or modify patterns or blocks
LMTPRCL11A	Grade patterns
LMTPRCL12A	Measure, lay-up and cut custom made garments
LMTPRCL14A	Assemble/fit custom made/bespoke garments
THHGHS03A	Provide first aid
THHGLE05A	Roster staff
UTENES208A	Disconnect and reconnect fixed wired electrical equipment connected to supply up to 1,000 volts AC or 1,500 volts DC
UTENES209B	Attach flexible cords and plugs to electrical equipment connected to a single phase 250 volt supply
UTENES210B	Attach flexible cables and plugs to electrical equipment connected to a supply up to 1,000 volts AC or 1,500 volts DC
WRH12A	Dress (Style) Hair

CUF40801 Certificate IV in Multimedia

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Certificate IV in Multimedia:</u>

- **15 Units where:**
    - **3 Core Units from Group A**
        Group A: Core (refer to the unit list at the end of this section)
    - *and* **5 Specialist Units from Group B**
        Group B: Specialist (refer to the unit list at the end of this section)
    - *and* **5 Elective Units from Group C**
        Group C: Electives (refer to the unit list at the end of this section)
    - *and* **2 Elective Units from:**
        - **Unit Bank for Certificate IV**
            Unit Bank for Certificate IV (refer to the unit list at the end of this section)
        - *and/or* **any other industry training package at** Certificate IV

CORE UNITS

Group A: Core

Code	Title
CUFGEN01A	Develop and apply industry knowledge
CUFSAF01A	Follow health, safety and security procedures
CUSGEN03A	Collaborate with colleagues in planning and producing a project

ELECTIVE UNITS

Group B: Specialist

Code	Title
CUFIMA05A	Create 3D digital models and images
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM05A	Manage multimedia assets
CUFWRT07A	Write an interactive sequence for multimedia
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications
ICAITB075A	Use a library or pre-existing components
ICAITI097A	Install and configure a network

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CUF40801 Certificate IV in Multimedia

Group C: Electives

Code	Title
CUFADM02A	Address copyright
CUFEDT05A	Operate a non-linear editing system
CUFIMA01A	Produce and manipulate digital images
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFLGT03A	Determine lighting requirements and operate lighting
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFPOP02A	Breakdown a script
CUFWRT05A	Write content and/or copy
CUSADM03A	Manage a project
CUSADM07A	Establish and maintain work and contractual relationships
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSRAD02A	Conduct research
CUSSOU12A	Edit sound using digital systems
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM11BA	Identify components of multimedia
ICPMM65DA	Create web pages with multimedia

Unit Bank for Certificate IV

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
BSZ401A	Plan assessment
BSZ402A	Conduct assessment
BSZ403A	Review assessment
BSZ404A	Train small groups
CUECOR1A	Manage own work and learning
CUECOR2A	Work with others
CUECOS2A	Apply art finishing
CUECOS5A	Make millinery
CUEMAR3A	Undertake marketing activities
CUEMUP5A	Dress (style) wigs
CUEOHS1A	Implement workplace health, safety and security procedures
CUERIG1A	Undertake rigging
CUERIG2A	Lower and dismantle rigging equipment
CUESOU1A	Repair and maintain sound equipment
CUEWRH19A	Maintain wigs and hair pieces
CUEWRH20A	Make wigs
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR03A	Present information on-air
CUFAIR04A	Conduct on-air presentation
CUFAIR05A	Conduct live voice report
CUFANM04A	Produce layout drawings for animation
CUFANM05A	Produce key drawings for animation
CUFANM06A	Produce cleaned-up and in-betweened drawings
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFANM12A	Prepare camera-ready animation
CUFANM13A	Produce line image recordings for animation
CUFBRD01A	Communicate using a two way system
CUFBRD02A	Operate a telecine
CUFBRD03A	Capture broadcast material on tape for television transmission
CUFBRD04A	Dub video material for television transmission
CUFBRD05A	Compile material for broadcast transmission
CUFBRD06A	Control the transmission of television material
CUFBRD07A	Operate transmission control
CUFBRD09A	Call shots and cue sources for a television production
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFCAM05A	Pull focus

Code	Title
CUFCAM06A	Shoot television material in a multicamera environment
CUFCAM07A	Maintain battery power and video stocks for a shoot
CUFCAM08A	Coordinate and load film stocks
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCAM13A	Rig camera supports and dollies
CUFCAM14A	Rig camera cranes
CUFCAM15A	Operate a moving camera support
CUFCOS08A	Maintain costume continuity
CUFCOS09A	Make costumes
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT07A	Edit recently shot material for immediate transmission
CUFEDT08A	Edit dialogue and sound
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA01A	Produce and manipulate digital images
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFIMA05A	Create 3D digital models and images
CUFLAB01A	Produce film and sound negatives
CUFLAB02A	Prepare negatives for printing
CUFLAB03A	Print film from a negative
CUFLAB04A	Process printed film
CUFLAB05A	Cut and match final negative for film printing
CUFLAB06A	Colour grade negatives prior to printing
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT03A	Determine lighting requirements and operate lighting
CUFLGT04A	Operate lighting consoles
CUFLGT05A	Maintain, repair and modify lighting equipment
CUFMEM01A	Use an authoring tool to create an interactive sequence
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM05A	Manage multimedia assets
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM13A	Incorporate, design and edit digital video
CUFMEM14A	Create, manipulate and incorporate 2D graphics

Code	Title
CUFMUP02A	Design, apply and remove make-up
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP03A	Compile a production schedule
CUFPOP04A	Compile a daily production schedule/running sheet
CUFPOP05A	Book and coordinate production resources
CUFPOP06A	Survey locations
CUFPOP07A	Manage a film or television shoot
CUFPOP11A	Coordinate continuity
CUFPOP12A	Coordinate cast and crew
CUFPOP13A	Manage rehearsals
CUFPOP14A	Produce a pre-recorded program segment
CUFPOP15A	Produce pre-recorded programs
CUFPOP17A	Plan and prepare a program
CUFPOP19A	Schedule radio play lists
CUFPRP03A	Make props for the screen
CUFPRP06A	Dress the set and maintain props continuity
CUFSAF01A	Follow health, safety and security procedures
CUFSCE04A	Produce scenic art for the screen
CUFSET03A	Make sets for the screen
CUFSET06A	Assemble and maintain the set during production
CUFSFX03A	Create special effects for the screen
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX05A	Coordinate the transportation and assembly of special effects items
CUFSFX06A	Assemble and maintain special effects items during production
CUFSFX07A	Execute special effects safely
CUFTEC01A	Check, maintain and repair equipment
CUFWRT04A	Write presentation material
CUFWRT05A	Write content and/or copy
CUFWRT06A	Write a news voice report
CUFWRT07A	Write an interactive sequence for multimedia
CULMS413A	Use information technology
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM07A	Establish and maintain work and contractual relationships
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSRAD01A	Collect and organise information
CUSRAD02A	Conduct research

Code	Title
CUSSOU05A	Install, align and test sound equipment
CUSSOU07A	Edit sound using analogue systems
CUSSOU08A	Operate sound reinforcement system
CUSSOU09A	Mix sound sources
CUSSOU10A	De-noise soundtracks
CUSSOU11A	Operate sound mixing console
CUSSOU12A	Edit sound using digital systems
CUSSOU13A	Set up, operate and de-rig portable sound recording equipment
CUSSOU14A	Breakdown soundtrack
CUSSOU23A	Specify sound systems
CUSTGE01A	Supervise technical operations
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications
ICAITB075A	Use a library or pre-existing components
ICAITI097A	Install and configure a network
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM11BA	Identify components of multimedia
ICPMM15DA	Develop a multimedia script
ICPMM41CA	Incorporate text into multimedia presentations
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM65DA	Create web pages with multimedia
LMTPDCL03A	Select and/or modify patterns or blocks
LMTPRCL11A	Grade patterns
LMTPRCL12A	Measure, lay-up and cut custom made garments
LMTPRCL14A	Assemble/fit custom made/bespoke garments
THHGHS03A	Provide first aid
THHGLE05A	Roster staff
UTENES208A	Disconnect and reconnect fixed wired electrical equipment connected to supply up to 1,000 volts AC or 1,500 volts DC
UTENES209B	Attach flexible cords and plugs to electrical equipment connected to a single phase 250 volt supply
UTENES210B	Attach flexible cables and plugs to electrical equipment connected to a supply up to 1,000 volts AC or 1,500 volts DC
WRH12A	Dress (Style) Hair

CUF50101 Diploma of Costume

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Diploma of Costume:</u>

- **18 Units where:**
  - **4 Core Units from Group A**
    Group A: Core (refer to the unit list at the end of this section)
  - *and* **3 Specialist Units from Group B**
    Group B: Specialist (refer to the unit list at the end of this section)
  - *and* **3 Specialist Units from Group C**
    Group C: Specialist (refer to the unit list at the end of this section)
  - *and* **6 Elective Units from Group D**
    Group D: Electives (refer to the unit list at the end of this section)
  - *and* **2 Elective Units from:**
    - **Unit bank for Diploma**
      Unit Bank for Diploma (refer to the unit list at the end of this section)
    - *and/or* **any other training package at** Diploma

CORE UNITS

Group A: Core

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
CUEOHS1A	Implement workplace health, safety and security procedures
CUFCOS03A	Realise costumes
CUFGEN01A	Develop and apply industry knowledge

ELECTIVE UNITS

Group B: Specialist

Code	Title
CUECOS7A	Construct hard and soft sculptured accessories, specialised costumes and costume jewellery
CUFCOS02A	Coordinate costume manufacture
CUFCOS07A	Make character and period costumes
CUFCOS08A	Maintain costume continuity

Group C: Specialist

Code	Title
CUECOS2A	Apply art finishing
CUECOS5A	Make millinery
LMTPDCL03A	Select and/or modify patterns or blocks
LMTPRCL11A	Grade patterns
LMTPRCL12A	Measure, lay-up and cut custom made garments
LMTPRCL14A	Assemble/fit custom made/bespoke garments

Group D: Electives

Code	Title
CUEFIN1A	Develop a budget
CUEFIN2A	Manage a budget
CUEMUP4A	Design, apply and remove special effects make-up
CUFCOS01A	Develop and implement costume designs
CUFMUP01A	Design, apply and remove period and specialised make-up
CUFPOP09A	Conduct a briefing
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM06A	Develop and implement an operational plan
CUSADM09A	Address legal and administrative requirements
CUSADM10A	Establish and manage contracts
CUSGEN05A	Make presentations
CUSRAD02A	Conduct research
CUSTGE01A	Supervise technical operations
THHGLE07A	Recruit and select staff
THHGLE16A	Manage physical assets

Unit Bank for Diploma

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
BSZ401A	Plan assessment
BSZ402A	Conduct assessment
BSZ403A	Review assessment
BSZ404A	Train small groups
CUECOS2A	Apply art finishing
CUECOS5A	Make millinery
CUECOS7A	Construct hard and soft sculptured accessories, specialised costumes and costume jewellery
CUEFIN1A	Develop a budget
CUEFIN2A	Manage a budget
CUEMAR2A	Undertake market research
CUEMAR3A	Undertake marketing activities
CUEMUP4A	Design, apply and remove special effects make-up
CUEOHS1A	Implement workplace health, safety and security procedures
CUETGE6A	Prepare, install and operate pyrotechnic effects
CUEWRH19A	Maintain wigs and hair pieces
CUEWRH20A	Make wigs
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR04A	Conduct on-air presentation
CUFANM03A	Produce storyboard for animation
CUFANM04A	Produce layout drawings for animation
CUFANM05A	Produce key drawings for animation
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFANM12A	Prepare camera-ready animation
CUFANM13A	Produce line image recordings for animation
CUFBRD01A	Communicate using a two way system
CUFBRD06A	Control the transmission of television material
CUFBRD08A	Operate master control
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFCAM03A	Compose camera shots and operate a camera
CUFCAM04A	Operate a camera under special conditions
CUFCAM06A	Shoot television material in a multicamera environment
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCOS02A	Coordinate costume manufacture

Code	Title
CUFCOS03A	Realise costumes
CUFCOS07A	Make character and period costumes
CUFCOS08A	Maintain costume continuity
CUFEDT01A	Make creative and technical editing decisions
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT07A	Edit recently shot material for immediate transmission
CUFEDT08A	Edit dialogue and sound
CUFENG04A	Maintain broadcast facilities and equipment
CUFENG05A	Configure broadcast software
CUFENG06A	Ensure quality of broadcast output
CUFENG3A	Install or upgrade broadcast equipment and facilities
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFIMA05A	Create 3D digital models and images
CUFIMA07A	Create titles for screen production
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT03A	Determine lighting requirements and operate lighting
CUFLGT04A	Operate lighting consoles
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM04A	Test a multimedia product
CUFMEM05A	Manage multimedia assets
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM10A	Design and create a multimedia interface
CUFMEM11A	Design the navigation for a multimedia product
CUFMEM13A	Incorporate, design and edit digital video
CUFMUP01A	Design, apply and remove period and specialised make-up
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP03A	Compile a production schedule
CUFPOP06A	Survey locations
CUFPOP07A	Manage a film or television shoot
CUFPOP08A	Location manage a film or television shoot
CUFPOP09A	Conduct a briefing
CUFPOP11A	Coordinate continuity

Code	Title
CUFPOP12A	Coordinate cast and crew
CUFPOP13A	Manage rehearsals
CUFPOP14A	Produce a pre-recorded program segment
CUFPOP15A	Produce pre-recorded programs
CUFPOP16A	Produce live-to-air programs
CUFPOP17A	Plan and prepare a program
CUFPOP19A	Schedule radio play lists
CUFPOP20A	Write a pre-production safety report
CUFPOP21A	Establish a safety plan for a screen production
CUFPOP22A	Supervise screen production safety
CUFPOP23A	Plan and coordinate stunts or action sequences safely
CUFPOP24A	Plan and coordinate the safe use of armoury
CUFPOP25A	Develop and monitor a program schedule
CUFPRP03A	Make props for the screen
CUFPRP05A	Operate an off site props department
CUFPRP06A	Dress the set and maintain props continuity
CUFRAD01A	Originate and develop the concept
CUFSAF01A	Follow health, safety and security procedures
CUFSCE04A	Produce scenic art for the screen
CUFSET03A	Make sets for the screen
CUFSET05A	Coordinate the transportation and assembly of sets
CUFSFX03A	Create special effects for the screen
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX05A	Coordinate the transportation and assembly of special effects items
CUFSFX06A	Assemble and maintain special effects items during production
CUFSFX07A	Execute special effects safely
CUFWRT05A	Write content and/or copy
CUFWRT07A	Write an interactive sequence for multimedia
CUFWRT08A	Write narration
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM06A	Develop and implement an operational plan
CUSADM07A	Establish and maintain work and contractual relationships
CUSADM09A	Address legal and administrative requirements
CUSADM10A	Establish and manage contracts
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSMAR01A	Promote products and services
CUSRAD02A	Conduct research

Code	Title
CUSSOU11A	Operate sound mixing console
CUSSOU15A	Create a final sound balance
CUSSOU16A	Develop sound design
CUSSOU17A	Develop and implement sound production for a recording
CUSSOU23A	Specify sound systems
CUSTGE01A	Supervise technical operations
ICAITAD058A	Apply skills in object oriented design
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications
ICAITB075A	Use a library or pre-existing components
ICAITD128A	Create user and technical documentation
ICAITI097A	Install and configure a network
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM15DA	Develop a multimedia script
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM6IDA	Prepare multimedia for different platforms
LMTPDCL03A	Select and/or modify patterns or blocks
LMTPRCL11A	Grade patterns
LMTPRCL12A	Measure, lay-up and cut custom made garments
LMTPRCL14A	Assemble/fit custom made/bespoke garments
THHGHS03A	Provide first aid
THHGLE05A	Roster staff
THHGLE07A	Recruit and select staff
THHGLE16A	Manage physical assets
THHGLE21A	Provide mentoring support to business colleagues

