



Australian Government

AMPA2132 Despatch hide or skin

Release: 1

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Modification History

Release	TP Version	Comment
1	AMPv2.0	Initial release

Application

This unit describes the skills and knowledge required to despatch hides, pelts or skins for further processing.

This unit is applicable to workers in hide/skin sheds attached to abattoirs, knackeries or game meat processing establishments.

All work should be carried out to comply with workplace and hygiene requirements.

This unit applies to individuals who work under general supervision, exercise limited autonomy and have some accountability for their own work.

No occupational licensing, legislative or certification requirements are known to apply to this unit at the time of publication.

This unit must be delivered and assessed in the context of Australian meat processing standards and regulations.

Pre-requisite Unit

Nil.

Unit Sector

Elements and Performance Criteria

Element	Performance criteria
Elements describe the essential outcomes.	Performance criteria describe the performance needed to demonstrate achievement of the element.
1. Despatch hides, pelts or skins	1.1 Use hide, skin or pelt pallets according to workplace and customer requirements 1.2 Despatch hides, pelts or skins according to workplace requirements 1.3 Complete despatch documentation in accordance with work and

Element	Performance criteria
	customer requirements 1.4 Identify and meet workplace health and safety requirements

Foundation Skills

Foundation Skills essential to performance are explicit in the performance criteria of this unit of competency.

Range of Conditions

Unit Mapping Information

This unit is equivalent to MTMP2155C Despatch hide or skin

Links

Companion Volume implementation guides are found in VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=5e2e56b7-698f-4822-84bb-25adbb8443a7>