



Australian Government

Department of Education, Employment and Workplace Relations

CUV20103 Certificate II in Visual Arts and Contemporary Craft

Release: 1

CUV20103 Certificate II in Visual Arts and Contemporary Craft

Modification History

Not Applicable

Description

Not Applicable

Pathways Information

Not Applicable

Licensing/Regulatory Information

Not Applicable

Entry Requirements

Not Applicable

Employability Skills Summary

The following table contains a summary of the **Employability Skills** required for an assistant in a community arts workshop. The Employability Skills facets described here are broad industry requirements that may vary depending on qualification packaging options.

Communication

- Liaising with people from arts organisations
- Passing on key safety information to colleagues
- Collecting information to develop a concept for own work; presenting concepts to others

Teamwork

- Discussing industry developments with colleagues
- Checking safety procedures with other team members
- Obtaining feedback on concepts

Problem Solving

- Adjusting work practices to suit particular arts contexts
- Identifying safety issues and reporting them to appropriate person
- Refining concepts to incorporate feedback from others
- Identifying action to be taken if finished work is not ready for storage

Initiative and Enterprise

- Developing several possible concepts to communicate an idea

Planning and Organising

- Collecting information to develop a concept for own work
- Organising work tasks to ensure safety
- Organising the presentation of a concept to others
- Preparing work for storage and storing it appropriately
- Identifying the steps and resources required to produce the proposed art object

Learning

- Keeping up to date with industry developments
- Improving ceramics
- Drawing, sculpture and jewellery skills through experimentation

Technology

- Using the internet for sourcing information
- Using tools to make jewellery, ceramic objects and sculptures

Packaging Rules

Core Units

Complete **4 core units**:

BSBOHS201A Participate in OHS processes

CUVCOR02B Develop and articulate concept for own work

CUVCOR07B Use drawing techniques to represent the object or idea

CUVCOR11B Source information on history and theory and apply to own area of work

Elective Units

Complete 7 other units with at least 1 unit from the following areas of the Visual Arts Craft and Design Training Package:

- Ceramics
- Digital art
- Drawing
- Glass
- Jewellery
- Painting
- Photoimaging
- Prints
- Sculpture
- Textiles/fibre
- Video art
- Wood

Remaining units may be selected from other areas of the Visual Arts Craft and Design Training Package or any relevant endorsed Training Package at the appropriate level.

The total package of units must meet the requirements of the Australian Qualifications Framework Descriptor for a Certificate II. In all cases selection of electives must be guided by the job outcome sought, local industry requirements and the level of the qualification.

Notes on Certificate II in Visual Arts and Contemporary Craft

The Certificate II in Visual Arts and Contemporary Craft is designed to reflect the role of individuals who perform a range of mainly routine tasks and who work under direct supervision. It is a flexible entry-level qualification, which can be customised to meet a broad range of industry needs. This qualification is also suitable for VET in schools programs. Examples of other Training Packages, which may be relevant to this qualification, are as follows:

- Business Services, e.g. computer technology
- Entertainment, e.g. props, sets, scenic art, costume
- Financial Services, e.g. bookkeeping

- Furnishing, e.g. furniture production
- Hospitality, e.g. food and beverage
- Information Technology, e.g. Internet
- Manufactured Mineral Products, e.g. ceramics
- Metal and Engineering, e.g. jewellery
- Museums and Library/Information Services, e.g. exhibitions
- Music, e.g. performance
- Printing and Graphic Arts, e.g. pre-press
- Retail, e.g. customer service, sales
- Screen and Media, e.g. digital content, set and scenery construction
- Textile, Clothing and Footwear, e.g. clothing production
- Tourism, e.g. guiding

The workplace context for this qualification will vary and this context must guide the selection of elective units. Examples of appropriate unit for particular jobs at this level are as follows:

Community arts workshop assistant

BSBITU102A Develop keyboard skills

CUECOR02B Work with others

CUVADM11A Work within an arts organisation context

CUVCRS13B Store finished work

CUVVSP26B Apply techniques to produce jewellery

CUVVSP50B Apply techniques to produce sculpture

CUVVSP54B Apply techniques to produce textile/fibre work

Trainee in ceramics studio

BSBITU102A Develop keyboard skills

CUVCRS13B Store finished work

CUVVSP04B Apply techniques to produce ceramics

CUVVSP26B Apply techniques to produce jewellery

CUVVSP50B Apply techniques to produce sculpture

WRRCS2B Apply point of sale handling procedures

WRRS01B Sell products and services