CUF50201 Diploma of Make-up - superseded by CUF50203

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

To achieve a Diploma of Make-up - superseded by CUF50203:

- **17 Units where:**
    - **2 Core Units from Group A**
        Group A: Core (refer to the unit list at the end of this section)
    - *and* **1 Specialist Unit from Group B**
        Group B: Specialist (refer to the unit list at the end of this section)
    - *and* **4 Specialist Units from Group C**
        Group C: Specialist (refer to the unit list at the end of this section)
    - *and* **7 Elective Units from Group D**
        Group D: Electives (refer to the unit list at the end of this section)
    - *and* **3 Elective Units where:**
        - **Minimum of 1 unit from Unit Bank Diploma**
            Unit Bank for Diploma (refer to the unit list at the end of this section)
        - *and* **Maximum of 2 Units selected from any other training package at** Diploma

CORE UNITS

Group A: Core

Code	Title
CUEOHS1A	Implement workplace health, safety and security procedures
CUFGEN01A	Develop and apply industry knowledge

ELECTIVE UNITS

Group B: Specialist

Code	Title
CUEMUP4A	Design, apply and remove special effects make-up
CUFMUP01A	Design, apply and remove period and specialised make-up

Group C: Specialist

Code	Title
CUEMUP5A	Dress (style) wigs
CUEWRH19A	Maintain wigs and hair pieces
CUEWRH20A	Make wigs
CUFMUP02A	Design, apply and remove make-up
CUFMUP03A	Maintain make-up continuity
WRH12A	Dress (Style) Hair

CUF01 Film, TV, Radio and Multimedia Training Package (Superseded by CUF07) (Version 3)   **Date this PDF was generated: 23 February 2009**

CUF50201 Diploma of Make-up - superseded by CUF50203

Group D: Electives

Code	Title
CUECOS7A	Construct hard and soft sculptured accessories, specialised costumes and costume jewellery
CUEFIN1A	Develop a budget
CUEFIN2A	Manage a budget
CUFCOS03A	Realise costumes
CUFCOS07A	Make character and period costumes
CUFPOP09A	Conduct a briefing
CUFPRP05A	Operate an off site props department
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM06A	Develop and implement an operational plan
CUSADM09A	Address legal and administrative requirements
CUSADM10A	Establish and manage contracts
CUSGEN05A	Make presentations
CUSRAD02A	Conduct research
ICAITAD058A	Apply skills in object oriented design
THHGLE07A	Recruit and select staff
THHGLE16A	Manage physical assets

Unit Bank for Diploma

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
BSZ401A	Plan assessment
BSZ402A	Conduct assessment
BSZ403A	Review assessment
BSZ404A	Train small groups
CUECOS2A	Apply art finishing
CUECOS5A	Make millinery
CUECOS7A	Construct hard and soft sculptured accessories, specialised costumes and costume jewellery
CUEFIN1A	Develop a budget
CUEFIN2A	Manage a budget
CUEMAR2A	Undertake market research
CUEMAR3A	Undertake marketing activities
CUEMUP4A	Design, apply and remove special effects make-up
CUEOHS1A	Implement workplace health, safety and security procedures
CUETGE6A	Prepare, install and operate pyrotechnic effects
CUEWRH19A	Maintain wigs and hair pieces
CUEWRH20A	Make wigs
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR04A	Conduct on-air presentation
CUFANM03A	Produce storyboard for animation
CUFANM04A	Produce layout drawings for animation
CUFANM05A	Produce key drawings for animation
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFANM12A	Prepare camera-ready animation
CUFANM13A	Produce line image recordings for animation
CUFBRD01A	Communicate using a two way system
CUFBRD06A	Control the transmission of television material
CUFBRD08A	Operate master control
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFCAM03A	Compose camera shots and operate a camera
CUFCAM04A	Operate a camera under special conditions
CUFCAM06A	Shoot television material in a multicamera environment
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCOS02A	Coordinate costume manufacture

Code	Title
CUFCOS03A	Realise costumes
CUFCOS07A	Make character and period costumes
CUFCOS08A	Maintain costume continuity
CUFEDT01A	Make creative and technical editing decisions
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT07A	Edit recently shot material for immediate transmission
CUFEDT08A	Edit dialogue and sound
CUFENG04A	Maintain broadcast facilities and equipment
CUFENG05A	Configure broadcast software
CUFENG06A	Ensure quality of broadcast output
CUFENG3A	Install or upgrade broadcast equipment and facilities
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFIMA05A	Create 3D digital models and images
CUFIMA07A	Create titles for screen production
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT03A	Determine lighting requirements and operate lighting
CUFLGT04A	Operate lighting consoles
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM04A	Test a multimedia product
CUFMEM05A	Manage multimedia assets
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM10A	Design and create a multimedia interface
CUFMEM11A	Design the navigation for a multimedia product
CUFMEM13A	Incorporate, design and edit digital video
CUFMUP01A	Design, apply and remove period and specialised make-up
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP03A	Compile a production schedule
CUFPOP06A	Survey locations
CUFPOP07A	Manage a film or television shoot
CUFPOP08A	Location manage a film or television shoot
CUFPOP09A	Conduct a briefing
CUFPOP11A	Coordinate continuity

Code	Title
CUFPOP12A	Coordinate cast and crew
CUFPOP13A	Manage rehearsals
CUFPOP14A	Produce a pre-recorded program segment
CUFPOP15A	Produce pre-recorded programs
CUFPOP16A	Produce live-to-air programs
CUFPOP17A	Plan and prepare a program
CUFPOP19A	Schedule radio play lists
CUFPOP20A	Write a pre-production safety report
CUFPOP21A	Establish a safety plan for a screen production
CUFPOP22A	Supervise screen production safety
CUFPOP23A	Plan and coordinate stunts or action sequences safely
CUFPOP24A	Plan and coordinate the safe use of armoury
CUFPOP25A	Develop and monitor a program schedule
CUFPRP03A	Make props for the screen
CUFPRP05A	Operate an off site props department
CUFPRP06A	Dress the set and maintain props continuity
CUFRAD01A	Originate and develop the concept
CUFSAF01A	Follow health, safety and security procedures
CUFSCE04A	Produce scenic art for the screen
CUFSET03A	Make sets for the screen
CUFSET05A	Coordinate the transportation and assembly of sets
CUFSFX03A	Create special effects for the screen
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX05A	Coordinate the transportation and assembly of special effects items
CUFSFX06A	Assemble and maintain special effects items during production
CUFSFX07A	Execute special effects safely
CUFWRT05A	Write content and/or copy
CUFWRT07A	Write an interactive sequence for multimedia
CUFWRT08A	Write narration
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM06A	Develop and implement an operational plan
CUSADM07A	Establish and maintain work and contractual relationships
CUSADM09A	Address legal and administrative requirements
CUSADM10A	Establish and manage contracts
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSMAR01A	Promote products and services
CUSRAD02A	Conduct research

Code	Title
CUSSOU11A	Operate sound mixing console
CUSSOU15A	Create a final sound balance
CUSSOU16A	Develop sound design
CUSSOU17A	Develop and implement sound production for a recording
CUSSOU23A	Specify sound systems
CUSTGE01A	Supervise technical operations
ICAITAD058A	Apply skills in object oriented design
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications
ICAITB075A	Use a library or pre-existing components
ICAITD128A	Create user and technical documentation
ICAITI097A	Install and configure a network
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM15DA	Develop a multimedia script
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM6IDA	Prepare multimedia for different platforms
LMTPDCL03A	Select and/or modify patterns or blocks
LMTPRCL11A	Grade patterns
LMTPRCL12A	Measure, lay-up and cut custom made garments
LMTPRCL14A	Assemble/fit custom made/bespoke garments
THHGHS03A	Provide first aid
THHGLE05A	Roster staff
THHGLE07A	Recruit and select staff
THHGLE16A	Manage physical assets
THHGLE21A	Provide mentoring support to business colleagues

CUF50301 Diploma of Screen (art and construction)

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Diploma of Screen (art and construction):</u>

- **17 Units where:**
    - **3 Core Units from Group A**
        Group A: Core (refer to the unit list at the end of this section)
    - *and* **3 Specialist Units from Group B**
        Group B: Specialist (refer to the unit list at the end of this section)
    - *and* **6 Elective Units from Group C**
        Group C: Electives (refer to the unit list at the end of this section)
    - *and* **5 Elective Units where:**
        - **Minimum of 3 units from Unit Bank for Diploma level**
            Unit Bank for Diploma (refer to the unit list at the end of this section)
        - *and* **between 0 and 2 Units maye be selected from any other training package at the following level:** Diploma

CORE UNITS

Group A: Core

Code	Title
CUEOHS1A	Implement workplace health, safety and security procedures
CUFGEN01A	Develop and apply industry knowledge
CUSTGE01A	Supervise technical operations

ELECTIVE UNITS

Group B: Specialist

Code	Title
CUFPOP03A	Compile a production schedule
CUFPOP09A	Conduct a briefing
CUFPRP03A	Make props for the screen
CUFPRP05A	Operate an off site props department
CUFSET05A	Coordinate the transportation and assembly of sets

Group C: Electives

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
CUECOS7A	Construct hard and soft sculptured accessories, specialised costumes and costume jewellery
CUEFIN1A	Develop a budget
CUEFIN2A	Manage a budget
CUEMUP4A	Design, apply and remove special effects make-up
CUFCOS03A	Realise costumes
CUFCOS07A	Make character and period costumes
CUFEDT01A	Make creative and technical editing decisions
CUFMUP01A	Design, apply and remove period and specialised make-up
CUFPRP05A	Operate an off site props department
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM06A	Develop and implement an operational plan
CUSADM09A	Address legal and administrative requirements
CUSADM10A	Establish and manage contracts
CUSMAR01A	Promote products and services
ICAITAD058A	Apply skills in object oriented design
THHGLE07A	Recruit and select staff
THHGLE16A	Manage physical assets

Unit Bank for Diploma

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
BSZ401A	Plan assessment
BSZ402A	Conduct assessment
BSZ403A	Review assessment
BSZ404A	Train small groups
CUECOS2A	Apply art finishing
CUECOS5A	Make millinery
CUECOS7A	Construct hard and soft sculptured accessories, specialised costumes and costume jewellery
CUEFIN1A	Develop a budget
CUEFIN2A	Manage a budget
CUEMAR2A	Undertake market research
CUEMAR3A	Undertake marketing activities
CUEMUP4A	Design, apply and remove special effects make-up
CUEOHS1A	Implement workplace health, safety and security procedures
CUETGE6A	Prepare, install and operate pyrotechnic effects
CUEWRH19A	Maintain wigs and hair pieces
CUEWRH20A	Make wigs
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR04A	Conduct on-air presentation
CUFANM03A	Produce storyboard for animation
CUFANM04A	Produce layout drawings for animation
CUFANM05A	Produce key drawings for animation
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFANM12A	Prepare camera-ready animation
CUFANM13A	Produce line image recordings for animation
CUFBRD01A	Communicate using a two way system
CUFBRD06A	Control the transmission of television material
CUFBRD08A	Operate master control
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFCAM03A	Compose camera shots and operate a camera
CUFCAM04A	Operate a camera under special conditions
CUFCAM06A	Shoot television material in a multicamera environment
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCOS02A	Coordinate costume manufacture

Code	Title
CUFCOS03A	Realise costumes
CUFCOS07A	Make character and period costumes
CUFCOS08A	Maintain costume continuity
CUFEDT01A	Make creative and technical editing decisions
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT07A	Edit recently shot material for immediate transmission
CUFEDT08A	Edit dialogue and sound
CUFENG04A	Maintain broadcast facilities and equipment
CUFENG05A	Configure broadcast software
CUFENG06A	Ensure quality of broadcast output
CUFENG3A	Install or upgrade broadcast equipment and facilities
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFIMA05A	Create 3D digital models and images
CUFIMA07A	Create titles for screen production
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT03A	Determine lighting requirements and operate lighting
CUFLGT04A	Operate lighting consoles
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM04A	Test a multimedia product
CUFMEM05A	Manage multimedia assets
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM10A	Design and create a multimedia interface
CUFMEM11A	Design the navigation for a multimedia product
CUFMEM13A	Incorporate, design and edit digital video
CUFMUP01A	Design, apply and remove period and specialised make-up
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP03A	Compile a production schedule
CUFPOP06A	Survey locations
CUFPOP07A	Manage a film or television shoot
CUFPOP08A	Location manage a film or television shoot
CUFPOP09A	Conduct a briefing
CUFPOP11A	Coordinate continuity

Code	Title
CUFPOP12A	Coordinate cast and crew
CUFPOP13A	Manage rehearsals
CUFPOP14A	Produce a pre-recorded program segment
CUFPOP15A	Produce pre-recorded programs
CUFPOP16A	Produce live-to-air programs
CUFPOP17A	Plan and prepare a program
CUFPOP19A	Schedule radio play lists
CUFPOP20A	Write a pre-production safety report
CUFPOP21A	Establish a safety plan for a screen production
CUFPOP22A	Supervise screen production safety
CUFPOP23A	Plan and coordinate stunts or action sequences safely
CUFPOP24A	Plan and coordinate the safe use of armoury
CUFPOP25A	Develop and monitor a program schedule
CUFPRP03A	Make props for the screen
CUFPRP05A	Operate an off site props department
CUFPRP06A	Dress the set and maintain props continuity
CUFRAD01A	Originate and develop the concept
CUFSAF01A	Follow health, safety and security procedures
CUFSCE04A	Produce scenic art for the screen
CUFSET03A	Make sets for the screen
CUFSET05A	Coordinate the transportation and assembly of sets
CUFSFX03A	Create special effects for the screen
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX05A	Coordinate the transportation and assembly of special effects items
CUFSFX06A	Assemble and maintain special effects items during production
CUFSFX07A	Execute special effects safely
CUFWRT05A	Write content and/or copy
CUFWRT07A	Write an interactive sequence for multimedia
CUFWRT08A	Write narration
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM06A	Develop and implement an operational plan
CUSADM07A	Establish and maintain work and contractual relationships
CUSADM09A	Address legal and administrative requirements
CUSADM10A	Establish and manage contracts
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSMAR01A	Promote products and services
CUSRAD02A	Conduct research

Code	Title
CUSSOU11A	Operate sound mixing console
CUSSOU15A	Create a final sound balance
CUSSOU16A	Develop sound design
CUSSOU17A	Develop and implement sound production for a recording
CUSSOU23A	Specify sound systems
CUSTGE01A	Supervise technical operations
ICAITAD058A	Apply skills in object oriented design
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications
ICAITB075A	Use a library or pre-existing components
ICAITD128A	Create user and technical documentation
ICAITI097A	Install and configure a network
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM15DA	Develop a multimedia script
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM6IDA	Prepare multimedia for different platforms
LMTPDCL03A	Select and/or modify patterns or blocks
LMTPRCL11A	Grade patterns
LMTPRCL12A	Measure, lay-up and cut custom made garments
LMTPRCL14A	Assemble/fit custom made/bespoke garments
THHGHS03A	Provide first aid
THHGLE05A	Roster staff
THHGLE07A	Recruit and select staff
THHGLE16A	Manage physical assets
THHGLE21A	Provide mentoring support to business colleagues

