Assessment Requirements for CUADIG306 Produce video art

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Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package version 2.0.

Performance Evidence

Evidence of the ability to:

- plan and produce technically proficient video art
- discuss the combination of ideas and techniques in own video art
- evaluate own work progress for improvement in creative processes and products.

Note: If a specific volume or frequency is not stated, then evidence must be provided at least once.

Knowledge Evidence

To complete the unit requirements safely and effectively, the individual must:

- describe historical and theoretical digital imaging practices relevant to the specific production of video art
- describe capabilities of a range of materials, tools and equipment used in the production of video art
- outline the elements and principles of design and their application to the production of video art
- explain how common techniques used in producing video art can be adapted to achieve creative effects
- outline basic intellectual property considerations in producing video art
- describe procedures for working safely with video art materials, tools and equipment.

Assessment Conditions

Assessment must be conducted in a safe environment where evidence gathered demonstrates consistent performance of typical activities experienced in creative arts industry environments. The assessment environment must include access to:

- tools, equipment and materials required for producing video art
- relevant information sources.

Assessors of this unit must satisfy the requirements for assessors in applicable vocational educational and training legislation, frameworks and/or standards.

Links

Companion Volume implementation guides are found in VETNet - https://vetnet.education.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5