



Australian Government

Department of Education, Employment and Workplace Relations

CUS30109 Certificate III in Music

Revision Number: 1

CUS30109 Certificate III in Music

Modification History

Not applicable.

Description

Descriptor

This qualification reflects the role of individuals who apply a broad range of competencies in a varied work context in the music industry, using some discretion and judgement and relevant theoretical knowledge. They may provide support to a team.

Job roles

- band member.
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Pathways Information

Qualification pathways

Pathways into the qualification

- CUS20109 Certificate II in Music
- .with limited or no vocational experience and without a relevant lower level qualification
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Licensing/Regulatory Information

Licensing, legislative, regulatory or certification considerations

There is no direct link between this qualification and licensing, legislative and/or regulatory requirements. However, where required, a unit of competency will specify relevant licensing, legislative and/or regulatory requirements that impact on the unit.

Entry Requirements

Not applicable.

Employability Skills Summary

EMPLOYABILITY SKILLS QUALIFICATION SUMMARY

The following table contains a summary of the employability skills required by the music industry for this qualification. The employability skills facets described here are broad industry requirements that may vary depending on qualification packaging options. This table is a summary of employability skills that are typical of this qualification and should not be interpreted as definitive.

Employability Skill	Industry/enterprise requirements for this qualification include:
Communication	<ul style="list-style-type: none"> • reading and understanding relevant sources of information • participating in negotiations about work/contractual issues • using presentation and consultation skills to communicate issues arising in the workplace
Teamwork	<ul style="list-style-type: none"> • working constructively with creative and technical personnel • working collaboratively with others involved in rehearsals and performances • sharing industry information with colleagues and peers
Problem-solving	<ul style="list-style-type: none"> • identifying music notation and aural-recognition problems • assisting with troubleshooting technical and artistic problems • planning work tasks in a logical sequence • recognising and resolving workplace issues when implementing new technology
Initiative and enterprise	<ul style="list-style-type: none"> • using critical-listening skills to make informed judgements about music • interpreting music elements and structures • developing original and innovative approaches to composition • responding appropriately to the unexpected during performances
Planning and organising	<ul style="list-style-type: none"> • gathering information on musical styles, elements, forms and structures • matching repertoire to target audience and market requirements • prioritising work tasks and establishing deadlines
Self-management	<ul style="list-style-type: none"> • monitoring own work and introducing strategies to improve performance • practising and performing with due regard to personal health and safety considerations • prioritising work tasks and working within deadlines • demonstrating reliability in all agreed work commitments
Learning	<ul style="list-style-type: none"> • developing knowledge of musical styles and genres • improving skills through practice • continuously evaluating and adjusting own work via critical

EMPLOYABILITY SKILLS QUALIFICATION SUMMARY

	listening <ul style="list-style-type: none"> • seeking feedback and integrating constructive advice into own work performance
Technology	<ul style="list-style-type: none"> • storing and retrieving relevant OHS documents • using appropriate/current software and hardware for composing, orchestrating, setting down and recording music • analysing scales, chord sequences and music systems, rhythms, time signatures and beat patterns of musical organisation relevant to area of specialisation

Packaging Rules**Packaging Rules**

Total number of units = 11

3 core units

6 Group A units

2 elective units

The **2 elective units** may be selected from the **Group A** and/or **Group B units** listed below or any unit of competency from any endorsed Training Package or accredited course at the same qualification level.

Electives must be relevant to the work outcome, local industry requirements and the qualification level.

Core units

CUSOHS301A Follow occupational health and safety procedures

CUFCMP301A Implement copyright arrangements

CUSIND301B Work effectively in the music industry

Group A units (specialist)**Music composition**

CUSMCP301A Compose simple songs or musical pieces

CUSMCP302A Write song lyrics

Packaging Rules

CUSMCP303A Develop simple musical pieces using electronic media

Music literacy

CUSMLT301A Apply knowledge of genre to music making

CUSMLT302A Develop and apply aural-perception skills

CUSMLT303A Notate music

Music performance

CUSMPF202A Incorporate music technology into performance

CUSMPF203A Develop ensemble skills for playing or singing music

CUSMPF301A Develop technical skills in performance

CUSMPF302A Prepare for performances

CUSMPF303A Contribute to backup accompaniment

CUSMPF304A Make a music demo

CUSMPF305A Develop improvisation skills

Group B units**Audio/sound**

CUESOU01C Repair and maintain audio equipment

CUESOU03C Operate professional audio equipment

CUESOU08B Select and manage microphone and other audio input sources

CUESOU09B Manage and compile audio replay material

CUSSOU202A Mix sound in a broadcasting environment

CUFSSOU204A Perform basic sound editing

CUSSOU301A Provide sound reinforcement

CUSSOU302A Record and mix a basic music demo

CUSSOU303A Set up and disassemble audio equipment

CUSSOU304A Restore audio tracks

CUSSOU305A Analyse soundtracks

Creative process

BSBCRT301A Develop and extend critical and creative thinking skills

Design process

BSBDES305A Source and apply information on the history and theory of design

Diversity

Packaging Rules

BSBDIV301A Work effectively with diversity

Industry context

BSBCON401A Work effectively in a business continuity context

CUSIND302A Plan a career in the creative arts industry

Information management and research

BSBINM301A Organise workplace information

BSBINM302A Utilise a knowledge management system

CUFRES201A Collect and organise content for broadcast or publication

Innovation

BSBINN301A Promote innovation in a team environment

Small and micro business

BSBSMB301A Investigate micro business opportunities

BSBSMB302A Develop a micro business proposal

BSBSMB303A Organise finances for the micro business

BSBSMB304A Determine resource requirements for the micro business

BSBSMB305A Comply with regulatory, taxation and insurance requirements for the micro business

BSBSMB306A Plan a home-based business

BSBSMB307A Set up information and communications technology for the micro business

Sustainability units

BSBSUS201A Participate in environmentally sustainable work practices

Writing

BSBWRT301A Write simple documents

CUFWRT301A Write content for a range of media

Selecting electives for different outcomes

The context for this qualification varies, and this must guide the selection of elective units. The following examples are designed to assist in the selection of appropriate electives for particular outcomes at this level, but they are in no way prescriptive.

Band member

Core units plus:

- CUSMCP301A Compose simple songs or musical pieces
- CUSMLT301A Apply knowledge of genre to music making

Packaging Rules

- CUSMLT302A Develop and apply aural-perception skills
- CUSMLT303A Notate music
- CUSMPF304A Make a music demo
- CUSMPF301A Develop technical skills in performance
- CUSMPF302A Prepare for performances
- CUSMPF203A Develop ensemble skills for playing or singing music