CUF50401 Diploma of Screen

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Diploma of Screen:</u>

- **19 Units where:**
    - **3 Core Units from Group A**
        Group A: Core (refer to the unit list at the end of this section)
    - *and*
        - **6 Units where:**
            - **2 or more are from Specialist Group B (1) - Animation, digital imaging, information technology, editing**
                Group B: Specialist: 1 (refer to the unit list at the end of this section)
            - *and* **between 0 and 4 units from Specialist Group B (2) - Animation, digital imaging, information technology, editing**
                Group B: Specialist: 2 (refer to the unit list at the end of this section)
        - *or* **6 Units where**
            - **2 units from Specialist Group C (1) - Camera**
                Group C: Specialist: 1 (refer to the unit list at the end of this section)
            - *and* **4 units from Specialist Group C (2) - Camera**
                Group C: Specialist: 2 (refer to the unit list at the end of this section)
        - *or* **6 Units where:**
            - **2 or more units from Specialist Group D (1) - Sound**
                Group D: Specialist: 1 (refer to the unit list at the end of this section)
            - *and* **between 0 and 4 units from Specialist Group D (2) - Sound**
                Group D: Specialist: 2 (refer to the unit list at the end of this section)
        - *or* **6 Units where:**
            - **2 units are from Specialist Group E (1) - Special Effects**
                Group E: Specialist: 1 (refer to the unit list at the end of this section)
            - *and* **between 0 and 4 units from Specialist Group E (2) - Special Effects**
                Group E: Specialist: 2 (refer to the unit list at the end of this section)
        - *or* **6 Units where:**
            - **2 or more units are from Specialist Group F (1) - Lighting**
                Group F: Specialist: 1 (refer to the unit list at the end of this section)
            - *and* **between 0 and 4 units from Specialist Group F (2) - Lighting**
                Group F: Specialist: 2 (refer to the unit list at the end of this section)
        - *or* **6 Units where:**
            - **2 or more units are from Specialist Group G (1) - Production planning and operations, broadcast and studio operations**
                Group G: Specialist: 1 (refer to the unit list at the end of this section)
            - *and* **between 0 and 4 units from Specialist Group G (2) - Production planning and operations, broadcast and studio operations**
                Group G: Specialist: 2 (refer to the unit list at the end of this section)
    - *and* **6 Elective Units from Group H**
        Group H: Electives (refer to the unit list at the end of this section)
    - *and* **4 Units from:**
        - **Unit bank for Diploma**
            Unit Bank for Diploma (refer to the unit list at the end of this section)
        - *and/or* **any other traning package at** Diploma

CORE UNITS

Group A: Core

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
CUEOHS1A	Implement workplace health, safety and security procedures
CUFGEN01A	Develop and apply industry knowledge

ELECTIVE UNITS

Group B: Specialist: 1

Code	Title
CUFANM03A	Produce storyboard for animation
CUFANM12A	Prepare camera-ready animation
CUFEDT01A	Make creative and technical editing decisions
CUFIMA07A	Create titles for screen production
CUSTGE01A	Supervise technical operations
ICAITAD058A	Apply skills in object oriented design
ICAITD128A	Create user and technical documentation

Group B: Specialist: 2

Code	Title
CUFANM04A	Produce layout drawings for animation
CUFANM05A	Produce key drawings for animation
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFANM13A	Produce line image recordings for animation
CUFEDT02A	Prepare material and documents for editing
CUFEDT05A	Operate a non-linear editing system
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT07A	Edit recently shot material for immediate transmission
CUFEDT08A	Edit dialogue and sound
CUFIMA05A	Create 3D digital models and images
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications
ICAITB075A	Use a library or pre-existing components
ICAITI097A	Install and configure a network

Group C: Specialist: 1

Code	Title
CUFCAM03A	Compose camera shots and operate a camera
CUFCAM04A	Operate a camera under special conditions

Group C: Specialist: 2

Code	Title
CUFCAM06A	Shoot television material in a multicamera environment
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM11A	Set up a camera
CUSTGE01A	Supervise technical operations

Group D: Specialist: 1

Code	Title
CUSSOU15A	Create a final sound balance
CUSSOU16A	Develop sound design
CUSSOU17A	Develop and implement sound production for a recording
CUSSOU22A	Implement sound design

Group D: Specialist: 2

Code	Title
CUFTGE01A	Supervise technical operations
CUSSOU08A	Operate sound reinforcement system
CUSSOU09A	Mix sound sources
CUSSOU10A	De-noise soundtracks
CUSSOU11A	Operate sound mixing console
CUSSOU14A	Breakdown soundtrack
CUSSOU23A	Specify sound systems

Group E: Specialist: 1

Code	Title
CUETGE6A	Prepare, install and operate pyrotechnic effects
CUFSFX03A	Create special effects for the screen
CUFSFX07A	Execute special effects safely

Group E: Specialist: 2

Code	Title
CUFPOP22A	Supervise screen production safety
CUFPOP23A	Plan and coordinate stunts or action sequences safely
CUFPOP24A	Plan and coordinate the safe use of armoury
CUFSFX05A	Coordinate the transportation and assembly of special effects items
CUSTGE01A	Supervise technical operations

Group F: Specialist: 1

Code	Title
CUFPOP09A	Conduct a briefing
CUFPOP21A	Establish a safety plan for a screen production
THHGLE16A	Manage physical assets

Group F: Specialist: 2

Code	Title
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT03A	Determine lighting requirements and operate lighting
CUFLGT04A	Operate lighting consoles
CUFLGT05A	Maintain, repair and modify lighting equipment

Group G: Specialist: 1

Code	Title
CUFBRD08A	Operate master control
CUFPOP08A	Location manage a film or television shoot
CUFPOP09A	Conduct a briefing
CUFPOP15A	Produce pre-recorded programs
CUFPOP16A	Produce live-to-air programs
CUFPOP20A	Write a pre-production safety report
CUFPOP21A	Establish a safety plan for a screen production
CUFPOP22A	Supervise screen production safety

CUF01 Film, TV, Radio and Multimedia Training Package (Superseded by CUF07) (Version 3)
Date this PDF was generated: 23 February 2009

CUF50401 Diploma of Screen

Group G: Specialist: 2

Code	Title
CUFBRD01A	Communicate using a two way system
CUFBRD06A	Control the transmission of television material
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFPOP03A	Compile a production schedule
CUFPOP06A	Survey locations
CUFPOP07A	Manage a film or television shoot
CUFPOP11A	Coordinate continuity
CUFPOP12A	Coordinate cast and crew
CUFPOP13A	Manage rehearsals
CUFPOP17A	Plan and prepare a program
CUFPOP23A	Plan and coordinate stunts or action sequences safely
CUFPOP24A	Plan and coordinate the safe use of armoury
CUSTGE01A	Supervise technical operations

Group H: Electives

Code	Title
CUEFIN1A	Develop a budget
CUEFIN2A	Manage a budget
CUEMAR2A	Undertake market research
CUEMAR3A	Undertake marketing activities
CUETGE6A	Prepare, install and operate pyrotechnic effects
CUFADM02A	Address copyright
CUFANM03A	Produce storyboard for animation
CUFBRD08A	Operate master control
CUFCAM03A	Compose camera shots and operate a camera
CUFCAM04A	Operate a camera under special conditions
CUFEDT01A	Make creative and technical editing decisions
CUFIMA07A	Create titles for screen production
CUFPOP08A	Location manage a film or television shoot
CUFPOP09A	Conduct a briefing
CUFPOP21A	Establish a safety plan for a screen production
CUFPOP25A	Develop and monitor a program schedule
CUSADM06A	Develop and implement an operational plan
CUSADM09A	Address legal and administrative requirements
CUSADM10A	Establish and manage contracts
CUSGEN05A	Make presentations
CUSMAR01A	Promote products and services
CUSRAD02A	Conduct research
CUSSOU15A	Create a final sound balance
CUSSOU16A	Develop sound design
CUSSOU17A	Develop and implement sound production for a recording
CUSSOU22A	Implement sound design
ICAITAD058A	Apply skills in object oriented design
ICAITD128A	Create user and technical documentation
THHGLE07A	Recruit and select staff
THHGLE16A	Manage physical assets
THHGLE21A	Provide mentoring support to business colleagues

Unit Bank for Diploma

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
BSZ401A	Plan assessment
BSZ402A	Conduct assessment
BSZ403A	Review assessment
BSZ404A	Train small groups
CUECOS2A	Apply art finishing
CUECOS5A	Make millinery
CUECOS7A	Construct hard and soft sculptured accessories, specialised costumes and costume jewellery
CUEFIN1A	Develop a budget
CUEFIN2A	Manage a budget
CUEMAR2A	Undertake market research
CUEMAR3A	Undertake marketing activities
CUEMUP4A	Design, apply and remove special effects make-up
CUEOHS1A	Implement workplace health, safety and security procedures
CUETGE6A	Prepare, install and operate pyrotechnic effects
CUEWRH19A	Maintain wigs and hair pieces
CUEWRH20A	Make wigs
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR04A	Conduct on-air presentation
CUFANM03A	Produce storyboard for animation
CUFANM04A	Produce layout drawings for animation
CUFANM05A	Produce key drawings for animation
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFANM12A	Prepare camera-ready animation
CUFANM13A	Produce line image recordings for animation
CUFBRD01A	Communicate using a two way system
CUFBRD06A	Control the transmission of television material
CUFBRD08A	Operate master control
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFCAM03A	Compose camera shots and operate a camera
CUFCAM04A	Operate a camera under special conditions
CUFCAM06A	Shoot television material in a multicamera environment
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCOS02A	Coordinate costume manufacture

Code	Title
CUFCOS03A	Realise costumes
CUFCOS07A	Make character and period costumes
CUFCOS08A	Maintain costume continuity
CUFEDT01A	Make creative and technical editing decisions
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT07A	Edit recently shot material for immediate transmission
CUFEDT08A	Edit dialogue and sound
CUFENG04A	Maintain broadcast facilities and equipment
CUFENG05A	Configure broadcast software
CUFENG06A	Ensure quality of broadcast output
CUFENG3A	Install or upgrade broadcast equipment and facilities
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFIMA05A	Create 3D digital models and images
CUFIMA07A	Create titles for screen production
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT03A	Determine lighting requirements and operate lighting
CUFLGT04A	Operate lighting consoles
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM04A	Test a multimedia product
CUFMEM05A	Manage multimedia assets
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM10A	Design and create a multimedia interface
CUFMEM11A	Design the navigation for a multimedia product
CUFMEM13A	Incorporate, design and edit digital video
CUFMUP01A	Design, apply and remove period and specialised make-up
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP03A	Compile a production schedule
CUFPOP06A	Survey locations
CUFPOP07A	Manage a film or television shoot
CUFPOP08A	Location manage a film or television shoot
CUFPOP09A	Conduct a briefing
CUFPOP11A	Coordinate continuity

Code	Title
CUFPOP12A	Coordinate cast and crew
CUFPOP13A	Manage rehearsals
CUFPOP14A	Produce a pre-recorded program segment
CUFPOP15A	Produce pre-recorded programs
CUFPOP16A	Produce live-to-air programs
CUFPOP17A	Plan and prepare a program
CUFPOP19A	Schedule radio play lists
CUFPOP20A	Write a pre-production safety report
CUFPOP21A	Establish a safety plan for a screen production
CUFPOP22A	Supervise screen production safety
CUFPOP23A	Plan and coordinate stunts or action sequences safely
CUFPOP24A	Plan and coordinate the safe use of armoury
CUFPOP25A	Develop and monitor a program schedule
CUFPRP03A	Make props for the screen
CUFPRP05A	Operate an off site props department
CUFPRP06A	Dress the set and maintain props continuity
CUFRAD01A	Originate and develop the concept
CUFSAF01A	Follow health, safety and security procedures
CUFSCE04A	Produce scenic art for the screen
CUFSET03A	Make sets for the screen
CUFSET05A	Coordinate the transportation and assembly of sets
CUFSFX03A	Create special effects for the screen
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX05A	Coordinate the transportation and assembly of special effects items
CUFSFX06A	Assemble and maintain special effects items during production
CUFSFX07A	Execute special effects safely
CUFWRT05A	Write content and/or copy
CUFWRT07A	Write an interactive sequence for multimedia
CUFWRT08A	Write narration
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM06A	Develop and implement an operational plan
CUSADM07A	Establish and maintain work and contractual relationships
CUSADM09A	Address legal and administrative requirements
CUSADM10A	Establish and manage contracts
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSMAR01A	Promote products and services
CUSRAD02A	Conduct research

Code	Title
CUSSOU11A	Operate sound mixing console
CUSSOU15A	Create a final sound balance
CUSSOU16A	Develop sound design
CUSSOU17A	Develop and implement sound production for a recording
CUSSOU23A	Specify sound systems
CUSTGE01A	Supervise technical operations
ICAITAD058A	Apply skills in object oriented design
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications
ICAITB075A	Use a library or pre-existing components
ICAITD128A	Create user and technical documentation
ICAITI097A	Install and configure a network
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM15DA	Develop a multimedia script
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM6IDA	Prepare multimedia for different platforms
LMTPDCL03A	Select and/or modify patterns or blocks
LMTPRCL11A	Grade patterns
LMTPRCL12A	Measure, lay-up and cut custom made garments
LMTPRCL14A	Assemble/fit custom made/bespoke garments
THHGHS03A	Provide first aid
THHGLE05A	Roster staff
THHGLE07A	Recruit and select staff
THHGLE16A	Manage physical assets
THHGLE21A	Provide mentoring support to business colleagues

CUF50501 Diploma of Broadcasting

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Diploma of Broadcasting:</u>

- **17 Units where:**
    - **2 Core Units are from Group A**
        Group A: Core (refer to the unit list at the end of this section)
    - ***and* 3 Specialist Units from Group B**
        Group B: Specialist (refer to the unit list at the end of this section)
    - ***and* 3 Specialist Units from Group C**
        Group C: Specialist (refer to the unit list at the end of this section)
    - ***and* 5 Elective Units from Group D**
        Group D: Electives (refer to the unit list at the end of this section)
    - ***and* 4 Elective Units where:**
        - **2 or more units from Unit bank for Diploma**
            Unit Bank for Diploma (refer to the unit list at the end of this section)
        - ***and/or* between 0 and 2 units are selected from any other industry training package at** Diploma

CORE UNITS

Group A: Core

Code	Title
CUEOHS1A	Implement workplace health, safety and security procedures
CUFGEN01A	Develop and apply industry knowledge

ELECTIVE UNITS

Group B: Specialist

Code	Title
CUFBRD08A	Operate master control
CUFPOP09A	Conduct a briefing
CUFPOP15A	Produce pre-recorded programs
CUFPOP16A	Produce live-to-air programs
CUFPOP25A	Develop and monitor a program schedule
CUFRAD01A	Originate and develop the concept
CUSRAD01A	Collect and organise information
CUSTGE01A	Supervise technical operations

Group C: Specialist

Code	Title
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR04A	Conduct on-air presentation
CUFBRD06A	Control the transmission of television material
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFPOP03A	Compile a production schedule
CUFPOP17A	Plan and prepare a program
CUFPOP19A	Schedule radio play lists
CUFWRT05A	Write content and/or copy
CUFWRT08A	Write narration

Group D: Electives

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
CUEFIN1A	Develop a budget
CUEFIN2A	Manage a budget
CUFADM02A	Address copyright
CUSADM03A	Manage a project
CUSADM06A	Develop and implement an operational plan
CUSADM09A	Address legal and administrative requirements
CUSADM10A	Establish and manage contracts
CUSMAR01A	Promote products and services
THHGLE07A	Recruit and select staff
THHGLE16A	Manage physical assets

Unit Bank for Diploma

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
BSZ401A	Plan assessment
BSZ402A	Conduct assessment
BSZ403A	Review assessment
BSZ404A	Train small groups
CUECOS2A	Apply art finishing
CUECOS5A	Make millinery
CUECOS7A	Construct hard and soft sculptured accessories, specialised costumes and costume jewellery
CUEFIN1A	Develop a budget
CUEFIN2A	Manage a budget
CUEMAR2A	Undertake market research
CUEMAR3A	Undertake marketing activities
CUEMUP4A	Design, apply and remove special effects make-up
CUEOHS1A	Implement workplace health, safety and security procedures
CUETGE6A	Prepare, install and operate pyrotechnic effects
CUEWRH19A	Maintain wigs and hair pieces
CUEWRH20A	Make wigs
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR04A	Conduct on-air presentation
CUFANM03A	Produce storyboard for animation
CUFANM04A	Produce layout drawings for animation
CUFANM05A	Produce key drawings for animation
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFANM12A	Prepare camera-ready animation
CUFANM13A	Produce line image recordings for animation
CUFBRD01A	Communicate using a two way system
CUFBRD06A	Control the transmission of television material
CUFBRD08A	Operate master control
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFCAM03A	Compose camera shots and operate a camera
CUFCAM04A	Operate a camera under special conditions
CUFCAM06A	Shoot television material in a multicamera environment
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCOS02A	Coordinate costume manufacture

