Australian Government

Department of Education, Employment and Workplace Relations

CUS60209 Advanced Diploma of Sound Production

Revision Number: 1

ISC INDUSTRY SKILLS COUNCILS
Creating Australia's Future

CUS60209 Advanced Diploma of Sound Production

Modification History

Not applicable.

Description

Descriptor
This qualification reflects the role of individuals who use wide-ranging analytical, technical, creative, conceptual and managerial skills in their chosen field in the music industry. Their knowledge base may be specialised or broad. These individuals are sometimes accountable for group outcomes.

Job roles

- sound engineer.
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Pathways Information

Qualification pathways
Pathways into the qualification

- a relevant Diploma qualification, e.g. CUS50209 Diploma of Sound Production; CUF50107 Diploma of Screen and Media; or CUE50303 Diploma of Live Production, Theatre and Events (Technical Production)
- extensive vocational experience in sound production.
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Licensing/Regulatory Information

Licensing, **legislative**, **regulatory or certification considerations**
There is no direct link between this qualification and licensing, legislative and/or regulatory requirements. However, where required, a unit of competency will specify relevant licensing, legislative and/or regulatory requirements that impact on the unit.

Entry Requirements

Not applicable.

Employability Skills Summary

EMPLOYABILITY SKILLS QUALIFICATION SUMMARY	
The following table contains a summary of the employability skills required by the music industry for this qualification. The employability skills facets described here are broad industry requirements that may vary depending on qualification packaging options. This table is a summary of employability skills that are typical of this qualification and should not be interpreted as definitive.	
Employability Skill	**Industry/enterprise requirements for this qualification include**:
Communication	- consulting with staff and promoting a safe workplace - negotiating deals and achieving agreed outcomes - interpreting the needs and rights of relevant parties - obtaining and interpreting information to ensure currency of work practice - sharing industry information with colleagues and peers - writing quality reports - interacting effectively with people with diverse interests and needs - conducting effective negotiations with a wide range of production personnel, external suppliers and service providers - identifying and dealing positively and constructively with conflict to achieve best production outcomes - interpreting and clarifying written proposals and creative briefs - communicating the production vision and concept within the constraints of the production requirements - providing feedback to recording personnel on appropriate recording and production techniques
Teamwork	- working effectively in a team and acknowledging cultural protocols - working with relevant parties when negotiating deals - gaining confidence and trust from people working at all levels - working effectively with artists - working constructively with group dynamics - identifying and dealing effectively with conflict - working cooperatively with and providing leadership to personnel involved in creating the final sound balance
Problem-solving	- analysing relevant workplace data in order to identify hazards, and to assess and control risks - dealing with complex and non-routine difficulties - interpreting relevant legislation to complete copyright documentation - solving problems arising from negotiating deals

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EMPLOYABILITY SKILLS QUALIFICATION SUMMARY

	• interpreting relevant technical data • demonstrating lateral thinking skills to find new, improved or different ways of working or engineering the organisation • applying problem-solving skills to deal with project management issues • addressing and resolving problems and challenges in a timely and collaborative manner • interpreting, monitoring and adjusting budgets and cost estimates • promptly and effectively rectifying performance, performance environment and other technical issues that may affect the achievement of a simultaneous sound balance
Initiative and enterprise	• thinking laterally and developing creative means to enable people to accept change positively • developing new and better systems for managing complex situations • demonstrating initiative and flexibility when responding to unexpected changes in the production schedule or process • using innovative approaches in recording to enhance the interpretation and performance of music or to create new possibilities through artistic and technical effects • interpreting music appropriately to ensure a sympathetic and appropriate approach to sound production • using aural imagination to develop coherent and innovative artistic sound outcomes within the scope of productions • accurately identifying and enhancing the characteristics of sound sources • listening critically to the creative and technical work of others
Planning and organising	• sequencing activities to develop a logical structure • demonstrating high-level prioritising, planning and organising skills • coordinating all aspects of managing the production of sound designs, including working within budgets • applying well-developed project management skills covering both physical and human resources • planning work to maximise cash flow • establishing and maintaining personal financial and work recordkeeping systems • planning integration of new technologies into own professional work practices • working within budgets and timeframes • using time-management strategies to set priorities