Code	Title
CUFCOS03A	Realise costumes
CUFCOS07A	Make character and period costumes
CUFCOS08A	Maintain costume continuity
CUFEDT01A	Make creative and technical editing decisions
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT07A	Edit recently shot material for immediate transmission
CUFEDT08A	Edit dialogue and sound
CUFENG04A	Maintain broadcast facilities and equipment
CUFENG05A	Configure broadcast software
CUFENG06A	Ensure quality of broadcast output
CUFENG3A	Install or upgrade broadcast equipment and facilities
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFIMA05A	Create 3D digital models and images
CUFIMA07A	Create titles for screen production
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT03A	Determine lighting requirements and operate lighting
CUFLGT04A	Operate lighting consoles
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM04A	Test a multimedia product
CUFMEM05A	Manage multimedia assets
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM10A	Design and create a multimedia interface
CUFMEM11A	Design the navigation for a multimedia product
CUFMEM13A	Incorporate, design and edit digital video
CUFMUP01A	Design, apply and remove period and specialised make-up
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP03A	Compile a production schedule
CUFPOP06A	Survey locations
CUFPOP07A	Manage a film or television shoot
CUFPOP08A	Location manage a film or television shoot
CUFPOP09A	Conduct a briefing
CUFPOP11A	Coordinate continuity

Code	Title
CUFPOP12A	Coordinate cast and crew
CUFPOP13A	Manage rehearsals
CUFPOP14A	Produce a pre-recorded program segment
CUFPOP15A	Produce pre-recorded programs
CUFPOP16A	Produce live-to-air programs
CUFPOP17A	Plan and prepare a program
CUFPOP19A	Schedule radio play lists
CUFPOP20A	Write a pre-production safety report
CUFPOP21A	Establish a safety plan for a screen production
CUFPOP22A	Supervise screen production safety
CUFPOP23A	Plan and coordinate stunts or action sequences safely
CUFPOP24A	Plan and coordinate the safe use of armoury
CUFPOP25A	Develop and monitor a program schedule
CUFPRP03A	Make props for the screen
CUFPRP05A	Operate an off site props department
CUFPRP06A	Dress the set and maintain props continuity
CUFRAD01A	Originate and develop the concept
CUFSAF01A	Follow health, safety and security procedures
CUFSCE04A	Produce scenic art for the screen
CUFSET03A	Make sets for the screen
CUFSET05A	Coordinate the transportation and assembly of sets
CUFSFX03A	Create special effects for the screen
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX05A	Coordinate the transportation and assembly of special effects items
CUFSFX06A	Assemble and maintain special effects items during production
CUFSFX07A	Execute special effects safely
CUFWRT05A	Write content and/or copy
CUFWRT07A	Write an interactive sequence for multimedia
CUFWRT08A	Write narration
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM06A	Develop and implement an operational plan
CUSADM07A	Establish and maintain work and contractual relationships
CUSADM09A	Address legal and administrative requirements
CUSADM10A	Establish and manage contracts
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSMAR01A	Promote products and services
CUSRAD02A	Conduct research

Code	Title
CUSSOU11A	Operate sound mixing console
CUSSOU15A	Create a final sound balance
CUSSOU16A	Develop sound design
CUSSOU17A	Develop and implement sound production for a recording
CUSSOU23A	Specify sound systems
CUSTGE01A	Supervise technical operations
ICAITAD058A	Apply skills in object oriented design
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications
ICAITB075A	Use a library or pre-existing components
ICAITD128A	Create user and technical documentation
ICAITI097A	Install and configure a network
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM15DA	Develop a multimedia script
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM6IDA	Prepare multimedia for different platforms
LMTPDCL03A	Select and/or modify patterns or blocks
LMTPRCL11A	Grade patterns
LMTPRCL12A	Measure, lay-up and cut custom made garments
LMTPRCL14A	Assemble/fit custom made/bespoke garments
THHGHS03A	Provide first aid
THHGLE05A	Roster staff
THHGLE07A	Recruit and select staff
THHGLE16A	Manage physical assets
THHGLE21A	Provide mentoring support to business colleagues

CUF50601 Diploma of Broadcast Engineering

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Diploma of Broadcast Engineering:</u>

- **9 Units where:**
  - **6 Core Units from Group A**
    Group A: Core (refer to the unit list at the end of this section)
  - *and* **3 Elective Units from:**
    - **Unit bank for Diploma**
      Unit Bank for Diploma (refer to the unit list at the end of this section)
    - *and/or* **any other industry training package at** Diploma

CUF01 Film, TV, Radio and Multimedia Training Package (Superseded by CUF07) (Version 3)   **Date this PDF was generated: 23 February 2009**

CUF50601 Diploma of Broadcast Engineering

CORE UNITS

Group A: Core

Code	Title
CUEOHS1A	Implement workplace health, safety and security procedures
CUFENG04A	Maintain broadcast facilities and equipment
CUFENG5A	Configure broadcast software
CUFENG6A	Ensure quality of broadcast output
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities

ELECTIVE UNITS

Unit Bank for Diploma

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
BSZ401A	Plan assessment
BSZ402A	Conduct assessment
BSZ403A	Review assessment
BSZ404A	Train small groups
CUECOS2A	Apply art finishing
CUECOS5A	Make millinery
CUECOS7A	Construct hard and soft sculptured accessories, specialised costumes and costume jewellery
CUEFIN1A	Develop a budget
CUEFIN2A	Manage a budget
CUEMAR2A	Undertake market research
CUEMAR3A	Undertake marketing activities
CUEMUP4A	Design, apply and remove special effects make-up
CUEOHS1A	Implement workplace health, safety and security procedures
CUETGE6A	Prepare, install and operate pyrotechnic effects
CUEWRH19A	Maintain wigs and hair pieces
CUEWRH20A	Make wigs
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR04A	Conduct on-air presentation
CUFANM03A	Produce storyboard for animation
CUFANM04A	Produce layout drawings for animation
CUFANM05A	Produce key drawings for animation
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFANM12A	Prepare camera-ready animation
CUFANM13A	Produce line image recordings for animation
CUFBRD01A	Communicate using a two way system
CUFBRD06A	Control the transmission of television material
CUFBRD08A	Operate master control
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFCAM03A	Compose camera shots and operate a camera
CUFCAM04A	Operate a camera under special conditions
CUFCAM06A	Shoot television material in a multicamera environment
CUFCAM09A	Perform pre-shoot camera tests

Code	Title
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCOS02A	Coordinate costume manufacture
CUFCOS03A	Realise costumes
CUFCOS07A	Make character and period costumes
CUFCOS08A	Maintain costume continuity
CUFEDT01A	Make creative and technical editing decisions
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT07A	Edit recently shot material for immediate transmission
CUFEDT08A	Edit dialogue and sound
CUFENG04A	Maintain broadcast facilities and equipment
CUFENG05A	Configure broadcast software
CUFENG06A	Ensure quality of broadcast output
CUFENG3A	Install or upgrade broadcast equipment and facilities
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFIMA05A	Create 3D digital models and images
CUFIMA07A	Create titles for screen production
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT03A	Determine lighting requirements and operate lighting
CUFLGT04A	Operate lighting consoles
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM04A	Test a multimedia product
CUFMEM05A	Manage multimedia assets
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM10A	Design and create a multimedia interface
CUFMEM11A	Design the navigation for a multimedia product
CUFMEM13A	Incorporate, design and edit digital video
CUFMUP01A	Design, apply and remove period and specialised make-up
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP03A	Compile a production schedule
CUFPOP06A	Survey locations
CUFPOP07A	Manage a film or television shoot

Code	Title
CUFPOP08A	Location manage a film or television shoot
CUFPOP09A	Conduct a briefing
CUFPOP11A	Coordinate continuity
CUFPOP12A	Coordinate cast and crew
CUFPOP13A	Manage rehearsals
CUFPOP14A	Produce a pre-recorded program segment
CUFPOP15A	Produce pre-recorded programs
CUFPOP16A	Produce live-to-air programs
CUFPOP17A	Plan and prepare a program
CUFPOP19A	Schedule radio play lists
CUFPOP20A	Write a pre-production safety report
CUFPOP21A	Establish a safety plan for a screen production
CUFPOP22A	Supervise screen production safety
CUFPOP23A	Plan and coordinate stunts or action sequences safely
CUFPOP24A	Plan and coordinate the safe use of armoury
CUFPOP25A	Develop and monitor a program schedule
CUFPRP03A	Make props for the screen
CUFPRP05A	Operate an off site props department
CUFPRP06A	Dress the set and maintain props continuity
CUFRAD01A	Originate and develop the concept
CUFSAF01A	Follow health, safety and security procedures
CUFSCE04A	Produce scenic art for the screen
CUFSET03A	Make sets for the screen
CUFSET05A	Coordinate the transportation and assembly of sets
CUFSFX03A	Create special effects for the screen
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX05A	Coordinate the transportation and assembly of special effects items
CUFSFX06A	Assemble and maintain special effects items during production
CUFSFX07A	Execute special effects safely
CUFWRT05A	Write content and/or copy
CUFWRT07A	Write an interactive sequence for multimedia
CUFWRT08A	Write narration
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM06A	Develop and implement an operational plan
CUSADM07A	Establish and maintain work and contractual relationships
CUSADM09A	Address legal and administrative requirements
CUSADM10A	Establish and manage contracts
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations

Code	Title
CUSGEN05A	Make presentations
CUSMAR01A	Promote products and services
CUSRAD02A	Conduct research
CUSSOU11A	Operate sound mixing console
CUSSOU15A	Create a final sound balance
CUSSOU16A	Develop sound design
CUSSOU17A	Develop and implement sound production for a recording
CUSSOU23A	Specify sound systems
CUSTGE01A	Supervise technical operations
ICAITAD058A	Apply skills in object oriented design
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications
ICAITB075A	Use a library or pre-existing components
ICAITD128A	Create user and technical documentation
ICAITI097A	Install and configure a network
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM15DA	Develop a multimedia script
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM6IDA	Prepare multimedia for different platforms
LMTPDCL03A	Select and/or modify patterns or blocks
LMTPRCL11A	Grade patterns
LMTPRCL12A	Measure, lay-up and cut custom made garments
LMTPRCL14A	Assemble/fit custom made/bespoke garments
THHGHS03A	Provide first aid
THHGLE05A	Roster staff
THHGLE07A	Recruit and select staff
THHGLE16A	Manage physical assets
THHGLE21A	Provide mentoring support to business colleagues

CUF50701 Diploma of Multimedia

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Diploma of Multimedia:</u>

- **20 Units where:**
  - **2 Core Units from Group A**
    Group A: Core (refer to the unit list at the end of this section)
  - *and* **5 Specialist Units from Group B**
    Group B: Specialist (refer to the unit list at the end of this section)
  - *and* **7 Specialist Units from Group C**
    Group C: Specialist (refer to the unit list at the end of this section)
  - *and* **3 Elective Units from Group D**
    Group D: Electives (refer to the unit list at the end of this section)
  - *and* **3 Elective Units from:**
    - **Unit bank for Diploma**
      Unit Bank for Diploma (refer to the unit list at the end of this section)
    - *and/or* **any other industry training package at** Diploma

ELECTIVE UNITS

Group A: Core

Code	Title
CUEOHS1A	Implement workplace health, safety and security procedures
CUFGEN01A	Develop and apply industry knowledge

Group B: Specialist

Code	Title
CUFEDT01A	Make creative and technical editing decisions
CUFMEM04A	Test a multimedia product
CUFMEM10A	Design and create a multimedia interface
CUFMEM11A	Design the navigation for a multimedia product
ICPMM61DA	Prepare multimedia for different platforms
THHGLE16A	Manage physical assets

Group C: Specialist

Code	Title
CUFEDT05A	Operate a non-linear editing system
CUFIMA05A	Create 3D digital models and images
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM05A	Manage multimedia assets
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFWRT05A	Write content and/or copy
CUFWRT07A	Write an interactive sequence for multimedia
CUSSOU12A	Edit sound using digital systems
ICAITB075A	Use a library or pre-existing components
ICAITI097A	Install and configure a network
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM15DA	Develop a multimedia script

Group D: Electives

Code	Title
CUEFIN1A	Develop a budget
CUEFIN2A	Manage a budget
CUFADM02A	Address copyright
CUFPOP09A	Conduct a briefing
CUSADM06A	Develop and implement an operational plan
CUSADM09A	Address legal and administrative requirements
CUSADM10A	Establish and manage contracts
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSMAR01A	Promote products and services
THHGLE07A	Recruit and select staff

Unit Bank for Diploma

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
BSZ401A	Plan assessment
BSZ402A	Conduct assessment
BSZ403A	Review assessment
BSZ404A	Train small groups
CUECOS2A	Apply art finishing
CUECOS5A	Make millinery
CUECOS7A	Construct hard and soft sculptured accessories, specialised costumes and costume jewellery
CUEFIN1A	Develop a budget
CUEFIN2A	Manage a budget
CUEMAR2A	Undertake market research
CUEMAR3A	Undertake marketing activities
CUEMUP4A	Design, apply and remove special effects make-up
CUEOHS1A	Implement workplace health, safety and security procedures
CUETGE6A	Prepare, install and operate pyrotechnic effects
CUEWRH19A	Maintain wigs and hair pieces
CUEWRH20A	Make wigs
CUFADM02A	Address copyright
CUFAIR01A	Develop and maintain the general knowledge required by presenters
CUFAIR02A	Conduct an interview
CUFAIR04A	Conduct on-air presentation
CUFANM03A	Produce storyboard for animation
CUFANM04A	Produce layout drawings for animation
CUFANM05A	Produce key drawings for animation
CUFANM09A	Produce stop-motion animation (flat plane)
CUFANM10A	Produce stop-motion animation (modelling)
CUFANM11A	Produce artwork from live action reference
CUFANM12A	Prepare camera-ready animation
CUFANM13A	Produce line image recordings for animation
CUFBRD01A	Communicate using a two way system
CUFBRD06A	Control the transmission of television material
CUFBRD08A	Operate master control
CUFBRD10A	Vision mix a multisource television production to tape or air
CUFCAM03A	Compose camera shots and operate a camera
CUFCAM04A	Operate a camera under special conditions
CUFCAM06A	Shoot television material in a multicamera environment
CUFCAM09A	Perform pre-shoot camera tests
CUFCAM11A	Set up a camera
CUFCAM12A	Rig camera cables
CUFCOS02A	Coordinate costume manufacture

Code	Title
CUFCOS03A	Realise costumes
CUFCOS07A	Make character and period costumes
CUFCOS08A	Maintain costume continuity
CUFEDT01A	Make creative and technical editing decisions
CUFEDT02A	Prepare material and documents for editing
CUFEDT03A	Operate film editing equipment
CUFEDT04A	Operate video editing equipment
CUFEDT05A	Operate a non-linear editing system
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFEDT07A	Edit recently shot material for immediate transmission
CUFEDT08A	Edit dialogue and sound
CUFENG04A	Maintain broadcast facilities and equipment
CUFENG05A	Configure broadcast software
CUFENG06A	Ensure quality of broadcast output
CUFENG3A	Install or upgrade broadcast equipment and facilities
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA03A	Create 2D digital animation
CUFIMA04A	Create 3D digital animation
CUFIMA05A	Create 3D digital models and images
CUFIMA07A	Create titles for screen production
CUFLGT02A	Prepare, install and monitor lighting equipment
CUFLGT03A	Determine lighting requirements and operate lighting
CUFLGT04A	Operate lighting consoles
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM04A	Test a multimedia product
CUFMEM05A	Manage multimedia assets
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM10A	Design and create a multimedia interface
CUFMEM11A	Design the navigation for a multimedia product
CUFMEM13A	Incorporate, design and edit digital video
CUFMUP01A	Design, apply and remove period and specialised make-up
CUFMUP03A	Maintain make-up continuity
CUFPOP02A	Breakdown a script
CUFPOP03A	Compile a production schedule
CUFPOP06A	Survey locations
CUFPOP07A	Manage a film or television shoot
CUFPOP08A	Location manage a film or television shoot
CUFPOP09A	Conduct a briefing
CUFPOP11A	Coordinate continuity

Code	Title
CUFPOP12A	Coordinate cast and crew
CUFPOP13A	Manage rehearsals
CUFPOP14A	Produce a pre-recorded program segment
CUFPOP15A	Produce pre-recorded programs
CUFPOP16A	Produce live-to-air programs
CUFPOP17A	Plan and prepare a program
CUFPOP19A	Schedule radio play lists
CUFPOP20A	Write a pre-production safety report
CUFPOP21A	Establish a safety plan for a screen production
CUFPOP22A	Supervise screen production safety
CUFPOP23A	Plan and coordinate stunts or action sequences safely
CUFPOP24A	Plan and coordinate the safe use of armoury
CUFPOP25A	Develop and monitor a program schedule
CUFPRP03A	Make props for the screen
CUFPRP05A	Operate an off site props department
CUFPRP06A	Dress the set and maintain props continuity
CUFRAD01A	Originate and develop the concept
CUFSAF01A	Follow health, safety and security procedures
CUFSCE04A	Produce scenic art for the screen
CUFSET03A	Make sets for the screen
CUFSET05A	Coordinate the transportation and assembly of sets
CUFSFX03A	Create special effects for the screen
CUFSFX04A	Repair, maintain and alter special effects
CUFSFX05A	Coordinate the transportation and assembly of special effects items
CUFSFX06A	Assemble and maintain special effects items during production
CUFSFX07A	Execute special effects safely
CUFWRT05A	Write content and/or copy
CUFWRT07A	Write an interactive sequence for multimedia
CUFWRT08A	Write narration
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM03A	Manage a project
CUSADM06A	Develop and implement an operational plan
CUSADM07A	Establish and maintain work and contractual relationships
CUSADM09A	Address legal and administrative requirements
CUSADM10A	Establish and manage contracts
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSMAR01A	Promote products and services
CUSRAD02A	Conduct research

Code	Title
CUSSOU11A	Operate sound mixing console
CUSSOU15A	Create a final sound balance
CUSSOU16A	Develop sound design
CUSSOU17A	Develop and implement sound production for a recording
CUSSOU23A	Specify sound systems
CUSTGE01A	Supervise technical operations
ICAITAD058A	Apply skills in object oriented design
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications
ICAITB075A	Use a library or pre-existing components
ICAITD128A	Create user and technical documentation
ICAITI097A	Install and configure a network
ICAITU126A	Use advanced features of computer applications
ICAITU127A	Operate system software
ICPMM15DA	Develop a multimedia script
ICPMM44CA	Incorporate audio into multimedia presentations
ICPMM6IDA	Prepare multimedia for different platforms
LMTPDCL03A	Select and/or modify patterns or blocks
LMTPRCL11A	Grade patterns
LMTPRCL12A	Measure, lay-up and cut custom made garments
LMTPRCL14A	Assemble/fit custom made/bespoke garments
THHGHS03A	Provide first aid
THHGLE05A	Roster staff
THHGLE07A	Recruit and select staff
THHGLE16A	Manage physical assets
THHGLE21A	Provide mentoring support to business colleagues

CUF01 Film, TV, Radio and Multimedia Training Package (Superseded by CUF07) (Version 3)   Date this PDF was generated: 23 February 2009

CUF60101 Advanced Diploma of Screen

CUF60101 Advanced Diploma of Screen

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Advanced Diploma of Screen:</u>

- **21 Units where:**
    - **2 Core Units from Group A**

        Group A: Core (refer to the unit list at the end of this section)
    - *and* **5 Units from:**
        - **Specialist Group B**

            Group B: Specialist (refer to the unit list at the end of this section)
        - *and/or* **Specialist Group C**

            Group C: Specialist (refer to the unit list at the end of this section)
    - *and* **5 Elective Units from Group D**

        Group D: Electives (refer to the unit list at the end of this section)
    - *and* **9 units Elective Units where:**
        - **5 or more units are from Unit bank for Advanced Diploma**

            Unit Bank for Advanced Diploma (refer to the unit list at the end of this section)
        - *and* **between 0 and 4 units may be selected from any other training package at** Advanced Diploma

CORE UNITS

Group A: Core

Code	Title
CUFGEN01A	Develop and apply industry knowledge
CUSADM09A	Address legal and administrative requirements

ELECTIVE UNITS

Group B: Specialist

Code	Title
CUFAIR02A	Conduct an interview
CUFDRT01A	Read and interpret the script
CUFDRT02A	Conduct selection of the performers
CUFDRT03A	Conduct rehearsals of the performers
CUFDRT04A	Direct the performers
CUFDRT05A	Direct the crew
CUFDRT06A	Collaborate with the editor to finalise the production
CUFDRT07A	Devise camera coverage
CUFWRT01A	Develop a narrative
CUFWRT02A	Write the script
CUFWRT03A	Edit the script
CUFWRT08A	Write narration

Group C: Specialist

Code	Title
CUECOS7A	Construct hard and soft sculptured accessories, specialised costumes and costume jewellery
CUEMUP4A	Design, apply and remove special effects make-up
CUESOU6A	Design sound systems
CUETGE6A	Prepare, install and operate pyrotechnic effects
CUFANM01A	Develop and implement designs for animation
CUFANM02A	Coordinate the production of animation
CUFANM03A	Produce storyboard for animation
CUFANM12A	Prepare camera-ready animation
CUFCAM02A	Develop and implement a camera plan
CUFCAM03A	Compose camera shots and operate a camera
CUFCAM04A	Operate a camera under special conditions
CUFCOS01A	Develop and implement costume designs
CUFCOS02A	Coordinate costume manufacture
CUFCOS05A	Operate an off site wardrobe department
CUFCOS07A	Make character and period costumes
CUFDRT07A	Devise camera coverage
CUFEDT01A	Make creative and technical editing decisions
CUFIMA06A	Develop and implement visual effects designs
CUFIMA07A	Create titles for screen production
CUFLGT01A	Develop and implement lighting designs
CUFMUP02A	Design, apply and remove make-up
CUFPOP03A	Compile a production schedule
CUFPOP08A	Location manage a film or television shoot
CUFPOP09A	Conduct a briefing
CUFPOP10A	Plan and coordinate the post-production pathway
CUFPOP18A	Design a program format
CUFPOP20A	Write a pre-production safety report
CUFPOP21A	Establish a safety plan for a screen production
CUFPOP22A	Supervise screen production safety
CUFPOP23A	Plan and coordinate stunts or action sequences safely
CUFPOP24A	Plan and coordinate the safe use of armoury
CUFPOP25A	Develop and monitor a program schedule
CUFPRP01A	Develop and implement props designs for the screen
CUFPRP02A	Coordinate props production
CUFPRP05A	Operate an off site props department
CUFSCE01A	Develop and implement scenic art designs for the screen
CUFSCE02A	Coordinate scenic art production
CUFSET01A	Develop and implement set designs for the screen
CUFSET02A	Coordinate set production
CUFSET05A	Coordinate the transportation and assembly of sets

Code	Title
CUFSFX01A	Develop and implement special effects designs for the screen
CUFSFX02A	Coordinate the creation of special effects
CUSSOU17A	Develop and implement sound production for a recording
CUSSOU18A	Manage production for sound design
CUSSOU19A	Manage production for sound recording
CUSSOU20A	Prepare and compile music for a soundtrack
CUSSOU21A	Direct a final audio master
CUSSOU22A	Implement sound design
ICAITAD058A	Apply skills in object oriented design
ICAITD128A	Create user and technical documentation

Group D: Electives

Code	Title
CUEFIN3A	Obtain sponsorship
CUFADM01A	Prepare a proposal
CUFRAD01A	Originate and develop the concept
CUFRAD02A	Develop and implement designs
CUSADM04A	Manage a major project
CUSADM05A	Develop and implement a business/strategic plan
CUSFIN01A	Finance a project
CUSGEN05A	Make presentations
THHGLE12A	Develop and manage marketing strategies
THHGLE15A	Manage financial operations
THHGLE21A	Provide mentoring support to business colleagues

Unit Bank for Advanced Diploma

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
BSZ401A	Plan assessment
BSZ402A	Conduct assessment
BSZ403A	Review assessment
BSZ404A	Train small groups
CUECOS7A	Construct hard and soft sculptured accessories, specialised costumes and costume jewellery
CUEFIN1A	Develop a budget
CUEFIN2A	Manage a budget
CUEFIN3A	Obtain sponsorship
CUEMAR2A	Undertake market research
CUEMAR3A	Undertake marketing activities
CUEMUP4A	Design, apply and remove special effects make-up
CUEOHS1A	Implement workplace health, safety and security procedures
CUEOHS2A	Establish and maintain a safe and secure workplace
CUESOU6A	Design sound systems
CUETGE6A	Prepare, install and operate pyrotechnic effects
CUEWRH20A	Make wigs
CUFADM01A	Prepare a proposal
CUFADM02A	Address copyright
CUFAIR02A	Conduct an interview
CUFANM01A	Develop and implement designs for animation
CUFANM02A	Coordinate the production of animation
CUFANM03A	Produce storyboard for animation
CUFBRD01A	Communicate using a two way system
CUFBRD08A	Operate master control
CUFCAM02A	Develop and implement a camera plan
CUFCAM03A	Compose camera shots and operate a camera
CUFCAM04A	Operate a camera under special conditions
CUFCOS01A	Develop and implement costume designs
CUFCOS02A	Coordinate costume manufacture
CUFCOS05A	Operate an off site wardrobe department
CUFDRT01A	Read and interpret the script
CUFDRT02A	Conduct selection of the performers
CUFDRT03A	Conduct rehearsals of the performers
CUFDRT04A	Direct the performers
CUFDRT05A	Direct the crew
CUFDRT06A	Collaborate with the editor to finalise the production
CUFDRT07A	Devise camera coverage
CUFEDT01A	Make creative and technical editing decisions
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit

Code	Title
CUFENG01A	Design broadcast facilities
CUFENG02A	Plan and coordinate the installation of broadcast equipment and facilities
CUFENG03A	Install or upgrade broadcast equipment and facilities
CUFENG04A	Maintain broadcast facilities and equipment
CUFENG05A	Configure broadcast software
CUFENG06A	Ensure quality of broadcast output
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA06A	Develop and implement visual effects designs
CUFIMA07A	Create titles for screen production
CUFLGT01A	Develop and implement lighting designs
CUFLGT03A	Determine lighting requirements and operate lighting
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM04A	Test a multimedia product
CUFMEM06A	Design a multimedia product
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM08A	Apply principles of instructional design to a multimedia product
CUFMEM09A	Apply principles of game design to a multimedia product
CUFMEM10A	Design and create a multimedia interface
CUFMEM11A	Design the navigation for a multimedia product
CUFMUP01A	Design, apply and remove period and specialised make-up
CUFPOP03A	Compile a production schedule
CUFPOP07A	Manage a film or television shoot
CUFPOP08A	Location manage a film or television shoot
CUFPOP09A	Conduct a briefing
CUFPOP10A	Plan and coordinate the post-production pathway
CUFPOP15A	Produce pre-recorded programs
CUFPOP16A	Produce live-to-air programs
CUFPOP17A	Plan and prepare a program
CUFPOP18A	Design a program format
CUFPOP19A	Schedule radio play lists
CUFPOP20A	Write a pre-production safety report
CUFPOP21A	Establish a safety plan for a screen production
CUFPOP22A	Supervise screen production safety
CUFPOP23A	Plan and coordinate stunts or action sequences safely
CUFPOP24A	Plan and coordinate the safe use of armoury
CUFPOP25A	Develop and monitor a program schedule
CUFPRP01A	Develop and implement props designs for the screen
CUFPRP02A	Coordinate props production
CUFRAD01A	Originate and develop the concept

Code	Title
CUFRAD02A	Develop and implement designs
CUFSAF01A	Follow health, safety and security procedures
CUFSCE01A	Develop and implement scenic art designs for the screen
CUFSCE02A	Coordinate scenic art production
CUFSET01A	Develop and implement set designs for the screen
CUFSET02A	Coordinate set production
CUFSFX01A	Develop and implement special effects designs for the screen
CUFSFX02A	Coordinate the creation of special effects
CUFSFX03A	Create special effects for the screen
CUFSFX07A	Execute special effects safely
CUFWRT01A	Develop a narrative
CUFWRT02A	Write the script
CUFWRT03A	Edit the script
CUFWRT07A	Write an interactive sequence for multimedia
CUFWRT08A	Write narration
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM04A	Manage a major project
CUSADM05A	Develop and implement a business/strategic plan
CUSADM06A	Develop and implement an operational plan
CUSADM07A	Establish and maintain work and contractual relationships
CUSADM09A	Address legal and administrative requirements
CUSADM10A	Establish and manage contracts
CUSFIN01A	Finance a project
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSMAR01A	Promote products and services
CUSRAD02A	Conduct research
CUSSOU15A	Create a final sound balance
CUSSOU16A	Develop sound design
CUSSOU17A	Develop and implement sound production for a recording
CUSSOU18A	Manage production for sound design
CUSSOU19A	Manage production for sound recording
CUSSOU20A	Prepare and compile music for a soundtrack
CUSSOU21A	Direct a final audio master
CUSSOU22A	Implement sound design
ICAITAD058A	Apply skills in object oriented design
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications

Code	Title
ICAITB075A	Use a library or pre-existing components
ICAITD128A	Create user and technical documentation
ICAITI097A	Install and configure a network
ICPMM61DA	Prepare multimedia for different platforms
THHGHS03A	Provide first aid
THHGLE05A	Roster staff
THHGLE07A	Recruit and select staff
THHGLE12A	Develop and manage marketing strategies
THHGLE15A	Manage financial operations
THHGLE16A	Manage physical assets
THHGLE21A	Provide mentoring support to business colleagues

CUF60301 Advanced Diploma of Broadcasting

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

To achieve a Advanced Diploma of Broadcasting:

- **20 Units where:**
    - **3 Specialist Units from Group A**
        Group A: Specialist (refer to the unit list at the end of this section)
    - *and* **2 Elective Units from Group B**
        Group B: Specialist (refer to the unit list at the end of this section)
    - *and* **5 Elective Units from Group C**
        Group C: Electives (refer to the unit list at the end of this section)
    - *and* **10 Elective Units where:**
        - **Minimum of 6 units are from Unit bank for Advanced Diploma**
            Unit Bank for Advanced Diploma (refer to the unit list at the end of this section)
        - *and* **Maximum of 4 units may be selected from any other industry training package at** Advanced Diploma

ELECTIVE UNITS

Group A: Specialist

Code	Title
CUFPOP18A	Design a program format
CUFPOP25A	Develop and monitor a program schedule
CUFRAD01A	Originate and develop the concept
CUFRAD02A	Develop and implement designs
CUFWRT01A	Develop a narrative
CUFWRT02A	Write the script
CUFWRT03A	Edit the script
CUSADM04A	Manage a major project
CUSADM05A	Develop and implement a business/strategic plan

Group B: Specialist

Code	Title
CUFAIR02A	Conduct an interview
CUFBRD08A	Operate master control
CUFPOP09A	Conduct a briefing
CUFPOP15A	Produce pre-recorded programs
CUFPOP16A	Produce live-to-air programs

Group C: Electives

Code	Title
CUEFIN1A	Develop a budget
CUEFIN2A	Manage a budget
CUEFIN3A	Obtain sponsorship
CUEOHS2A	Establish and maintain a safe and secure workplace
CUFADM01A	Prepare a proposal
CUSFIN01A	Finance a project
THHGLE12A	Develop and manage marketing strategies
THHGLE15A	Manage financial operations
THHGLE21A	Provide mentoring support to business colleagues