EMPLOYABILITY SKILLS QUALIFICATION SUMMARY	
	• developing systems for required documentation
Self-management	• monitoring own work and introducing strategies to improve performance • working under pressure • providing appropriate and timely documentation • meeting deadlines • evaluating own performance
Learning	• identifying own knowledge and information needs • identifying opportunities to maintain and enhance industry knowledge • seeking feedback and integrating constructive advice into own professional practice
Technology	• storing and retrieving relevant workplace data • using documentation systems for preparing formal contracts and recording or storing copyright agreements • accessing/downloading industry information • using appropriate technology to improve efficiency in the recording process and artistic outcomes • applying knowledge of acoustics to instruments/voices in placements and settings for sound balance in recording • working with a variety of sound recording, production and playback equipment

Packaging Rules

Packaging Rules
Total number of units = **15**   **4 core units**   **6 Group A units**   **5 elective units**   **2 elective units** must be selected from the **Group A** and/or **Group B units** listed below.   The remaining **3 elective units** may be selected from the **Group A** and/or **Group B units** listed below or any unit of competency from any endorsed Training Package or

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Packaging Rules

accredited course at the same qualification level.

No more than **3 Group A or Group B units** previously achieved as part of another qualification may be counted towards the qualification. Electives must be relevant to the work outcome, local industry requirements and the qualification level.

Core units

BSBPMG510A Manage projects

BSBOHS509A Ensure a safe workplace

CUSIND501A Apply music knowledge and artistic judgement

CUSSOU602A Manage production of sound recordings

Group A units (**specialist**)

Audio/sound

CUESOU12B Set up and operate audio system control networks

CUSSOU501A Develop sound designs

CUSSOU502A Produce sound recordings

CUSSOU503A Implement sound designs

CUSSOU504A Create a final sound balance

CUSSOU505A Compile music for soundtracks

CUSSOU601A Manage production of sound designs

Compliance

CUFCMP501A Manage and exploit copyright arrangements

Creative process

BSBCRT601A Research and apply concepts and theories of creativity

Music composition

CUSMCP501A Compose music using electronic media

Music literacy

CUSWRT501A Write about music

Music performance

CUSMPF502A Incorporate interactive technology into performance

Post-production

CUFPPM602A Plan and manage film and media post-production

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Packaging Rules

Project management

BSBPMG601A Direct the integration of projects

Group B units

Design process

BSBDES601A Manage design realisation

BSBDES602A Research global design trends

Financial management

BSBFIM601A Manage finances

SITXFIN007A Manage physical assets

Industry context

BSBCON601A Develop and maintain business continuity plans

CUFIND401A Provide services on a freelance basis

Information management

BSBINM601A Manage knowledge and information

Innovation

BSBINN601A Manage organisational change

Management

BSBMGT605B Provide leadership across the organisation

BSBMGT608B Manage innovation and continuous improvement

BSBMGT615A Contribute to organisation development

BSBMGT616A Develop and implement strategic plans

BSBMGT617A Develop and implement a business plan

SRXFAC009B Plan, develop and commission facility development

Sustainability

BSBSUS301AImplement and monitor environmentally sustainable work practices

Selecting electives for different outcomes

The context for this qualification varies, and this must guide the selection of elective units. The following examples are designed to assist in the selection of appropriate electives for particular outcomes at this level, but they are in no way prescriptive:

Sound engineer

Core units plus:

Packaging Rules

- BSBMGT615A Contribute to organisation development
- BSBMGT617A Develop and implement a business plan
- BSBPMG601A Direct the integration of projects
- CUFIND401A Provide services on a freelance basis
- CUSSOU501A Develop sound designs
- CUSSOU502A Produce sound recordings
- CUSSOU503A Implement sound designs
- CUSSOU504A Create a final sound balance
- CUSSOU505A Compile music for soundtracks
- CUSSOU601A Manage production of sound designs
- CUSSOU602A Manage production of sound recordings
- SRXFAC009B Plan, develop and commission facility development