Unit Bank for Advanced Diploma

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
BSZ401A	Plan assessment
BSZ402A	Conduct assessment
BSZ403A	Review assessment
BSZ404A	Train small groups
CUECOS7A	Construct hard and soft sculptured accessories, specialised costumes and costume jewellery
CUEFIN1A	Develop a budget
CUEFIN2A	Manage a budget
CUEFIN3A	Obtain sponsorship
CUEMAR2A	Undertake market research
CUEMAR3A	Undertake marketing activities
CUEMUP4A	Design, apply and remove special effects make-up
CUEOHS1A	Implement workplace health, safety and security procedures
CUEOHS2A	Establish and maintain a safe and secure workplace
CUESOU6A	Design sound systems
CUETGE6A	Prepare, install and operate pyrotechnic effects
CUEWRH20A	Make wigs
CUFADM01A	Prepare a proposal
CUFADM02A	Address copyright
CUFAIR02A	Conduct an interview
CUFANM01A	Develop and implement designs for animation
CUFANM02A	Coordinate the production of animation
CUFANM03A	Produce storyboard for animation
CUFBRD01A	Communicate using a two way system
CUFBRD08A	Operate master control
CUFCAM02A	Develop and implement a camera plan
CUFCAM03A	Compose camera shots and operate a camera
CUFCAM04A	Operate a camera under special conditions
CUFCOS01A	Develop and implement costume designs
CUFCOS02A	Coordinate costume manufacture
CUFCOS05A	Operate an off site wardrobe department
CUFDRT01A	Read and interpret the script
CUFDRT02A	Conduct selection of the performers
CUFDRT03A	Conduct rehearsals of the performers
CUFDRT04A	Direct the performers
CUFDRT05A	Direct the crew
CUFDRT06A	Collaborate with the editor to finalise the production
CUFDRT07A	Devise camera coverage
CUFEDT01A	Make creative and technical editing decisions
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit

Code	Title
CUFENG01A	Design broadcast facilities
CUFENG02A	Plan and coordinate the installation of broadcast equipment and facilities
CUFENG03A	Install or upgrade broadcast equipment and facilities
CUFENG04A	Maintain broadcast facilities and equipment
CUFENG05A	Configure broadcast software
CUFENG06A	Ensure quality of broadcast output
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA06A	Develop and implement visual effects designs
CUFIMA07A	Create titles for screen production
CUFLGT01A	Develop and implement lighting designs
CUFLGT03A	Determine lighting requirements and operate lighting
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM04A	Test a multimedia product
CUFMEM06A	Design a multimedia product
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM08A	Apply principles of instructional design to a multimedia product
CUFMEM09A	Apply principles of game design to a multimedia product
CUFMEM10A	Design and create a multimedia interface
CUFMEM11A	Design the navigation for a multimedia product
CUFMUP01A	Design, apply and remove period and specialised make-up
CUFPOP03A	Compile a production schedule
CUFPOP07A	Manage a film or television shoot
CUFPOP08A	Location manage a film or television shoot
CUFPOP09A	Conduct a briefing
CUFPOP10A	Plan and coordinate the post-production pathway
CUFPOP15A	Produce pre-recorded programs
CUFPOP16A	Produce live-to-air programs
CUFPOP17A	Plan and prepare a program
CUFPOP18A	Design a program format
CUFPOP19A	Schedule radio play lists
CUFPOP20A	Write a pre-production safety report
CUFPOP21A	Establish a safety plan for a screen production
CUFPOP22A	Supervise screen production safety
CUFPOP23A	Plan and coordinate stunts or action sequences safely
CUFPOP24A	Plan and coordinate the safe use of armoury
CUFPOP25A	Develop and monitor a program schedule
CUFPRP01A	Develop and implement props designs for the screen
CUFPRP02A	Coordinate props production
CUFRAD01A	Originate and develop the concept

Code	Title
CUFRAD02A	Develop and implement designs
CUFSAF01A	Follow health, safety and security procedures
CUFSCE01A	Develop and implement scenic art designs for the screen
CUFSCE02A	Coordinate scenic art production
CUFSET01A	Develop and implement set designs for the screen
CUFSET02A	Coordinate set production
CUFSFX01A	Develop and implement special effects designs for the screen
CUFSFX02A	Coordinate the creation of special effects
CUFSFX03A	Create special effects for the screen
CUFSFX07A	Execute special effects safely
CUFWRT01A	Develop a narrative
CUFWRT02A	Write the script
CUFWRT03A	Edit the script
CUFWRT07A	Write an interactive sequence for multimedia
CUFWRT08A	Write narration
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM04A	Manage a major project
CUSADM05A	Develop and implement a business/strategic plan
CUSADM06A	Develop and implement an operational plan
CUSADM07A	Establish and maintain work and contractual relationships
CUSADM09A	Address legal and administrative requirements
CUSADM10A	Establish and manage contracts
CUSFIN01A	Finance a project
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSMAR01A	Promote products and services
CUSRAD02A	Conduct research
CUSSOU15A	Create a final sound balance
CUSSOU16A	Develop sound design
CUSSOU17A	Develop and implement sound production for a recording
CUSSOU18A	Manage production for sound design
CUSSOU19A	Manage production for sound recording
CUSSOU20A	Prepare and compile music for a soundtrack
CUSSOU21A	Direct a final audio master
CUSSOU22A	Implement sound design
ICAITAD058A	Apply skills in object oriented design
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications

Code	Title
ICAITB075A	Use a library or pre-existing components
ICAITD128A	Create user and technical documentation
ICAITI097A	Install and configure a network
ICPMM61DA	Prepare multimedia for different platforms
THHGHS03A	Provide first aid
THHGLE05A	Roster staff
THHGLE07A	Recruit and select staff
THHGLE12A	Develop and manage marketing strategies
THHGLE15A	Manage financial operations
THHGLE16A	Manage physical assets
THHGLE21A	Provide mentoring support to business colleagues

CUF60401 Advanced Diploma of Broadcast Engineering

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

<u>To achieve a Advanced Diploma of Broadcast Engineering:</u>

- **12 Units where:**
    - **9 Core Units from Group A**
        Group A: Core (refer to the unit list at the end of this section)
    - **and 3 Elective Units from:**
        - **Unit bank for Advanced Diploma**
            Unit Bank for Advanced Diploma (refer to the unit list at the end of this section)
        - **and/or any other industry training package at** Advanced Diploma

CUF01 Film, TV, Radio and Multimedia Training Package (Superseded by CUF07) (Version 3) **Date this PDF was generated: 23 February 2009**

CUF60401 Advanced Diploma of Broadcast Engineering

CORE UNITS

Group A: Core

Code	Title
CUEOHS2A	Establish and maintain a safe and secure workplace
CUFENG01A	Design broadcast facilities
CUFENG02A	Plan and coordinate the installation of broadcast equipment and facilities
CUFENG03A	Install or upgrade broadcast equipment and facilities
CUFENG04A	Maintain broadcast facilities and equipment
CUFENG05A	Configure broadcast software
CUFENG06A	Ensure quality of broadcast output
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities

ELECTIVE UNITS

Unit Bank for Advanced Diploma

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
BSZ401A	Plan assessment
BSZ402A	Conduct assessment
BSZ403A	Review assessment
BSZ404A	Train small groups
CUECOS7A	Construct hard and soft sculptured accessories, specialised costumes and costume jewellery
CUEFIN1A	Develop a budget
CUEFIN2A	Manage a budget
CUEFIN3A	Obtain sponsorship
CUEMAR2A	Undertake market research
CUEMAR3A	Undertake marketing activities
CUEMUP4A	Design, apply and remove special effects make-up
CUEOHS1A	Implement workplace health, safety and security procedures
CUEOHS2A	Establish and maintain a safe and secure workplace
CUESOU6A	Design sound systems
CUETGE6A	Prepare, install and operate pyrotechnic effects
CUEWRH20A	Make wigs
CUFADM01A	Prepare a proposal
CUFADM02A	Address copyright
CUFAIR02A	Conduct an interview
CUFANM01A	Develop and implement designs for animation
CUFANM02A	Coordinate the production of animation
CUFANM03A	Produce storyboard for animation
CUFBRD01A	Communicate using a two way system
CUFBRD08A	Operate master control
CUFCAM02A	Develop and implement a camera plan
CUFCAM03A	Compose camera shots and operate a camera
CUFCAM04A	Operate a camera under special conditions
CUFCOS01A	Develop and implement costume designs
CUFCOS02A	Coordinate costume manufacture
CUFCOS05A	Operate an off site wardrobe department
CUFDRT01A	Read and interpret the script
CUFDRT02A	Conduct selection of the performers
CUFDRT03A	Conduct rehearsals of the performers
CUFDRT04A	Direct the performers
CUFDRT05A	Direct the crew
CUFDRT06A	Collaborate with the editor to finalise the production

Code	Title
CUFDRT07A	Devise camera coverage
CUFEDT01A	Make creative and technical editing decisions
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit
CUFENG01A	Design broadcast facilities
CUFENG02A	Plan and coordinate the installation of broadcast equipment and facilities
CUFENG03A	Install or upgrade broadcast equipment and facilities
CUFENG04A	Maintain broadcast facilities and equipment
CUFENG05A	Configure broadcast software
CUFENG06A	Ensure quality of broadcast output
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA06A	Develop and implement visual effects designs
CUFIMA07A	Create titles for screen production
CUFLGT01A	Develop and implement lighting designs
CUFLGT03A	Determine lighting requirements and operate lighting
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM04A	Test a multimedia product
CUFMEM06A	Design a multimedia product
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM08A	Apply principles of instructional design to a multimedia product
CUFMEM09A	Apply principles of game design to a multimedia product
CUFMEM10A	Design and create a multimedia interface
CUFMEM11A	Design the navigation for a multimedia product
CUFMUP01A	Design, apply and remove period and specialised make-up
CUFPOP03A	Compile a production schedule
CUFPOP07A	Manage a film or television shoot
CUFPOP08A	Location manage a film or television shoot
CUFPOP09A	Conduct a briefing
CUFPOP10A	Plan and coordinate the post-production pathway
CUFPOP15A	Produce pre-recorded programs
CUFPOP16A	Produce live-to-air programs
CUFPOP17A	Plan and prepare a program
CUFPOP18A	Design a program format
CUFPOP19A	Schedule radio play lists
CUFPOP20A	Write a pre-production safety report
CUFPOP21A	Establish a safety plan for a screen production
CUFPOP22A	Supervise screen production safety
CUFPOP23A	Plan and coordinate stunts or action sequences safely
CUFPOP24A	Plan and coordinate the safe use of armoury
CUFPOP25A	Develop and monitor a program schedule

Code	Title
CUFPRP01A	Develop and implement props designs for the screen
CUFPRP02A	Coordinate props production
CUFRAD01A	Originate and develop the concept
CUFRAD02A	Develop and implement designs
CUFSAF01A	Follow health, safety and security procedures
CUFSCE01A	Develop and implement scenic art designs for the screen
CUFSCE02A	Coordinate scenic art production
CUFSET01A	Develop and implement set designs for the screen
CUFSET02A	Coordinate set production
CUFSFX01A	Develop and implement special effects designs for the screen
CUFSFX02A	Coordinate the creation of special effects
CUFSFX03A	Create special effects for the screen
CUFSFX07A	Execute special effects safely
CUFWRT01A	Develop a narrative
CUFWRT02A	Write the script
CUFWRT03A	Edit the script
CUFWRT07A	Write an interactive sequence for multimedia
CUFWRT08A	Write narration
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM04A	Manage a major project
CUSADM05A	Develop and implement a business/strategic plan
CUSADM06A	Develop and implement an operational plan
CUSADM07A	Establish and maintain work and contractual relationships
CUSADM09A	Address legal and administrative requirements
CUSADM10A	Establish and manage contracts
CUSFIN01A	Finance a project
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSMAR01A	Promote products and services
CUSRAD02A	Conduct research
CUSSOU15A	Create a final sound balance
CUSSOU16A	Develop sound design
CUSSOU17A	Develop and implement sound production for a recording
CUSSOU18A	Manage production for sound design
CUSSOU19A	Manage production for sound recording
CUSSOU20A	Prepare and compile music for a soundtrack
CUSSOU21A	Direct a final audio master
CUSSOU22A	Implement sound design
ICAITAD058A	Apply skills in object oriented design

Code	Title
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications
ICAITB075A	Use a library or pre-existing components
ICAITD128A	Create user and technical documentation
ICAITI097A	Install and configure a network
ICPMM61DA	Prepare multimedia for different platforms
THHGHS03A	Provide first aid
THHGLE05A	Roster staff
THHGLE07A	Recruit and select staff
THHGLE12A	Develop and manage marketing strategies
THHGLE15A	Manage financial operations
THHGLE16A	Manage physical assets
THHGLE21A	Provide mentoring support to business colleagues

CUF60501 Advanced Diploma of Multimedia

Qualification Requirements

Note - The following qualification details may be a duplicate of the information above due to the current method of coding packaging rules for the latest release of NTIS (National Training Information Service).

To achieve a Advanced Diploma of Multimedia:

- **22 Units where:**
  - **2 Core Units from Group A**
    Group A: Core (refer to the unit list at the end of this section)
  - *and* **4 Specialist Units from Group B**
    Group B: Specialist (refer to the unit list at the end of this section)
  - *and* **9 Specialist Units from Group C**
    Group C: Specialist (refer to the unit list at the end of this section)
  - *and* **5 Elective Units from Group D**
    Group D: Electives (refer to the unit list at the end of this section)
  - *and* **2 Elective Units from:**
    - **Unit Bank for Advanced Diploma**
      Unit Bank for Advanced Diploma (refer to the unit list at the end of this section)
    - *and/or* **any other industry training package at** Advanced Diploma

ELECTIVE UNITS

Group A: Core

Code	Title
CUEOHS1A	Implement workplace health, safety and security procedures
CUFGEN01A	Develop and apply industry knowledge

Group B: Specialist

Code	Title
CUFIMA06A	Develop and implement visual effects designs
CUFMEM06A	Design a multimedia product
CUFMEM08A	Apply principles of instructional design to a multimedia product
CUFMEM09A	Apply principles of game design to a multimedia product
CUFRAD01A	Originate and develop the concept
CUFRAD02A	Develop and implement designs

Group C: Specialist

Code	Title
CUFEDT01A	Make creative and technical editing decisions
CUFIMA05A	Create 3D digital models and images
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM04A	Test a multimedia product
CUFMEM10A	Design and create a multimedia interface
CUFMEM11A	Design the navigation for a multimedia product
CUFWRT07A	Write an interactive sequence for multimedia
ICAITAD058A	Apply skills in object oriented design
ICAITB070A	Create code for applications
ICAITI097A	Install and configure a network
ICPMM61DA	Prepare multimedia for different platforms

Group D: Electives

Code	Title
CUEFIN3A	Obtain sponsorship
CUFADM01A	Prepare a proposal
CUFADM02A	Address copyright
CUFPOP09A	Conduct a briefing
CUSADM04A	Manage a major project
CUSADM05A	Develop and implement a business/strategic plan
CUSFIN01A	Finance a project
THHGLE12A	Develop and manage marketing strategies
THHGLE15A	Manage financial operations
THHGLE16A	Manage physical assets

Unit Bank for Advanced Diploma

Code	Title
BSXFMI404A	Participate in, lead and facilitate work teams
BSZ401A	Plan assessment
BSZ402A	Conduct assessment
BSZ403A	Review assessment
BSZ404A	Train small groups
CUECOS7A	Construct hard and soft sculptured accessories, specialised costumes and costume jewellery
CUEFIN1A	Develop a budget
CUEFIN2A	Manage a budget
CUEFIN3A	Obtain sponsorship
CUEMAR2A	Undertake market research
CUEMAR3A	Undertake marketing activities
CUEMUP4A	Design, apply and remove special effects make-up
CUEOHS1A	Implement workplace health, safety and security procedures
CUEOHS2A	Establish and maintain a safe and secure workplace
CUESOU6A	Design sound systems
CUETGE6A	Prepare, install and operate pyrotechnic effects
CUEWRH20A	Make wigs
CUFADM01A	Prepare a proposal
CUFADM02A	Address copyright
CUFAIR02A	Conduct an interview
CUFANM01A	Develop and implement designs for animation
CUFANM02A	Coordinate the production of animation
CUFANM03A	Produce storyboard for animation
CUFBRD01A	Communicate using a two way system
CUFBRD08A	Operate master control
CUFCAM02A	Develop and implement a camera plan
CUFCAM03A	Compose camera shots and operate a camera
CUFCAM04A	Operate a camera under special conditions
CUFCOS01A	Develop and implement costume designs
CUFCOS02A	Coordinate costume manufacture
CUFCOS05A	Operate an off site wardrobe department
CUFDRT01A	Read and interpret the script
CUFDRT02A	Conduct selection of the performers
CUFDRT03A	Conduct rehearsals of the performers
CUFDRT04A	Direct the performers
CUFDRT05A	Direct the crew
CUFDRT06A	Collaborate with the editor to finalise the production
CUFDRT07A	Devise camera coverage
CUFEDT01A	Make creative and technical editing decisions
CUFEDT06A	Prepare an edit decision list and oversee the on-line edit

Code	Title
CUFENG01A	Design broadcast facilities
CUFENG02A	Plan and coordinate the installation of broadcast equipment and facilities
CUFENG03A	Install or upgrade broadcast equipment and facilities
CUFENG04A	Maintain broadcast facilities and equipment
CUFENG05A	Configure broadcast software
CUFENG06A	Ensure quality of broadcast output
CUFGEN01A	Develop and apply industry knowledge
CUFGEN02A	Identify industry laws and regulations and apply them to workplace activities
CUFIMA06A	Develop and implement visual effects designs
CUFIMA07A	Create titles for screen production
CUFLGT01A	Develop and implement lighting designs
CUFLGT03A	Determine lighting requirements and operate lighting
CUFMEM02A	Author a multimedia product
CUFMEM03A	Integrate and use scripting language in authoring a multimedia product
CUFMEM04A	Test a multimedia product
CUFMEM06A	Design a multimedia product
CUFMEM07A	Apply principles of visual design and communication to the development of a multimedia product
CUFMEM08A	Apply principles of instructional design to a multimedia product
CUFMEM09A	Apply principles of game design to a multimedia product
CUFMEM10A	Design and create a multimedia interface
CUFMEM11A	Design the navigation for a multimedia product
CUFMUP01A	Design, apply and remove period and specialised make-up
CUFPOP03A	Compile a production schedule
CUFPOP07A	Manage a film or television shoot
CUFPOP08A	Location manage a film or television shoot
CUFPOP09A	Conduct a briefing
CUFPOP10A	Plan and coordinate the post-production pathway
CUFPOP15A	Produce pre-recorded programs
CUFPOP16A	Produce live-to-air programs
CUFPOP17A	Plan and prepare a program
CUFPOP18A	Design a program format
CUFPOP19A	Schedule radio play lists
CUFPOP20A	Write a pre-production safety report
CUFPOP21A	Establish a safety plan for a screen production
CUFPOP22A	Supervise screen production safety
CUFPOP23A	Plan and coordinate stunts or action sequences safely
CUFPOP24A	Plan and coordinate the safe use of armoury
CUFPOP25A	Develop and monitor a program schedule
CUFPRP01A	Develop and implement props designs for the screen
CUFPRP02A	Coordinate props production
CUFRAD01A	Originate and develop the concept

Code	Title
CUFRAD02A	Develop and implement designs
CUFSAF01A	Follow health, safety and security procedures
CUFSCE01A	Develop and implement scenic art designs for the screen
CUFSCE02A	Coordinate scenic art production
CUFSET01A	Develop and implement set designs for the screen
CUFSET02A	Coordinate set production
CUFSFX01A	Develop and implement special effects designs for the screen
CUFSFX02A	Coordinate the creation of special effects
CUFSFX03A	Create special effects for the screen
CUFSFX07A	Execute special effects safely
CUFWRT01A	Develop a narrative
CUFWRT02A	Write the script
CUFWRT03A	Edit the script
CUFWRT07A	Write an interactive sequence for multimedia
CUFWRT08A	Write narration
CUSADM02A	Coordinate the purchase or hire of equipment/supplies
CUSADM04A	Manage a major project
CUSADM05A	Develop and implement a business/strategic plan
CUSADM06A	Develop and implement an operational plan
CUSADM07A	Establish and maintain work and contractual relationships
CUSADM09A	Address legal and administrative requirements
CUSADM10A	Establish and manage contracts
CUSFIN01A	Finance a project
CUSGEN01A	Use and adapt to changes in technology
CUSGEN02A	Work in a culturally diverse environment
CUSGEN03A	Collaborate with colleagues in planning and producing a project
CUSGEN04A	Participate in negotiations
CUSGEN05A	Make presentations
CUSMAR01A	Promote products and services
CUSRAD02A	Conduct research
CUSSOU15A	Create a final sound balance
CUSSOU16A	Develop sound design
CUSSOU17A	Develop and implement sound production for a recording
CUSSOU18A	Manage production for sound design
CUSSOU19A	Manage production for sound recording
CUSSOU20A	Prepare and compile music for a soundtrack
CUSSOU21A	Direct a final audio master
CUSSOU22A	Implement sound design
ICAITAD058A	Apply skills in object oriented design
ICAITB060A	Identify physical database requirements
ICAITB061A	Monitor physical database implementation
ICAITB070A	Create code for applications

Code	Title
ICAITB075A	Use a library or pre-existing components
ICAITD128A	Create user and technical documentation
ICAITI097A	Install and configure a network
ICPMM61DA	Prepare multimedia for different platforms
THHGHS03A	Provide first aid
THHGLE05A	Roster staff
THHGLE07A	Recruit and select staff
THHGLE12A	Develop and manage marketing strategies
THHGLE15A	Manage financial operations
THHGLE16A	Manage physical assets
THHGLE21A	Provide mentoring support to business colleagues

Assessment Guidelines

Introduction

These Assessment Guidelines provide the endorsed framework for assessment of units of competency in this Training Package. They are designed to ensure that assessment is consistent with the Australian Quality Training Framework (AQTF) *Standards for Registered Training Organisations*. Assessments against the units of competency in this Training Package must be carried out in accordance with these Assessment Guidelines.

Assessment System Overview

This section provides an overview of the requirements for assessment when using this Training Package, including a summary of the AQTF requirements; licensing/registration requirements; and assessment pathways.

Benchmarks for Assessment

Assessment within the National Training Framework is the process of collecting evidence and making judgements about whether competency has been achieved to confirm whether an individual can perform to the standards expected in the workplace, as expressed in the relevant endorsed unit of competency.

In the areas of work covered by this Training Package, the endorsed units of competency are the benchmarks for assessment. As such, they provide the basis for nationally recognised Australian Qualifications Framework (AQF) qualifications and Statements of Attainment issued by Registered Training Organisations (RTOs).

Australian Quality Training Framework Assessment Requirements

Assessment leading to nationally recognised AQF qualifications and Statements of Attainment in the vocational education and training sector must meet the requirements of the AQTF as expressed in the *Standards for Registered Training Organisations.*

The *Standards for Registered Training Organisations* can be downloaded from the DEST website at *www.dest.gov.au* or can be obtained in hard copy from DEST. The following points summarise the assessment requirements under the AQTF.

Registration of Training Organisations

Assessment must be conducted by, or on behalf of, an RTO formally registered by a State or Territory Registering/Course Accrediting Body in accordance with the *Standards for Registered Training Organisations*. The RTO must have the specific units of competency and/or AQF qualifications on its scope of registration. See Section 1 of the *Standards for Registered Training Organisations*.

Quality Training and Assessment

Each RTO must have systems in place to plan for and provide quality training and assessment across all its operations. See Standard 1 of the *Standards for Registered Training Organisations*.

Assessor Competency Requirements

Each person involved in training, assessment or client service must be competent for the functions they perform. See Standard 7 of the *Standards for Registered Training Organisations* for assessor competency requirements. Standard 7 also specifies the competencies that must be held by trainers.

Assessment Requirements

The RTOs assessments must meet the requirements of the endorsed components of Training Packages within its scope of registration. See Standard 8 of the *Standards for Registered Training Organisations*.

Assessment Strategies

Each RTO must identify, negotiate, plan and implement appropriate learning and assessment strategies to meet the needs of each of its clients. See Standard 9 of the *Standards for Registered Training Organisations*.

Mutual Recognition

Each RTO must recognise the AQF qualifications and Statements of Attainment issued by any other RTO. See Standard 5 of the *Standards for Registered Training Organisations*.

Access and Equity and Client Services

Each RTO must apply access and equity principles, provide timely and appropriate information, advice and support services that assist clients to identify and achieve desired outcomes. This may include reasonable adjustment in assessment. See Standard 6 of the *Standards for Registered Training Organisations*.

Partnership Arrangements

RTOs must have, and comply with, written agreements with each organisation providing training and/or assessment on its behalf. See Standard 1.6 of *Standards for Registered Training Organisations*.

Recording Assessment Outcomes

Each RTO must have effective administration and records management procedures in place, and must record AQF qualifications and Statements of Attainment issued. See Standards 4 and 10.2 of the *Standards for Registered Training*.

Issuing AQF Qualifications and Statement of Attainment

Each RTO must issue AQF qualifications and Statements of Attainment that meet the requirements of the *AQF Implementation Handbook* and the endorsed Training Packages within the scope of its registration. An AQF qualification is issued once the full requirements for a qualification, as specified in the nationally endorsed Training Package are met. A Statement of Attainment is issued where the individual is assessed as competent against fewer units of competency than required for an AQF qualification. See Standard 10 and Section 2 of the *Standards for Registered Training Organisations*.

Licensing/Registration Requirements

This section provides information on licensing/registration requirements for this Training Package, with the following important disclaimer.

The developers of this Training Package, and DEST, consider that no licensing or registration requirements apply to RTOs, assessors or candidates with respect to this Training Package. Contact the relevant State or Territory Department(s) to check if there are any licensing or registration requirements with which you must comply. For further information on this topic contact Innovation and Business Industry Skills Council (http://www.ibsa.org.au).
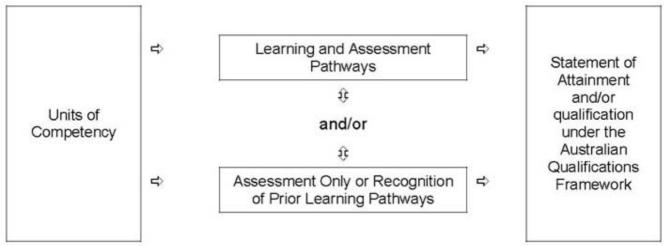
Pathways

The competencies in this Training Package may be attained in a number of ways including through:

- formal or informal education and training
- experiences in the workplace
- general life experience, and/or
- any combination of the above.

Assessment under this Training Package leading to an AQF qualification or Statement of Attainment may follow a learning and assessment pathway, an assessment-only or recognition pathway, or a combination of the two as illustrated in the following diagram.

Each of these assessment pathways leads to full recognition of competencies held - the critical issue is that the candidate is competent, not how the competency was acquired.

Assessment, by any pathway, must comply with the assessment requirements set out in the *Standards for Registered Training Organisations*.

Learning and Assessment Pathways

Usually, learning and assessment are integrated, with assessment evidence being collected and feedback provided to the candidate at anytime throughout the learning and assessment process.

Learning and assessment pathways may include structured programs in a variety of contexts using a range of strategies to meet different learner needs. Structured learning and assessment programs could be: group-based, work-based, project-based, self-paced, action learning-based; conducted by distance or e-learning; and/or involve practice and experience in the workplace.

Learning and assessment pathways to suit New Apprenticeships have a mix of formal structured training and structured workplace experience with formative assessment activities through which candidates can acquire and demonstrate skills and knowledge from the relevant units of competency.

Assessment-Only or Recognition of Prior Learning Pathway

Competencies already held by individuals can be formally assessed against the units of competency in this Training Package, and should be recognised regardless of how, when or where they were achieved.

In an assessment-only or Recognition of Prior Learning (RPL) pathway, the candidate provides current, quality evidence of their competency against the relevant unit of competency. This process may be directed by the candidate and verified by the assessor, such as in the compilation of portfolios; or directed by the assessor, such as through observation of workplace performance and skills application, and oral and/or written assessment. Where the outcomes of this process indicate that the candidate is competent,

structured training is not required. The RPL requirements of Standard 8.2 of the *Standards for Registered Training Organisations* must be met.

As with all assessment, the assessor must be confident that the evidence indicates that the candidate is currently competent against the endorsed unit of competency. This evidence may take a variety of forms and might include certification, references from past employers, testimonials from clients, and work samples. The onus is on candidates to provide sufficient evidence to satisfy assessors that they currently hold the relevant competencies. In judging evidence, the assessor must ensure that the evidence of prior learning is:

- authentic (the candidates own work)
- valid (directly related to the current version of the relevant endorsed unit of competency)
- reliable (shows that the candidate consistently meets the endorsed unit of competency)
- current (reflects the candidates current capacity to perform the aspect of the work covered by the endorsed unit of competency), and
- sufficient (covers the full range of elements in the relevant unit of competency and addresses the four dimensions of competency, namely task skills, task management skills, contingency management skills, and job/role environment skills).

The assessment only or recognition of prior learning pathway is likely to be most appropriate in the following scenarios:

- candidates enrolling in qualifications who want recognition for prior learning or current competencies
- existing workers
- individuals with overseas qualifications
- recent migrants with established work histories
- people returning to the workplace, and
- people with disabilities or injuries requiring a change in career.

Combination of Pathways

Where candidates for assessment have gained competencies through work and life experience and gaps in their competence are identified, or where they require training in new areas, a combination of pathways may be appropriate.

In such situations, the candidate may undertake an initial assessment to determine their current competency. Once current competency is identified, a structured learning and assessment program ensures that the candidate acquires the required additional competencies identified as gaps.

Assessor Requirements

This section identifies the mandatory competencies for assessors, and clarifies how others may contribute to the assessment process where one person alone does not hold all the required competencies.

Assessor Competencies

The *Standards for Registered Training Organisations* specify mandatory competency requirements for assessors. For information, Standard 7.3 from the *Standards for Registered Training Organisations* follows:

7.3	a	The RTO must ensure that assessments are conducted by a person who has:
		- the following competencies* from the Training Package for Assessment and Workplace Training, or demonstrated equivalent competencies: - TAAASS401A Plan and organise assessment; - TAAASS402A Assess competence;

		• TAAASS404A Participate in assessment validation; • relevant vocational competencies, at least to the level being assessed.
	b	However, if a person does not have all of the competencies in Standards 7.3 **a** (i) and the vocational competencies as defined in 7.3 **a** (ii), one person with the competencies listed in Standard 7.3 **a** (i), and one or more persons who have the competencies listed in Standard 7.3 **a** (ii) may work together to conduct assessments.
		* A person who holds the competencies BSZ401A Plan assessment, BSZ402A Conduct assessment, and BSZ403A Review assessment from the Training Package for Assessment and Workplace Training will be accepted for the purposes of this standard. A person who has demonstrated equivalent competencies to BSZ401A and BSZ402A and BSZ403A in the period up to 12 months following publication of the Training and Assessment Training Package will also be accepted for the purposes of this standard.

Designing Assessment Tools

This section provides an overview on the use and development of assessment tools.

Use of Assessment Tools

Assessment tools provide a means of collecting the evidence that assessors use in making judgements about whether candidates have achieved competency.

There is no set format or process for the design, production or development of assessment tools. Assessors may use prepared assessment tools, such as those specifically developed to support this Training Package, or they may develop their own.

Using Prepared Assessment Tools

If using prepared assessment tools, assessors should ensure these are benchmarked, or mapped, against the current version of the relevant unit of competency. This can be done by checking that the materials are listed on the National Training Information Service (http://www.ntis.gov.au). Materials on the list have been noted by the National Training Quality Council as meeting their quality criteria for Training Package support materials.

Developing Assessment Tools

When developing assessment tools, assessors must ensure that they:

- are benchmarked against the relevant unit or units of competency
- are reviewed as part of the validation of assessment strategies as required under 9.2 (i) of the *Standards for Registered Training Organisations*
- meet the assessment requirements expressed in the *Standards for Registered Training Organisations*, particularly Standards 8 and 9.

A key reference for assessors developing assessment tools is TAA04 Training and Assessment Training Package and the unit of competency TAAASS403A *Develop assessment tools*. There is no set format or process for the design, production or development of assessment materials.

Conducting Assessment

This section details the mandatory assessment requirements and provides information on

equity in assessment including reasonable adjustment.

Mandatory Assessment Requirements

Assessments must meet the criteria set out in Standard 8 from the *Standards for Registered Training Organisations*. For information, Standard 8 from the *Standards for Registered Training Organisations* is reproduced below.

8		RTO Assessments
		The RTOs assessments meet the requirements of the endorsed components of Training Packages and the outcomes specified in accredited courses within the scope of its registration.
8.1		The RTO must ensure that assessments (including RPL):
	i.	comply with the assessment guidelines included in the applicable nationally endorsed Training Packages or the assessment requirements specified in accredited courses;
	ii.	lead to the issuing of a statement of attainment or qualification under the AQF when a person is assessed as competent against nationally endorsed unit(s) of competency in the applicable Training Package or modules specified in the applicable accredited course;
	iii.	are valid, reliable, fair and flexible;
	iv.	provide for applicants to be informed of the context and purpose of the assessment and the assessment process;
	v.	where relevant, focus on the application of knowledge and skill to standard of performance required in the workplace and cover all aspects workplace performance, including task skills, task management skills, contingency management skills and job role environment skills;
	vi.	involve the evaluation of sufficient evidence to enable judgements to be made about whether competency has been attained;
	vii.	provide for feedback to the applicant about the outcomes of the assessment process and guidance on future options in relation to those outcomes;
	viii.	are equitable for all persons, taking account of individual needs relevant to the assessment; and
	ix.	provide for reassessment on appeal.
8.2	a	The RTO must ensure that RPL is offered to all applicants on enrolment
	b	The RTO must have an RPL process that:
		i. is structured to minimise the time and cost to applicants; and ii. provides adequate information, support and opportunities for participants to engage in the RPL process.

Access and Equity

An individuals access to the assessment process should not be adversely affected by

restrictions placed on the location or context of assessment beyond the requirements specified in this Training Package.

Reasonable adjustments can be made to ensure equity in assessment for people with disabilities. Adjustments include any changes to the assessment process or context that meet the individual needs of the person with a disability, but do not change competency outcomes. Such adjustments are considered reasonable if they do not impose an unjustifiable hardship on a training provider or employer. When assessing people with disabilities, assessors are encouraged to apply good practice assessment methods with sensitivity and flexibility.

Review and maintenance

CREATE Australia is responsible for monitoring and evaluating its effectiveness. This process will be incorporated in the general review and maintenance of the training package.

Any review will ensure that the guidelines:

- continue to meet the requirements of the industry
- are consistent with the ARF standards for RTOs and the relevant policies and procedures of state/territory training recognition authorities
- promote confidence in the system and the assessment outcomes on the part of industry, employers, enterprises, unions, employees, trainees, assessors and trainers
- ensure assessment processes and outcomes are valid, reliable, fair and flexible
- support RTOs to effectively carry out their responsibilities

Further Sources of Information

The section provides a listing of useful contacts and resources to assist assessors in planning, designing, conducting and reviewing of assessments against this Training Package.

Contacts

Australian Training Products Ltd

Level 25, 150 Lonsdale Street

MELBOURNE VIC 3000

PO Box 12211

A'Beckett Street Post Office

MELBOURNE VIC 8006

Telephone: (03) 9655 0600

Fax: (03) 9639 4684

Web: *www.atpl.net.au*

Email: sales@atpl.net.au

Innovation and Business Industry Skills Council

Building B, Level 2

192 Burwood Road

Telephone: (03) 9815 7000

Fax: (03) 9815 7001

Email: virtual@ibsa.org.au

General Resources

Refer to http://antapubs.dest.gov.au/publications/search.asp to locate the following ANTA publications.

AQF Implementation Handbook, third Edition. Australian Qualifications Framework Advisory Board, 2002, aqf.edu.au

Australian Quality Training Framework (AQTF) - for general information go to: www.dest.gov.au/sectors

Australian Quality Training Framework (AQTF) - for resources and information go to: www.dest.gov.au

Australian Quality Training Framework *Standards for Registered Training Organisations*, Australian National Training Authority, Melbourne, 2005. Available in hard copy from State and Territory Training Authorities or can be downloaded from www.dest.gov.au

TAA04 Training and Assessment Training Package. This is available from the Innovation and Business Skills Australia (IBSA) Industry Skills Council and can be viewed, and components downloaded, from the National Training Information Service (NTIS). National Training Information Service, an electronic database providing comprehensive information about RTOs, Training Packages and accredited courses - www.ntis.gov.au*Style Guide for Training Package Support Materials*, Australian National Training Authority, Melbourne, 2003. Can be downloaded from the ANTA page at www.dest.gov.au

Assessment Resources

Training Package Assessment Guides - a range of resources to assist RTOs in developing Training Package assessment materials developed by DEST with funding from the Department of Education, Training and Youth Affairs. It is made up of 10 separate titles, as described at the ANTA publications page of www.dest.gov.au. Go to www.resourcegenerator.gov.au/loadpage.asp?TPAG.htm

Printed and/or CD ROM versions of the Guides can be purchased from Australian Training Products (ATP). The resource includes the following guides:

- Training Package Assessment Materials Kit
- Assessing Competencies in Higher Qualifications
- Recognition Resource
- Kit to Support Assessor Training
- Candidates Kit: Guide to Assessment in New Apprenticeships
- Assessment Approaches for Small Workplaces
- Assessment Using Partnership Arrangements
- Strategies for ensuring Consistency in Assessment
- Networking for Assessors
- Quality Assurance Guide for Assessment

An additional guide "Delivery and Assessment Strategies" has been developed to complement these resources.

Assessment Tool Design and Conducting Assessment

VETASSESS AND; Western Australian Department of Training and Employment 2000, *Designing Tests - Guidelines for designing knowledge based tests for Training Packages*. Vocational Education and Assessment Centre 1997, Designing Workplace Assessment Tools, *A self-directed learning program*, NSW TAFE.

Manufacturing Learning Australia 2000, *Assessment Solutions*, Australian Training Products, Melbourne.

Rumsey, David 1994, *Assessment practical guide*, Australian Government Publishing Service, Canberra.

Assessor Training

Australian Committee on Training Curriculum (ACTRAC) 1994, *Assessor training program - learning materials*, Australian Training Products, Melbourne.

Australian National Training Authority, *A Guide for Professional* Development, ANTA, Brisbane.

Australian Training Products Ltd *Assessment and Workplace Training, Training Package - Toolbox*, ATPL Melbourne.

Green, M, et al. 1997, *Key competencies professional development Package*, Department for Education and Childrens Services, South Australia.

Victorian TAFE Association 2000, *The professional development CD: A learning tool*, VTA, Melbourne.

Assessment System Design and Management

Office of Training and Further Education 1998, *Demonstrating best practice in VET project - assessment systems and processes*, OTFE Victoria.

Toop, L., Gibb, J. and; Worsnop, P. *Assessment system designs*, Australian Government Publishing Service, Canberra.

Western Australia Department of Training and VETASSESS 1998, *Kit for Skills Recognition Organisations*, WADOT, Perth.

Competency Standards

What is competency?

The broad concept of industry competency concerns the ability to perform particular tasks and duties to the standard of performance expected in the workplace. Competency requires the application of specified skills, knowledge and attitudes relevant to effective participation in an industry, industry sector or enterprise.

Competency covers all aspects of workplace performance and involves performing individual tasks; managing a range of different tasks; responding to contingencies or breakdowns; and, dealing with the responsibilities of the workplace, including working with others. Workplace competency requires the ability to apply relevant skills, knowledge and attitudes consistently over time and in the required workplace situations and environments. In line with this concept of competency Training Packages focus on what is expected of a competent individual in the workplace as an outcome of learning, rather than focussing on the learning process itself.

Competency standards in Training Packages are determined by industry to meet identified industry skill needs. Competency standards are made up of a number of units of competency each of which describes a key function or role in a particular job function or occupation. Each unit of competency within a Training Package is linked to one or more AQF qualifications.

Contextualisation of Units of Competency by RTOs

Registered Training Organisation (RTOs) may contextualise units of competency to reflect local outcomes required. Contextualisation could involve additions or amendments to the unit of competency to suit particular delivery methods, learner profiles, specific enterprise equipment requirements, or to otherwise meet local needs. However, the integrity of the overall intended outcome of the unit of competency must be maintained.

Any contextualisation of units of competency in this endorsed Training Package must be within the bounds of the following advice. In contextualising units of competency, RTOs:

- must not remove or add to the number and content of elements and performance criteria
- may add specific industry terminology to performance criteria where this does not distort or narrow the competency outcomes
- may make amendments and additions to the range statement as long as such changes do not diminish the breadth of application of the competency and reduce its portability, and/or
- may add detail to the evidence guide in areas such as the critical aspects of evidence or resources and infrastructure required where these expand the breadth of the competency but do not limit its use.

Components of Units of Competency

The components of units of competency are summarised below, in the order in which they appear in each unit of competency.

Unit Title

The unit title is a succinct statement of the outcome of the unit of competency. Each unit of competency title is unique, both within and across Training Packages.

Unit Descriptor

The unit descriptor broadly communicates the content of the unit of competency and the skill area it addresses. Where units of competency have been contextualised from units of

~~competency from other endorsed Training Packages, summary information is provided. There~~ may also be a brief second paragraph that describes its relationship with other units of competency, and any licensing requirements.

Prerequisite Units (optional)

If there are any units of competency that must be completed before the unit, these will be listed.

Application of the Unit

This sub-section fleshes out the unit of competencys scope, purpose and operation in different contexts, for example, by showing how it applies in the workplace.

Competency Field (Optional)

The competency field either reflects the way the units of competency are categorised in the Training Package or denotes the industry sector, specialisation or function. It is an optional component of the unit of competency.

Sector (optional)

The industry sector is a further categorisation of the competency field and identifies the next classification, for example an elective or supervision field.

Elements of Competency

The elements of competency are the basic building blocks of the unit of competency. They describe in terms of outcomes the significant functions and tasks that make up the competency.

Performance Criteria

The performance criteria specify the required performance in relevant tasks, roles, skills and in the applied knowledge that enables competent performance. They are usually written in passive voice. Critical terms or phrases may be written in bold italics and then defined in range statement, in the order of their appearance in the performance criteria.

Required Skills and Knowledge

The essential skills and knowledge are either identified separately or combined. Knowledge identifies what a person needs to know to perform the work in an informed and effective manner. Skills describe the application of knowledge to situations where understanding is converted into a workplace outcome.

Key Competencies

The way the Key Competencies relate to the unit will be described (unless the developer has described them at the level of the qualification). The Key Competencies are described in more detail at the end of this section.

Range Statement

The range statement provides a context for the unit of competency, describing essential operating conditions that may be present with training and assessment, depending on the work situation, needs of the candidate, accessibility of the item, and local industry and regional contexts. As applicable, the meanings of key terms used in the performance criteria will also be explained in the range statement.

Evidence Guide

The evidence guide is critical in assessment as it provides information to the Registered Training Organisation (RTO) and assessor about how the described competency may be demonstrated. The evidence guide does this by providing a range of evidence for the

assessor to make determinations, and by providing the assessment context. The evidence guide describes:

- conditions under which competency must be assessed including variables such as the assessment environment or necessary equipment
- relationships with the assessment of any other units of competency
- suitable methodologies for conducting assessment including the potential for workplace simulation
- resource implications, for example access to particular equipment, infrastructure or situations
- how consistency in performance can be assessed over time, various contexts and with a range of evidence, and
- the required underpinning knowledge and skills

Key Competencies

All Training Packages require the integration of Key Competencies either in each unit of competency, or across a qualification, depending on industry needs and preferences.

The Key Competencies were first defined in 1992 in the project report, *Putting General Education to Work: The Key Competencies Report* (Mayer Committee 1992). The skills and knowledge they describe are essential for effective workplace participation and involve the sorts of capabilities commonly used by employers as selection criteria. They underpin the ability of employees to adapt to technological, organisational, societal and functional change.

The Key Competencies are generic, in that they apply to work in general, rather than to particular occupations or industries. They focus on the application of knowledge and skills in an integrated way in workplace situations. The seven Key Competencies are:

1 Communicating ideas and information

The capacity to communicate effectively with others using the range of spoken, written, graphic and other non-verbal means of expression.

2 Collecting, analysing and organising information

The capacity to locate, sift and sort information in order to select what is required and to present it in a useful way, and evaluate both the information itself and the sources and methods used to collect it.

3 Planning and organising activities

The capacity to plan and organise ones own work activities, including making good use of time and resources, sorting out priorities and monitoring ones performance.

4 Working with others in teams

The capacity to interact effectively with other people both on a one-to-one basis and in groups, including understanding and responding to the needs of a client and working effectively as a member of a team to achieve a shared goal.

5 Using mathematical ideas and techniques

The capacity to use mathematical ideas, such as number and space, and techniques such as estimation and approximation, for practical purposes.

6 Solving problems

The capacity to apply problem-solving strategies in purposeful ways, both in situations where the problem and the solution are clearly evident and in situations requiring creative thinking and a creative approach to achieve a desired outcome.

7 Using technology

The capacity to apply technology, combining the physical and sensory skills needed to operate equipment with the understanding of scientific and technological principles needed to explore and adapt systems.

Performance Levels

There are three levels of performance defined within the Key Competencies. These are stand-alone levels and do not correspond to the AQF qualification levels.

- **Performance Level 1** is concerned with the level of competence needed to *undertake* activities efficiently with sufficient self-management to meet the explicit requirements of the activity, and to make judgements about the quality of outcomes against established criteria.
- **Performance Level 2** describes the competence needed to *manage* activities requiring the selection, application and integration of a number of elements, and to select from established criteria to judge quality of process and outcome.
- **Performance Level 3** describes the competence needed to *evaluate and reshape* processes, to establish and use principles in order to determine appropriate ways of approaching activities, and to establish criteria for judging quality of process and outcome.
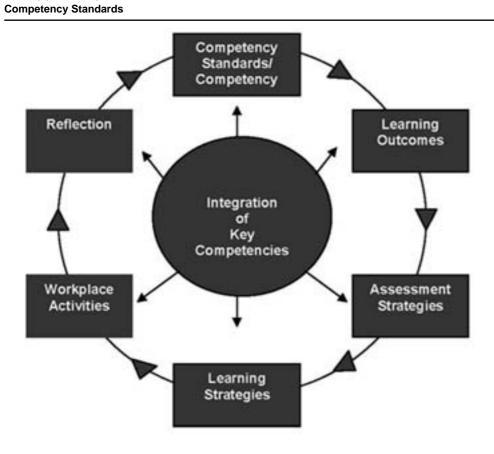
However, relating performance to the specific industry or workplace context may be more useful than interpreting the somewhat abstracted performance levels provided above. Where the Key Competencies are defined in the unit of competency, you will find them in a table, together with examples of their application, to help with assessment of their performance.

Also, in evaluating the level of performance for the Key Competencies, consider the performance expectations at the AQF qualification level involved.

Delivery and Assessment of Key Competencies

The Key Competencies are integral to workplace competency, and, as such must be explicitly considered in the design, customisation, delivery and assessment of vocational education and training programs as represented diagrammatically below.

CUF01 Film, TV, Radio and Multimedia Training Package (Superseded by CUF07)
Film, Television, Radio, Multimedia Industry Training Package (Volume 1)
Volume 1 of 6

Australian Government
Department of Education, Science and Training